# CSC2047 Theory of Computation Assignment 2 (v4) Due: 29 March 2020 (Sunday), 23:55 Questions Total Marks: 100

#### **Rules:**

#### Submission and late submission:

The solutions must be submitted in PDF only via Canvas. You may wish to complete your coursework electronically using Word (utilising Microsoft Equation Editor where appropriate), LATEX, or other technology which facilitates mathematical typesetting. If you complete your coursework on paper you must create a digital copy of your work using a scanner. Photographs of paper based coursework will not be accepted. Late submissions will be deducted 5% marks per day of delay. No submission will be accepted more than 7 days later than the deadline.

#### No plagiarism allowed:

This is an individual assignment. No plagiarism is permitted: you should not copy your solutions from each other or any resource. If you need to refer to online sources/books (e.g. for some new definition), you must refer to them appropriately. If plagiarism is detected you may lose marks and/or face other action.

### Collusion is not permitted:

The submitted work should be solely of your own completion in accordance of Section 2.5 of the Academic Offences guidelines. You are not permitted to work with other students or third parties e.g. using online forums or pay-for-solution websites.

• A guide to academic offences for students can be viewed:

 $https://www.qub.ac.uk/directorates/AcademicStudentAffairs/\\ AcademicAffairs/AppealsComplaints and Misconduct/AcademicOffences/Student-Guide/$ 

#### • This is an open book and open resource assignment:

You are allowed to access books and online resources. However, you must attribute sources (see point 6) and the solutions must be in your own words.

#### Attribution:

If at all you need to cite any sources/books (standard definitions do not require a citation), have a separate references section at the end. All the references should be present using a single standardised reference style (e.g. IEEE, APA, Harvard etc.).

#### Show working out:

It is recommended that you show your working out throughout this assignment. This can be beneficial in case you make some mistake in which case partial marks may be awarded for showing the correct process.

This version contains the sample solution.

1. Decide whether each of the following expressions are true or not. Answer yes or no.

*Hint*: Remember that e.g.  $4n = \mathcal{O}(n^2)$  is true, even though  $4n = \mathcal{O}(n)$  is also the case.

In any case where it is not true, perform an asymptotic analysis using the informal method discussed in the lecture so as to provide a correct  $\mathcal{O}$ -complexity (that is, do not provide an  $\mathcal{O}$ -complexity which is unnecessarily high; e.g. for 4n,  $\mathcal{O}(n)$  would be fine, however  $\mathcal{O}(n^2)$  would not).

(a) 
$$n! + 3n^6 + 2n^3 = \mathcal{O}(n^6)$$
 [1 mark]

No.  $n! + 3n^6 + 2n^3 = \mathcal{O}(n!)$ 

**(b)** 
$$2\sqrt{n} = \mathcal{O}(n!)$$
 [1 mark]

Yes.

(c) 
$$\log_3 n = \mathcal{O}(\log_2 n)$$
 [1 mark]

Yes.

Comment: As seen in the lecture, we do not have to care about the base of logarithms.

(d) 
$$\log_2 n = \mathcal{O}(\log_3 n)$$
 [1 mark]

Yes.

Comment: As seen in the lecture, we do not have to care about the base of logarithms.

(e) 
$$3 \cdot 2^n = \mathcal{O}(1.5^n)$$
 [1 mark]

No.  $3 \cdot 2^n = \mathcal{O}(2^n)$ 

(f) 
$$3 \cdot 2^n = 2^{\mathcal{O}(n)}$$
 [1 mark]

Yes.

(g) 
$$3^n = 2^{\mathcal{O}(n)}$$
 [1 mark]

Yes.

(h) 
$$3n = \mathcal{O}((\sqrt{n})^2)$$
 [1 mark]

Yes.

(i)  $3! + 7 = \mathcal{O}(1)$  [1 mark]

Yes.

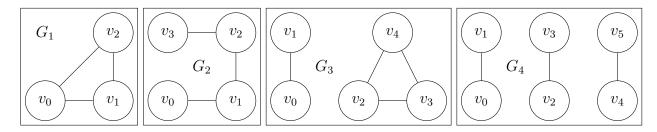
(j)  $2n + \sqrt{n} = \mathcal{O}(n \log n)$  [1 mark]

Yes.

# 2. Consider the language

 $L = \{ \langle G, n \rangle \mid G \text{ is an undirected graph with } n \text{ connected components} \}.$ 

Consider the following undirected graphs:



- (a) For each of the following statements, decide whether it holds.
  - (i)  $\langle G_1, 1 \rangle \in L$

[1 mark]

Yes.

(ii)  $\langle G_2, 2 \rangle \in L$ 

[1 mark]

No.

(iii)  $\langle G_3, 1 \rangle \in L$ 

[1 mark]

No.

(iv)  $\langle G_3, 4 \rangle \in L$ 

[1 mark]

No.

(v)  $\langle G_4, 3 \rangle \in L$ 

[1 mark]

Yes.

(vi)  $\langle G_4, 4 \rangle \in L$ 

[1 mark]

No.

(b) Prove that L is decidable by providing a high-level decider. (That is, an algorithm-like description in English, cf. the according lecture slides) Your implementation should require no more than polynomial time. [2 marks]

M = "On input  $\langle G, n \rangle$  where G is an undirected graph and n is an integer do:

- 1. Let i = 0.
- 2. While there are unmarked nodes in G repeat the following:
- ww2.1. Select the first unmarked node of G and mark it.
- ww2.2. Repeat the following stage until no new nodes are marked:
- wwww2.2.1 For each node in G,
- wwww2.2.1 mark it if it is attached by an edge to a node that is already marked.
- ww2.3 Increase i by 1.
- 3. If i = n accept, otherwise reject."
- (c) Argue that your decider runs in polynomial time. Do so by reasoning about the runtime of its individual steps, the number of steps required, etc. as in the lecture. [2 marks]

