



COMP6001 GUI Programming

Semester 17B

Assessment 1 - Marking Schedule

Due Date: August 11th 2017 @ 4pm

Submission: Git repository link pasted in Moodle

Requirements: Knowledge of Learning outcome 1

Student Name: _____

Student ID: _____

Final Mark: _____

PART 1 (40%):

80% - 8 points for each item you list - maximum of 80 (10 items)

Reference Number	Reference Title (2)	Own Description (5)	Working Reference (3)
01			
02			
03			
04			
05			
06			
07			
08			

20% - made up of points for the peer review section

Comments	Marks
Simple one line saying "Good Work"	0 Marks
Noted that only description is a simply a copy and paste	10 Marks
Noted that only that the links where of godo value or didn't work	10 Marks
Gave constructive criticism that would help the user to improve on their work	20 Marks

PART 2 (60%):

40% - Applying the points of your research in your application

Critique	Marks
Application does not work, or does not do what the task requires	0 Marks
Application works but does not follow researched principles	10 marks
Application works and follows some details, although loosely	20 Marks
Application works and follows the points researched clearly	30 Marks
Application works and follows the points researched clearly, also managed clean code principles	40 Marks

20% - Input from the user to change the background color

Critique	Marks
Colours cannot be changed by the user	0 Marks
Colours can be changed, but the execution is poor	10 Marks
Colours can be changed and feels natural to the application type	20 Marks

20% - Allow for the user to reset the app back to default setting (White background)

Critique	Marks
Reset colours is not possible for the user, requires crashing the app	0 Marks
Reset colours possible, with a single click	15 Marks
Reset colours is possible and confirmation of the reset is given	20 Marks

20% - In app Instructions for user to use the application

Critique	Marks
App not not inform the user of how it works	0 Marks
App tells the user how it works, but does not fit in with the UI	10 Marks
App tells the user how it works and is nicely placed or viewable on another screen	20 Marks