

Triangle

side1: double

side2: double

side3: double

#Triangle

#Triangle(s1: double, s2: double, s3: double)

#Triangle(s1: double, s2: double, s3: double, color: String, filled: boolean)

+getS1(): double

+getS2(): double

+getS3(): double

+getArea(): double

+getPerimeter(): double

+toString(): String