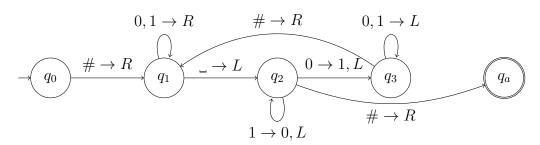
Let m be the total size of the input encoding. Line 1. can be implemented in constant time  $\mathcal{O}(1)$  or in the size of the input  $\mathcal{O}(m)$  if we want to e.g. reserve the same amount of space as for n. For line 2., the check whether there are nodes remaining can be implemented in  $\mathcal{O}(m)$ , as we can search over the graph representation plus some auxiliary data to check whether a node has been marked. Also, the check cannot be executed more than m times. Thus, the total time for all all such checks is in  $\mathcal{O}(m^2)$ . A single execution of line 2.1. may take  $\mathcal{O}(m)$  for scanning over the whole graph and auxiliary data structures while the marking of a node then takes  $\mathcal{O}(1)$  time. Thus, the total time for line 2.1. is in  $\mathcal{O}(m^2)$  as well. For line 2.2. the check can again be implemented in  $\mathcal{O}(m)$ . In total, in each iteration this check may take a maximum of  $\mathcal{O}(m^2)$ , and thus (because line 2. may be executed no more than  $\mathcal{O}(m)$  times) in total no more than  $\mathcal{O}(m^3)$ . A single execution of 2.2.1 may take  $\mathcal{O}(m^2)$ ) time: we can go over all nodes  $(\mathcal{O}(m))$  which are checked and then go over all edges for this mode  $(\mathcal{O}(m))$ , and if the edge belongs to this node also mark the other node. As 2.2.1 be be executed  $\mathcal{O}(m^2)$  times and thus in total takes time no more than  $\mathcal{O}(m^4)$ . 2.3 can be performed in no more than linear time, and thus in a total time of  $\mathcal{O}(m^2)$ . Line 3. requires no more than  $\mathcal{O}(m)$  time.

Thus, the total required runtime of M is no more than

$$\underbrace{\mathcal{O}(m)}_{\text{line 1.}} + \underbrace{\mathcal{O}(m^2)}_{\text{check line 2.1}} + \underbrace{\mathcal{O}(m^3)}_{\text{check line 2.2.}} + \underbrace{\mathcal{O}(m^4)}_{\text{line 2.2.1}} + \underbrace{\mathcal{O}(m^2)}_{\text{line 2.3.}} + \underbrace{\mathcal{O}(m)}_{\text{line 3.3.}} = \mathcal{O}(m^4).$$

Therefore, the complexity of this decider is polynomial, and thus it is in P.

**3.** Consider the following Turing machine M with input alphabet  $\Sigma = \{0, 1, \#\}$ :



- (a) Let  $C_1$  be the initial configuration for the input word #101 and let  $C_2$  be the configuration yielded by  $C_1$ . That is,  $C_2$  is the configuration obtained from the Turing machine after one step when it is started on the word #101.
  - (i) Provide  $C_1$  in terms of a string

[1 mark]

$$C_1 = q_0 \# 101$$

(ii) Provide  $C_2$  in terms of a string

[1 mark]

$$C_2 = \#q_1 101$$

- **(b)** Decide whether each of the following strings would be accepted by the Turing machine. Write down the computation the Turing machine performs for each of them in terms of a sequence of configurations. For the accepted ones, answer yes; otherwise, no.
  - (i) # [1 mark]

Yes. 
$$q_0\#$$
  $\#q_1$   $q_2\#$   $\#q_a$ 

(ii) ## [1 mark]

No. 
$$q_0\#\#$$
  $\#q_1\#$   $\#\#q_{\mathrm{reject}}$ 

(iii) 0 [1 mark]

No. 
$$q_00$$
  $0q_{
m reject}$ 

(iv) #0 [1 mark]

Yes. 
$$\#q_10$$
  $\#q_20$   $\#q_11$   $\#q_21$   $\#q_a0$   $q_0\#0$   $\#0q_1$   $\#1q_1$   $\#1q_1$   $\#1q_1$   $\#1q_2$ 

(v) #1 [1 mark]

	Yes.	$q_0 \# 1$	$\#q_11$	$#1q_1$	$\#q_21$	$q_2 \# 0$	$\#q_a0$	
(vi)	#00						[1	mark]

Yes.	$\#00q_1$	$\#q_101$	$\#q_200$	$#10q_1$	$\#q_111$	$\#q_210$
$q_0 \# 00$	$\#0q_20$	$\#0q_11$	$q_3 \# 10$	$\#1q_20$	$\#1q_{1}1$	$q_2 \# 00$
$\#q_100$	$\#q_301$	$\#01q_1$	$\#q_110$	$\#q_311$	$\#11q_1$	$\#q_a00$
$\#0q_10$	$q_3 \# 01$	$\#0q_21$	$#1q_10$	$q_3 \# 11$	$\#1q_21$	

(vii) #01 [1 mark]

Yes.	$q_0 \# 01$	$\#q_101$	$\#q_a01$
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(viii) #10 [1 mark]

Yes. 
$$\#q_110$$
  $\#10q_1$   $\#q_311$   $\#q_111$   $\#11q_1$   $\#q_210$   $\#q_a00$   $q_0\#10$   $\#1q_10$   $\#1q_20$   $q_3\#11$   $\#1q_11$   $\#1q_21$   $q_2\#00$ 

(ix) #11 [1 mark]

Yes. 
$$q_0 \# 11 \ \# q_1 11 \ \# 1 q_1 1 \ \# 1 1 q_1 \ \# 1 q_2 1 \ \# q_2 10 \ q_2 \# 00 \ \# q_a 00$$

(x) #101

Yes. $q_0 \# 101$	$#10q_11$ $#101q_1$	$#q_3110$ $q_3#110$	$#11q_10$ $#110q_1$	$#q_3111$ $q_3#111$	$#11q_11$ $#111q_1$	$q_2 \# 100 \\ \# q_a 100$
$#q_1101 \\ #1q_101$	$#10q_21$ $#1q_200$	$\#q_1110 \\ \#1q_110$	$#11q_20$ $#1q_311$	$#q_1111 \\ #1q_111$	$#11q_21$ $#1q_210$	

(c) What is the language of accepted (input) words of this Turing machine? Describe the language using a regular expression. [1 mark]

$$\#(0 \cup 1)^*$$

Comment: In the transition from  $q_0$  to  $q_1$ , the machine makes sure that the first character is an #. Then, in  $q_1$ , only 0, 1, and the blank character lead to non-rejecting states, such that after the initial # only a sequence of 0s and 1s can follows.

(d) What is the language of (output) words which may be on the tape at the moment the Turing machine has moved to the accepting state? Describe the language using a regular expression. [1 mark]

$$\#0^*$$

Comment: See the following exercise part for an explanation of what the Turing machine does. In the end, the automaton has changed all characters which previously were 0 or 1 to 0, such that the output word has the form given above.

