Week	3	4	5	6	. 7	8	9	10
1. User interface				Half-way				Deadline
Refine blueprints to determine user interface								
Implement UI using Interface Builder								
Create application icon								
2. Server								
Identify hosting and technology choice for server				_				
Implement minimal required server functionality								
Integrate app with server								
3. Beacon technology								
Integrate Core Location to detect beacon presence								
Implement local notifications for detecting vehicles								
4. GPS								
Integrate displaying maps and reporting location								
Implement remote notifications for vechicle sightings								
5. Beta testing								
Recruit internal testers								
Upload beta version to TestFlight								_
Window for testing feedback								
Implement fixes from beta testing								
6. Preparation for submission								
Review app against submission guidelines								
Optimise code								
Prepare app description								
7. Report								
Make notes about experiences and learnings								
Write user guide and usability evaluation								
Review design, development and marketing								
Reflect on experiences and learning outcomes								