

# BearHacks Coding Challenge

## Count Evens

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*By Christopher Lin*

Count the number of even integers in a list.

Suggested Format: `count_even(input_list)`

### Examples

```
count_even([1,6,5,3,8]) --> 2
```

```
count_even([32,55,84,6,2]) --> 4
```

## Vector Length

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*by Angela Lin*

Compute the Euclidean length of a vector. You can use python's built in square root function. The length of a vector  $v = [v_1, v_2, \dots, v_n]$  is given by:

$$\text{Euclidean length} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

You may assume the input will be given to you as a list.

Suggested Format: `vector_length(vector)`

### Examples

```
vector_length([1,1]) --> 1.4142135623730951
```

```
vector_length([3,4]) --> 5
```

## Check Prime

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*By Christopher Lin*

Given a number  $n$ , return True if  $n$  is a prime number. Otherwise, return False.  $n$  will be in the range (2, 10000).

Suggested Format: `check_prime(input)`

### Examples

```
check_prime(5) --> True
```

```
check_prime(2798) --> False
```

```
check_prime(919) --> True
```

# Same Horse

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*By Chris Jeng*

Given a list of Strings, complete each “same” to be “samehorse”, and each “ditto” to copy the word behind it. You may assume that the last String in the list will not be “ditto”.

Suggested Format: `samehorse(input)`

## Examples

```
samehorse(["Hello", "same", "ditto", "waffles", "ditto", "same"]) -->
["Hello", "samehorse", "waffles", "waffles", "samehorse", "samehorse"]
```

```
sample_input = ["ditto", "ditto", "same"] -->
samehorse(sample_input) --> ["samehorse", "samehorse", "samehorse"]
```

# Linear Interpolation

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*By Christopher Lin*

You are given two pairs of  $(x, y)$  coordinates that uniquely identify a linear function. Compute  $f(x_{\text{input}})$ , where  $x_{\text{input}}$  is the third argument of the method.

Suggested Format: `linear(x1y1, x2y2, x_input)`

## Examples

```
linear((0, 0), (1, 1), 4) --> 4
linear((0, 0), (1, 3), 2) --> 6
```

# Lightsaber Construction

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*By Chris Jeng*

Lightsabers are made of toothpicks and chopsticks. We need to make a lightsaber that is goal centimeters long. We have a number of toothpicks (1 cm) and chopsticks (5 cm). Return True if it is possible to make a lightsaber of the desired length by choosing from the given toothpicks and chopsticks, otherwise return False. This can be done without any loops.

Suggested Format: `make_lightsaber(num_toothpicks, num_chopsticks, goal_length)`

## Examples

```
make_lightsaber(3, 1, 8) --> True
make_lightsaber(3, 1, 9) --> False
make_lightsaber(3, 2, 10) --> True
```