(e) What is the worst-case runtime f(n) of this Turing machine for a word of length n? [2 marks]

$$f(n) = n2^n + 1$$

Comment: Consider the words of length n. The worst-case occurs for words of the form  $w=\#\underbrace{0\ldots0}_{n-1\text{ times}}$ , that is, for a hash symbol followed by n-1 zeros. The Turing

machine interprets the right part of the word after # as a binary number. The Turing machine increments this number by 1 until the number is  $1 \dots 1$  plus one further

time such that an overflow occurs and the number wraps to  $\underbrace{0\ldots0}_{n-1 \text{ times}}$  . For the case

of a word of the form w, this way in total the number is incremented  $2^{n-1}$  times. To increment the number by 1, the Turing machine first changes  $q_3$  (or  $q_0$  for the first round) to  $q_1$  while moving the read/write head over the initial # symbol. Afterwards, in  $q_1$  it moves the head further to the right while reading over the 0 and 1 of the number. Moving from the left to the right takes 1 + (n-1) = 1

move over # move over the 0s and 1s of the word n steps. Eventually, the machine reaches a blank symbol and changes to  $q_2$  while moving to the left. In  $q_2$ , the machine keeps replacing 1 by 0 while moving to the left. Once the machine sees a 0 on the tape, it replaces it by a 1 and changes to  $q_3$ . In  $q_3$ , the machine continues moving to the left skipping over the remaining 0 and 1 until it has reached hash symbol # on the leftmost position. On reaching this symbol, it moves to  $q_1$  for the next increment.

Thus, for each increment, the Turing machine first moves the head to the right in n steps and then back to the left in another n steps. For a word of the form w, this happens  $2^{n-1}$  times. Another step is required to accept the word when reaching the # already in  $q_2$  rather than in  $q_3$ . Thus, for a word in form w, the total number of steps is

$$(\underbrace{n}_{\text{steps moving left to right}} + \underbrace{n}_{\text{steps moving right to left}}) \cdot \underbrace{2^{n-1}}_{\text{number of increments for } w} + \underbrace{1}_{\text{final step for acceptance}} = n2^n + 1$$

Note that the state  $q_3$  would not really be required to increment the number repeatedlhy. The automaton could as well move back to  $q_1$  directly after reading a 0 in  $q_2$ . However, then number of steps required for each increment would vary which would make the total number of steps harder to count.

(f) What is the best-case runtime g(n) of this Turing machine for a word of length n? [2 marks]

$$g(n) = 1$$

Comment: This case occurs for words which do not start with #, because they are immediately rejected after one step.

(g) Formalise the graphical representation of the Turing machine above as a 7-tuple. [2 marks]

$$(Q, \Sigma, \Gamma, \delta, q_0, q_a, q_{\text{reject}})$$

where

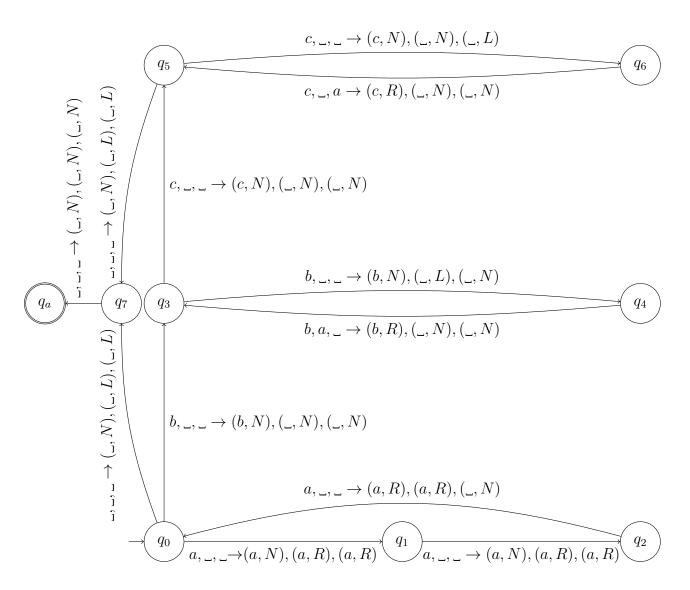
- $Q = \{q_0, q_1, q_2, q_3, q_a, q_{\text{reject}}\}$ ,
- $\Sigma = \{\#, 0, 1\}$ ,
- $\Gamma = \{\#, 0, 1, \bot\}$ ,

and  $\delta\colon Q\times\Gamma\to Q\times\Gamma\times\{L,R\}$  is given by the following table:

$Q/\Gamma$	#	0	1	_
$q_0$	$(q_0, \#, R)$	-	-	-
$q_1$	_		$(q_1,1,R)$	$(q_2, \underline{\ }, L)$
$q_2$	$(q_a, \#, R)$	$(q_3, 1, L)$	$(q_2,0,L)$	-
$q_3$	$(q_1, \#, R)$	$(q_3,0,L)$	$(q_3,1,L)$	-

Entries "-" correspond to moving to the rejecting state.

**4.** Consider the following three-tape Turing machine with input alphabet  $\Sigma = \{a, b, c\}$ :



(a) Decide whether each of the following strings would be accepted by the Turing machine. Write down the computation the Turing machine performs for each of them in terms of a sequence of configurations. For the accepted ones, answer yes; otherwise, no.

(i)  $\varepsilon$  [1 mark]

Yes. 
$$q_7; q_7; q_7$$
  $q_0; q_0; q_0$   $q_a; q_a; q_7$ 

(ii) abc [1 mark]

[1 mark]

```
No.
                                                               abq_3c; aaq_3; aaq_3
          q_0abc; q_0; q_0
                                                               abq_5c; aaq_5; aaq_5
          q_1abc; aq_1; aq_1
                                                               abq_6c; aaq_6; aq_6a
          q_2abc; aaq_2; aaq_2
                                                               abcq_5; aaq_5; aq_5
          aq_0bc; aaaq_0; aaq_0
                                                               abcq_7; aq_7a; q_7a
          aq_3bc; aaaq_3; aaq_3
                                                               abcq_{\text{reject}}; aq_{\text{reject}}a; q_{\text{reject}}a
          aq_4bc; aaq_4a; aaq_4
(iii) abbbcc
                                                                                                          [1 mark]
           Yes.
                                                               abbq_4bcc; q_4a; aaq_4
          q_0abbbcc; q_0; q_0
                                                               abbbq_3cc; q_3; aaq_3
          q_1abbbcc; aq_1a; aq_1
                                                               abbbq_5cc; q_5; aaq_5
          q_2abbbcc; aaq_2; aaq_2
                                                               abbbq_6cc; q_6; aq_6a
          aq_0bbbcc; aaaq_0; aaq_0
                                                               abbbcq_5c; q_5; aq_5
                                                               abbbcq_6c; q_6; q_6a
          aq_3bbbcc; aaaq_3; aaq_3
          aq_4bbbcc; aaq_4a; aaq_4
                                                               abbbccq_5; q_5; q_5
                                                               abbbccq_7; q_7; q_7
          abq_3bbcc; aaq_3; aaq_3
          abq_4bbcc; aq_4a; aaq_4
                                                               abbbccq_a; q_a; q_a
          abbq_3bcc; aq_3; aaq_3
(iv) abbb
                                                                                                          [1 mark]
           No.
                                                               abq_3bb; aaq_3; aaq_3
          q_0abbb; q_0; q_0
                                                               abq_4bb; aq_4a; aaq_4
          q_1abbb; aq_1; aq_1
                                                               abbq_3b; aq_3; aaq_3
          q_2abbb; aaq_2; aaq_2
                                                               abbq_4b; q_4a; aaq_4
          aq_0bbb; aaaq_0; aaq_0
                                                               abbbq_3; q_3; aaq_3
          aq_3bbb; aaaq_3; aaq_3
                                                               abbbq_7; q_7; aq_7a
          aq_4bbb; aaq_4a; aaq_4
                                                               abbbq_{\text{reject}}; q_{\text{reject}}; aq_{\text{reject}}a
(v) bac
                                                                                                          [1 mark]
          No.
                                                               q_3bac; q_4; q_4
          q_0bac; q_0; q_0
                                                               q_{\text{reject}}bac; q_{\text{reject}}; q_{\text{reject}}
          q_3bac; q_3; q_3
```

