STATE MACHINE DIAGRAM - ADD SHAPE

Return to canvas

Cancel

Cancel

Go to Add Shape

Enter properties

Enter Valid Entry

Invalid entry

Push to vector

Exit add shape/render shape to screen
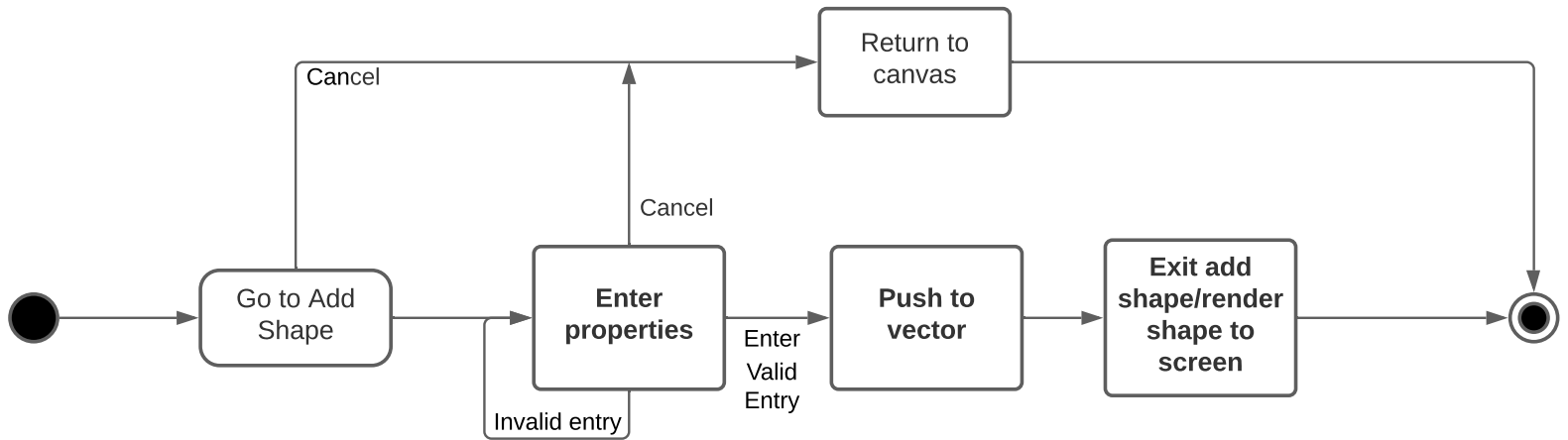
STATE MACHINE - DELETE SHAPE

Return to canvas

Cancel

Cancel

Go to Delete Shape

Choose object to delete

Remove from vector

Exit delete shape/ delete shape from canvas
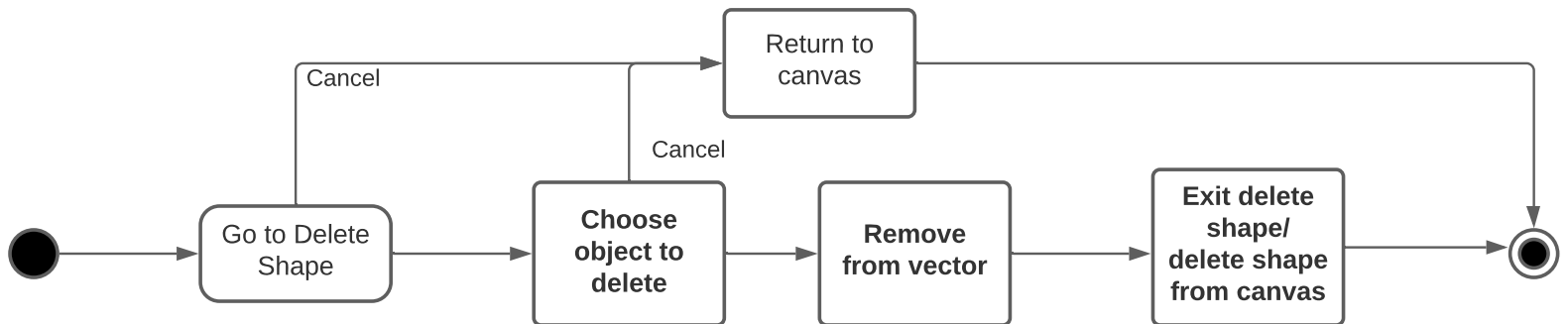
STATE MACHINE - GENERAL OVERVIEW

Delete/Edit testimonial

Admin

Edit/remove/add shape

Login

Guest

Draw/delete shape

Data parsing

View shapes on screen

View contact us page/ testimonials

Enter in testimonial