

EventMessage::IsValid



```
graph LR; A[EventDetect::IdleDetectMonitor::IdleDetectMonitorThread] --> B[EventMessage::IsValid]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'EventMessage::IsValid'. The box on the right is white and contains the text 'EventDetect::IdleDetectMonitor::IdleDetectMonitorThread'. A blue arrow points from the right box to the left box, indicating a call or interaction from the thread to the function.

EventDetect::IdleDetectMonitor
::IdleDetectMonitorThread