(vi) aabbbbbbcccc

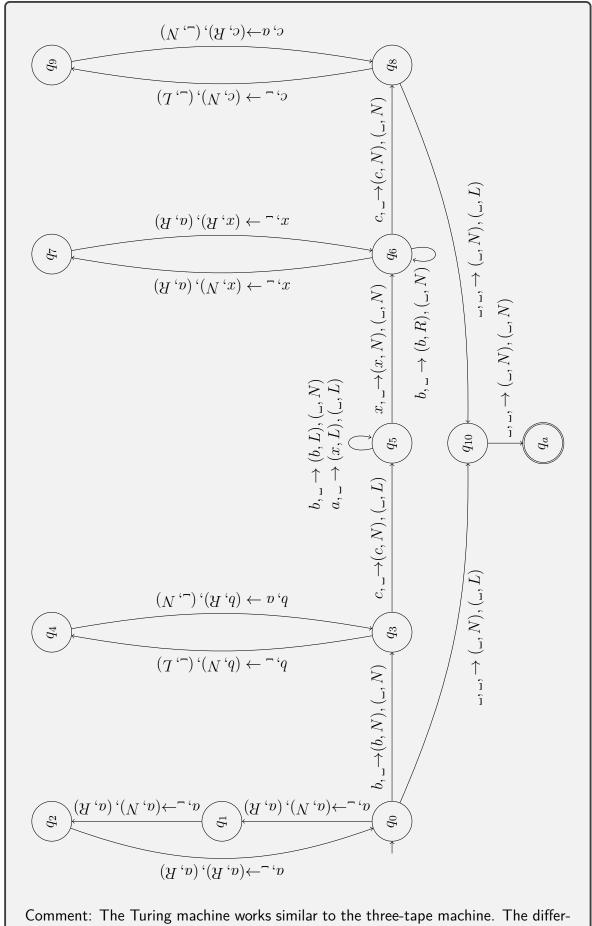
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Yes.
                                            aabbbbq_3bbcccc; aaq_3; aaaaq_3
q_0aabbbbbbcccc; q_0; q_0
                                            aabbbbq_4bbcccc; aq_4a; aaaaq_4
q_1aabbbbbbcccc; aq_1; aq_1
                                            aabbbbq_3bcccc; aq_3; aaaaq_3
q_2aabbbbbbcccc; aaq_2; aaq_2
                                            aabbbbbq_4bcccc; q_4a; aaaaq_4
aq_0abbbbbcccc; aaaq_0; aaq_0
                                            aabbbbbbq_3cccc; q_3; aaaaq_3
aq_1abbbbbbcccc; aaaaq_1; aaaq_1
                                            aabbbbbbq_5cccc; q_5; aaaaq_5
                                            aabbbbbq_6cccc; q_6; aaaq_6a
aq_2abbbbbbcccc; aaaaaq_2; aaaaq_2
aaq_0bbbbbbcccc; aaaaaaq_0; aaaaq_0
                                            aabbbbbcq_5ccc; q_5; aaaq_5
aaq_3bbbbbbcccc; aaaaaaq_3; aaaaq_3
                                            aabbbbbcq_6ccc; q_6; aaq_6a
                                            aabbbbbccq_5cc; q_5; aaq_5
aaq_4bbbbbbcccc; aaaaaq_4a; aaaaq_4
aabq_3bbbbcccc; aaaaaq_3; aaaaq_3
                                            aabbbbbccq_6cc; q_6; aq_6a
aabq_4bbbbcccc; aaaaq_4a; aaaaq_4
                                            aabbbbbbcccq_5c; q_5; aq_5
                                            aabbbbbcccq_6c; q_6; q_6a
aabbq_3bbbbcccc; aaaaq_3; aaaaq_3
aabbq_4bbbbcccc; aaaq_4a; aaaaq_4
                                            aabbbbbbccccq_5; q_5; q_5
                                            aabbbbbbccccq_7; q_7; q_7
aabbbq_3bbbcccc; aaaq_3; aaaaq_3
                                            aabbbbbbccccq_a; q_a; q_a
aabbbq_4bbbcccc; aaq_4a; aaaaq_4
```

**(b)** Which language does this machine recognise? Provide the language in set notation. [2 marks]

$$\{a^i b^{3i} c^{2i} \mid i \ge 0\}$$

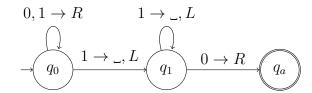
Comment: In states  $q_0$ ,  $q_1$ , and  $q_2$ , the Turing machine reads over the initial sequence of as. Doing so, it writes a number of 3 times the number of as to tape 2 and writes a number of 2 times the number of as on tape 3. In states  $q_3$  and  $q_4$ , it reads the bs, using the content of tape 2 to make sure that there are no less than 3 times the number of bs than as. States  $q_5$  and  $q_6$  have an according functionality for the cs. State  $q_7$  is entered once the whole input word has been read. Its functionality is to make sure that there are not too many bs or cs, in which case there tapes 2 or 3 would be nonempty.

(c) Provide a two-tape Turing machine which recognises the same language and still runs in the same runtime order  $\mathcal{O}(n)$ . [2 marks]



Comment: The Turing machine works similar to the three-tape machine. The difference is that the two-tape machine has to read the sequence of as twice to verify the correctness of the number of bs and then of cs. However, the runtime is still linear.

**5.** Consider the following nondeterministic Turing machine with input alphabet  $\Sigma = \{0, 1\}$ :



(a) Decide whether each of the following strings would be accepted by the Turing machine. Write down a computation the Turing machine performs for each of them in terms of a sequence of configurations. For the accepted ones, the computation you write down should be an accepting computation. For the accepted ones, answer yes; otherwise, no.

(i)  $\varepsilon$  [1 mark]

No.  $q_0$   $\_q_{
m reject}$ 

(ii) 0 [1 mark]

No.  $q_00$   $0q_0$   $0\_q_{
m reject}$ 

(iii) 1 [1 mark]

No.  $q_0 1$   $1q_0$   $1\_q_{
m reject}$ 

(iv) 01

Yes.  $q_001$   $0q_01$   $q_10$   $0q_a$ 

(v) 10

No.  $q_0 10$   $q_1 \_0$   $\_q_{
m reject} 0$ 

(vi) 101 [1 mark]

Yes.  $q_0 101$   $1q_0 01$   $1q_0 01$   $10q_0 1$   $1q_1 0$   $10q_a$ 

(vii) 11100 [1 mark]

(viii) 10100 [1 mark]

Yes.	$q_0 10100$	$1q_00100$	$10q_0100$	$1q_10\_00$	$10q_a \_00$

(b) What is the language of accepted words of this Turing machine? Describe the language using a regular expression. [2 marks]

$$(0 \cup 1)^*0(0 \cup 1)^*1(0 \cup 1)^*$$

Comment: In  $q_0$ , the automaton moves from the left to the right. At some point, if it sees a 1, it can decide whether to move to  $q_1$ . In  $q_1$ , it moves to the left as long as it sees only 1. Once it sees a 0, it moves to the accepting state. Therefore, in the word there must at some point be a 1, but before this 1, there has to be a 0 in the word.

(c) What is the worst-case runtime f(n) of this Turing machine for a word of length n? Remember that you have to consider the maximum over all possible runs for the word. [2 marks]

$$f(n) = 2n$$

Comment: The worst case occurs in case we have a word consisting only of 1s. In this case, the automaton may move its read/write head until it is at the rightmost 1. This takes n-1 steps. Then, it may take the transition from  $q_0$  to  $q_1$ , which takes 1 further step. Afterwards, the head is at the previous penultimate 1. Now, it deletes all n-1 remaining 1 still on the tape, which takes n-1 steps. Afterwards, the tape is all blank and the head is at the leftmost position. With 1 further step, the automaton then moves to the rejecting state. Thus, the total number of steps required is

$$\underbrace{n-1}_{\text{move to rightmost character}} + \underbrace{1}_{q_0 \text{ to } q_1} + \underbrace{n-1}_{\text{delete all } 1\text{s}} + \underbrace{1}_{\text{reject}} = 2n.$$

(d) What is the best-case runtime g(n) of this Turing machine for a word of length n? Remember that you have to consider the maximum (not the minimum) over all possible runs for the word. [2 marks]

$$q(n) = n + 1$$

Comment: The best-case occurs in case we have a word consisting only of 0s. In this case, the Turing machine can only stay in  $q_0$  and move to the right until it has reached over the word and the head is at a blank. This takes n steps. In 1 further step, the Turing machine rejects the word. Thus, the total number of steps required is

$$n + 1$$
read over word reject

(e) What is the maximum number of different runs for a given word of length n? [1 mark]

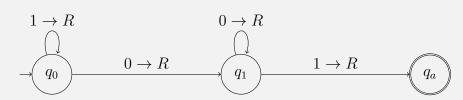
$$n+1$$

Comment: There is only one nondeterministic choice, in  $q_1$  in which if the head is at a 1 the machine can either stay in  $q_0$  or move to  $q_1$ . We have a maximum number of runs for a word which consists only of 1s. Thus, we have one run where the automaton stays in  $q_0$  until it rejects. In addition, for each 1 of the word the Turing machine we have one run where it moves to  $q_1$  instead.

(f) What is the minimum number of different runs for a given word of length n > 0? [1 mark]

Comment: We have a minimum number of runs for a word which consists only of 0s. In this case, the automaton can only stay in  $q_0$ , such that there is only 1 run in total.

(g) Provide a (deterministic) Turing machine which always halts which recognises the same language as this nondeterministic Turing machine. [2 marks]



Comment: The Turing machine stays in  $q_0$  until it sees a 0. Then, it stays in  $q_1$  until it sees a 1, after which it accepts.

(h) Formalise the graphical representation of the nondeterministic Turing machine above as a 7-tuple. [2 marks]

$$(Q, \Sigma, \Gamma, \delta, q_0, q_a, q_{\text{reject}})$$

where

- $Q = \{q_0, q_1, a_a, q_{\text{reject}}\}$ ,
- $\Sigma = \{0, 1\}$ ,
- $\Gamma = \{0, 1, \bot\},$

and  $\delta\colon Q\times\Gamma\to 2^{Q\times\Gamma\times\{L,R\}}$  is given by the following table:  $Q/\Gamma$ 

## 6. Consider the language

 $HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian path from } s \text{ to } t \}$ 

HAMPATH can be reduced to SAT as follows: Consider an arbitrary directed graph G=(V,E) with n vertices and m edges. We assume  $V=\{v_1,\ldots,v_n\}$ . We consider the set of variables

$$C = \{c_{i,j} \mid 1 \le i \le n \text{ and } 1 \le j \le n\}.$$

Consider formula  $\phi$  consisting of the conjunction ( $\wedge$ ) of the following set S of clauses:

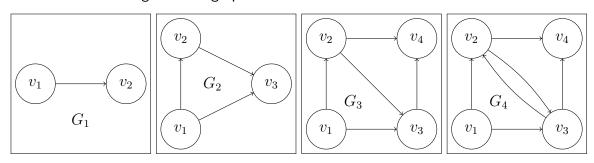
$$S = S_{\text{atleastonce}} \cup S_{\text{maxoneperstage}} \cup S_{\text{nottwice}} \cup S_{\text{first}} \cup S_{\text{last}} \cup S_{\text{path}}$$

where

- $S_{\text{atleastonce}} = \{(c_{i,1} \vee \ldots \vee c_{i,n}) \mid 1 \leq i \leq n\},$
- $S_{\text{maxoneperstage}} = \{\overline{c_{i,k}} \lor \overline{c_{j,k}} \mid 1 \le i \le n \text{ and } 1 \le j \le n \text{ and } i < j \text{ and } 1 \le k \le n\}$
- $\quad \blacksquare \ \ S_{\mathrm{nottwice}} = \{(\overline{c_{k,i}} \vee \overline{c_{k,j}}) \mid 1 \leq k \leq n \text{ and } 1 \leq i \leq n \text{ and } 1 \leq j \leq n \text{ and } i < j\},$
- $S_{\text{first}} = \{c_{i,1}\}$  where  $v_i = s$ ,
- $S_{\text{last}} = \{c_{i,n}\}$  where  $v_i = t$ ,
- $\bullet \ S_{\mathrm{path}} = \{\overline{c_{i,k}} \lor \overline{c_{j,k+1}} \mid (v_i,v_j) \notin E \text{ and } 1 \leq i \leq n \text{ and } 1 \leq j \leq n \text{ and } 1 \leq k \leq n-1 \text{ and } i \neq j\}.$

For instance, if we consider the set  $A=\{a\vee b,\overline{c},\overline{c}\vee a\}$ , then the conjunction of the clauses of A would be  $\phi=(a\vee b)\wedge\overline{c}\wedge(\overline{c}\vee a)$ , where the order of clauses in  $\phi$  is arbitrary. The way the encoding works is similar to how the nondeterministic decider  $N_1$  from "Time Complexity - Part 3" recognises HAMPATH. A variable  $c_{i,k}$  encodes the fact that that node  $v_i$  is chosen as the k-th number ( $p_k$  in the algorithm).  $S_{\rm atleastonce}$  ensures that each node is chosen at least once. Accordingly,  $S_{\rm nottwice}$  ensures that each node is chosen no more than once: if  $v_k$  it is chosen as the i-th number, then it cannot be chosen again as later number j.  $S_{\rm first}$  and  $S_{\rm last}$  ensure that s and t are the first and last nodes of the path to be obtained.  $S_{\rm path}$  encodes step 4. of the algorithm seen in the lecture: it disallows that a node  $v_i$  is followed by node  $v_j$  if there is no edge from the first to the second node.

#### (a) Consider the following directed graphs:



Encode the following problems into Boolean formulas as described above.

(i) 
$$\langle G_1, v_1, v_2 \rangle \in HAMPATH$$

[1 mark]

Variables:  $C = \{c_{1,1}, c_{1,2}, c_{2,1}, c_{2,2}\}$ 

```
//S_{\rm first}
                                                                    //S_{\rm maxoneperstage}
                                                                        \wedge (\overline{c_{1,1}} \vee \overline{c_{2,1}})
                                                                                                                                              \wedge c_{1,1}
\phi =
                                                                        \wedge (\overline{c_{1,2}} \vee \overline{c_{2,2}})
                                                                                                                                              //S_{\rm last}
        // S_{\rm atleastonce}
                                                                      // S_{\text{nottwice}}
                                                                                                                                              \wedge c_{2,2}
          (c_{1,1} \vee c_{1,2})
                                                                     \wedge (\overline{c_{1,1}} \vee \overline{c_{1,2}})
                                                                                                                                             //S_{\text{path}}
         \wedge (c_{2,1} \vee c_{2,2})
                                                                       \wedge (\overline{c_{2,1}} \vee \overline{c_{2,2}})
                                                                                                                                               ∧ true
```

(ii)  $\langle G_2, v_1, v_3 \rangle \in HAMPATH$ 

[1 mark]

```
Variables: C = \{c_{1,1}, c_{1,2}, c_{1,3}, c_{2,1}, c_{2,2}, c_{2,3}, c_{3,1}, c_{3,2}, c_{3,3}\}
                                                                                                                 // S_{\text{nottwice}}
                                                                                                                                                                                                                   // S_{\rm first}
       \phi =
                                                                                                               \wedge \left( \overline{c_{1,1}} \vee \overline{c_{1,2}} \right)
                                                                                                                                                                                                                    \wedge c_{1,1}
                   //S_{\text{atleastonce}}
                                                                                                               \wedge \left( \overline{c_{1,1}} \vee \overline{c_{1,3}} \right)
                                                                                                                                                                                                                  //S_{\rm last}
            (c_{1,1} \lor c_{1,2} \lor c_{1,3})
                                                                                                               \wedge \left( \overline{c_{1,2}} \vee \overline{c_{1,3}} \right)
                                                                                                                                                                                                                    \wedge c_{3,3}
          \land (c_{2,1} \lor c_{2,2} \lor c_{2,3})
                                                                                                               \wedge \left( \overline{c_{2,1}} \vee \overline{c_{2,2}} \right)
                                                                                                                                                                                                                  //S_{\text{path}}
          \land (c_{3,1} \lor c_{3,2} \lor c_{3,3})
                                                                                                                                                                                                           \wedge \left( \overline{c_{2,1}} \vee \overline{c_{1,2}} \right)
                                                                                                               \wedge (\overline{c_{2,1}} \vee \overline{c_{2,3}})
            //S_{\rm maxoneperstage}
                                                                                                               \wedge \left( \overline{c_{2,2}} \vee \overline{c_{2,3}} \right)
                                                                                                                                                                                                           \wedge \left( \overline{c_{2,2}} \vee \overline{c_{1,3}} \right)
                   \wedge (\overline{c_{1,1}} \vee \overline{c_{2,1}})
                                                                                                               \wedge \left( \overline{c_{3,1}} \vee \overline{c_{3,2}} \right)
                                                                                                                                                                                                           \wedge (\overline{c_{3,1}} \vee \overline{c_{1,2}})
                   \wedge \left( \overline{c_{1,1}} \vee \overline{c_{3,1}} \right)
                                                                                                               \wedge \left( \overline{c_{3,1}} \vee \overline{c_{3,3}} \right)
                                                                                                                                                                                                          \wedge \left( \overline{c_{3,2}} \vee \overline{c_{1,3}} \right)
                    \wedge \left( \overline{c_{2,1}} \vee \overline{c_{3,1}} \right)
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                    \wedge \left( \overline{c_{1,2}} \vee \overline{c_{2,2}} \right)
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                    \wedge (\overline{c_{1,2}} \vee \overline{c_{3,2}})
                    \wedge (\overline{c_{2,2}} \vee \overline{c_{3,2}})
                    \wedge (\overline{c_{1,3}} \vee \overline{c_{2,3}})
                    \wedge \left( \overline{c_{1,3}} \vee \overline{c_{3,3}} \right)
                    \wedge \left( \overline{c_{2,3}} \vee \overline{c_{3,3}} \right)
```

(iii)  $\langle G_3, v_1, v_4 \rangle \in HAMPATH$ 

[1 mark]

 $\text{Variables: } C = \{c_{1,1}, c_{1,2}, c_{1,3}, c_{1,4}, c_{2,1}, c_{2,2}, c_{2,3}, c_{2,4}, c_{3,1}, c_{3,2}, c_{3,3}, c_{3,4}, c_{4,1}, c_{4,2}, c_{4,3}, c_{4,4}\}$ 

```
// S_{\text{nottwice}}
                                                                                                                                                                                                   // S_{\text{path}} \wedge (\overline{c_{1,1}} \vee \overline{c_{4,2}})
                                                                                                                   \wedge (\overline{c_{1,1}} \vee \overline{c_{1,2}})
                                                                                                                                                                                                                  \wedge (\overline{c_{1,2}} \vee \overline{c_{4,3}})
     \phi =
                                                                                                                  \wedge (\overline{c_{1,1}} \vee \overline{c_{1,3}})
                                                                                                                                                                                                                  \wedge (\overline{c_{1,3}} \vee \overline{c_{4,4}})
                   // S_{\text{atleastonce}}
                                                                                                                  \wedge (\overline{c_{1,1}} \vee \overline{c_{1,4}})
                                                                                                                                                                                                                  \wedge (\overline{c_{2,1}} \vee \overline{c_{1,2}})
 (c_{1.1} \lor c_{1.2} \lor c_{1.3} \lor c_{1.4})
                                                                                                                  \wedge (\overline{c_{1,2}} \vee \overline{c_{1,3}})
                                                                                                                                                                                                                  \wedge (\overline{c_{2,2}} \vee \overline{c_{1,3}})
\land (c_{2,1} \lor c_{2,2} \lor c_{2,3} \lor c_{2,4})
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\land (c_{3,1} \lor c_{3,2} \lor c_{3,3} \lor c_{3,4})
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                                                                                                                                                                                                                 \wedge (\overline{c_{3,1}} \vee \overline{c_{1,2}})
\land (c_{4,1} \lor c_{4,2} \lor c_{4,3} \lor c_{4,4})
                                                                                                                  \wedge (\overline{c_{2,1}} \vee \overline{c_{2,2}})
                                                                                                                                                                                                                  \wedge (\overline{c_{3,2}} \vee \overline{c_{1,3}})
            //S_{\rm maxoneperstage}
                                                                                                                  \wedge (\overline{c_{2,1}} \vee \overline{c_{2,3}})
                                                                                                                                                                                                                  \wedge (\overline{c_{3,3}} \vee \overline{c_{1,4}})
                   \wedge (\overline{c_{1,1}} \vee \overline{c_{2,1}})
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                   \wedge (\overline{c_{2,3}} \vee \overline{c_{4,3}})
                                                                                                                           //S_{\rm first}
                   \wedge \left( \overline{c_{3,3}} \vee \overline{c_{4,3}} \right)
                                                                                                                                \wedge c_{1.1}
                   \wedge (\overline{c_{1,4}} \vee \overline{c_{2,4}})
                                                                                                                            // S_{\text{last}}
                   \wedge (\overline{c_{1,4}} \vee \overline{c_{3,4}})
                                                                                                                               \wedge c_{4,4}
                   \wedge (\overline{c_{1,4}} \vee \overline{c_{4,4}})
                   \wedge (\overline{c_{2,4}} \vee \overline{c_{3,4}})
                   \wedge (\overline{c_{2,4}} \vee \overline{c_{4,4}})
                   \wedge (\overline{c_{3,4}} \vee \overline{c_{4,4}})
```

(iv)  $\langle G_4, v_1, v_4 \rangle \in HAMPATH$  [1 mark]

Variables:  $C = \{c_{1,1}, c_{1,2}, c_{1,3}, c_{1,4}, c_{2,1}, c_{2,2}, c_{2,3}, c_{2,4}, c_{3,1}, c_{3,2}, c_{3,3}, c_{3,4}, c_{4,1}, c_{4,2}, c_{4,3}, c_{4,4}\}$ 

```
// S_{\text{nottwice}}
                                                                                                                                                                                                                      //S_{\text{path}}
     \phi =
                                                                                                                 \wedge (\overline{c_{1,1}} \vee \overline{c_{1,2}})
                                                                                                                                                                                                                \wedge (\overline{c_{1,1}} \vee \overline{c_{4,2}})
                   // S_{\text{atleastonce}}
                                                                                                                 \wedge (\overline{c_{1,1}} \vee \overline{c_{1,3}})
                                                                                                                                                                                                                \wedge (\overline{c_{1,2}} \vee \overline{c_{4,3}})
 (c_{1,1} \lor c_{1,2} \lor c_{1,3} \lor c_{1,4})
                                                                                                                 \wedge (\overline{c_{1,1}} \vee \overline{c_{1,4}})
                                                                                                                                                                                                                \wedge (\overline{c_{1,3}} \vee \overline{c_{4,4}})
\land (c_{2,1} \lor c_{2,2} \lor c_{2,3} \lor c_{2,4})
                                                                                                                 \wedge (\overline{c_{1,2}} \vee \overline{c_{1,3}})
                                                                                                                                                                                                                \wedge (\overline{c_{2,1}} \vee \overline{c_{1,2}})
\land (c_{3,1} \lor c_{3,2} \lor c_{3,3} \lor c_{3,4})
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                                                                                                                                                                                                                \wedge (\overline{c_{2,2}} \vee \overline{c_{1,3}})
\land (c_{4,1} \lor c_{4,2} \lor c_{4,3} \lor c_{4,4})
                                                                                                                 \wedge \left( \overline{c_{1,3}} \vee \overline{c_{1,4}} \right)
                                                                                                                                                                                                                \wedge (\overline{c_{2,3}} \vee \overline{c_{1,4}})
            //S_{\rm maxoneperstage}
                                                                                                                 \wedge (\overline{c_{2,1}} \vee \overline{c_{2,2}})
                                                                                                                                                                                                                \wedge (\overline{c_{3,1}} \vee \overline{c_{1,2}})
                   \wedge (\overline{c_{1,1}} \vee \overline{c_{2,1}})
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                   \wedge (\overline{c_{2,3}} \vee \overline{c_{3,3}})
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                   \wedge (\overline{c_{2,3}} \vee \overline{c_{4,3}})
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                   \wedge (\overline{c_{3,3}} \vee \overline{c_{4,3}})
                                                                                                                          //S_{\rm first}
                   \wedge (\overline{c_{1,4}} \vee \overline{c_{2,4}})
                                                                                                                              \wedge c_{1,1}
                   \wedge (\overline{c_{1,4}} \vee \overline{c_{3,4}})
                                                                                                                          //S_{\rm last}
                   \wedge (\overline{c_{1,4}} \vee \overline{c_{4,4}})
                                                                                                                             \wedge c_{4,4}
                   \wedge (\overline{c_{2,4}} \vee \overline{c_{3,4}})
                   \wedge (\overline{c_{2,4}} \vee \overline{c_{4,4}})
                   \wedge (\overline{c_{3,4}} \vee \overline{c_{4,4}})
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(b) DIMACS is a text-based format for Boolean formulas in CNF. Read the description at http://people.sc.fsu.edu/~jburkardt/data/cnf/cnf.html. Encode the following problems in DIMACS. Also state which  $c_{i,j}$  is assigned which variable number. Afterwards, use the webpage https://jgalenson.github.io/research.js/demos/minisat.html to solve these SAT problems automatically. For each problem, provide the resulting output. If the problem is satisfiable, provide the Hamilton path which corresponds to the solution.

(i)  $\langle G_1, v_1, v_2 \rangle \in HAMPATH$  [1 mark]

```
Mapping of variables:
                                        -3 -4 0
 Variable
           Number
                                        c S first
               1
                                        1 0
   c_{1,1}
               2
                                        c S last
   c_{1.2}
               3
                                        4 0
   c_{2,1}
               4
   c_{2,2}
                                        c S_path
Encoding into DIMACS:
 p cnf 46
                                        Output:
c S_atleastonce
                                         CPU time: 0.113s
1 2 0
                                        SAT 1 -2 -3 4
3 4 0
c S_nottwice
                                        Hamilton path:
-1 -2 0
                                        v_1 \rightarrow v_2
```

(ii)  $\langle G_2, v_1, v_3 \rangle \in HAMPATH$  [1 mark]

```
Mapping of variables:
                                       -5 -6 0
 Variable Number
                                       -7 -8 0
              1
                                       -7 -9 0
   c_{1,1}
              2
                                       -8 -9 0
   c_{1,2}
              3
                                       c S_first
   c_{1,3}
              4
                                       1 0
   c_{2,1}
              5
                                       c S_last
   c_{2,2}
              6
                                       9 0
   c_{2,3}
              7
                                       c S_path
   c_{3,1}
              8
                                       -4 -2 0
   c_{3,2}
              9
                                       -5 -3 0
   c_{3,3}
Encoding into DIMACS:
                                       -7 -2 0
 p cnf 9 20
                                       -8 -3 0
c S_atleastonce
                                       -7 -5 0
1 2 3 0
                                       -8 -6 0
4 5 6 0
7 8 9 0
                                       Output:
c S_nottwice
                                        CPU time: 0.116s
-1 -2 0
                                       SAT 1 -2 -3 4 -5 -6 -7 -8 9
-1 -3 0
-2 -3 0
                                       Hamilton path:
-4 -5 0
                                       v_1 \rightarrow v_2 \rightarrow v_3
-4 -6 0
```

# (iii) $\langle G_3, v_1, v_4 \rangle \in \mathit{HAMPATH}$

[1 mark]

Mapping of variables:	-10 -14 0	-15 -16 0
Variable Number	-3 -7 0	c S_first
$c_{1,1}$ 1	-3 -11 0	1 0
$c_{1,2}$ 2	-3 -15 0	c S_last
$c_{1,3}$ 3	-7 -11 0	16 0
$c_{1,4}$ 4	-7 -15 0	c S_path
$c_{2,1}$ 5	-11 -15 0	-1 -14 O
$c_{2,2}$ 6	-4 -8 0	-2 -15 0
$c_{2,3}$ 7	-4 -12 0	-3 -15 0
$c_{2,4}$ 8	-8 -12 0	-5 -2 0
$c_{3,1}$ 9	-8 -16 0	-6 -3 0
$c_{3,2}$ 10	-12 -16 0	-7 -4 0
$c_{3,3}$ 11	c S_nottwice	-9 -2 0
$c_{3,4}$ 12	-1 -2 0	-10 -3 0
$c_{4,1}$ 13	-1 -3 0	-11 -4 0
$c_{4,2}$ 14	-1 -4 0	-9 -6 0
$c_{4,3}$ 15	-2 -3 0	-10 -7 0
$c_{4,4}$ 16	-2 -4 0	-11 -8 0
Encoding into DIMACS:	-3 -4 0	-13 -2 0
p cnf 16 74	-5 -6 0	-14 -3 0
c S_atleastonce	-5 -7 0	-15 -4 0
1 2 3 4 0	-5 -8 0	-13 -6 0
5 6 7 8 0	-6 -7 0	-14 -7 0
9 10 11 12 0	-6 -8 0	-15 -8 0
13 14 15 16 0	-7 -8 0	-13 -10 0
c S_maxoneperstage	-9 -10 0	-14 -11 0
-1 -5 0	-9 -11 0	-15 -12 0
-1 -9 0	-9 -12 0	
-1 -13 0	-10 -11 0	Output:
-5 -9 0	-10 -12 0	CPU time: 0.001s
-5 -13 0	-11 -12 0	SAT 1 -2 -3 -4 -5 6
-9 -13 0	-13 -14 0	-7 -8 -9 -10 11 -12
-2 -6 0	-13 -15 0	-13 -14 -15 16
-2 -10 0	-13 -16 0	
-2 -14 0	-14 -15 0	Hamilton path:
-6 -10 0	-14 -16 0	$v_1 \to v_2 \to v_3 \to v_4$
-6 -14 0		

(iv)  $\langle G_4, v_1, v_4 \rangle \in \mathit{HAMPATH}$ 

[1 mark]

Mapping of variables:		-14 -15 0
Variable Number		-14 -16 0
$c_{1,1}$ 1	-3 -7 0	-15 -16 0
$c_{1,2}$ 2	-3 -11 0	c S_first
$c_{1,3}$ 3	-3 -15 0	1 0
$c_{1,4}$ 4	-7 -11 0	c S_last
$c_{2,1}$ 5	-7 -15 0	16 0
$c_{2,2}$ 6	-11 -15 0	c S_path
$c_{2,3}$ 7	-4 -8 0	-1 -14 0
$c_{2,4}$ 8	-4 -12 0	-2 -15 0
$c_{3,1}$ 9	-8 -12 0	-3 -15 0
$c_{3,2}$ 10	-8 -16 0	-5 -2 0
$c_{3,3}$ 11	-12 -16 0	-6 -3 0
$c_{3,4}$ 12	c S_nottwice	-7 -4 0
$c_{4,1}$ 13	-1 -2 0	-9 -2 0
$c_{4,2}$ 14	-1 -3 0	-10 -3 0
$c_{4,3}$ 15	-1 -4 O	-11 -4 0
$c_{4,4}$ 16	-2 -3 0	-13 -2 0
Encoding into DIMACS:	-2 -4 0	-14 -3 0
p cnf 16 71	-3 -4 0	-15 -4 0
c S_atleastonce	-5 -6 0	-13 -6 0
1 2 3 4 0	-5 -7 0	-14 -7 0
5 6 7 8 0	-5 -8 0	-15 -8 0
9 10 11 12 0	-6 -7 0	-13 -10 0
13 14 15 16 0	-6 -8 0	-14 -11 0
c S_maxoneperstage	-7 -8 0	-15 -12 0
-1 -5 0	-9 -10 0	
-1 -9 0	-9 -11 0	Output:
-1 -13 0	-9 -12 0	CPU time: 0.116s
-5 -9 0	-10 -11 0	SAT 1 -2 -3 -4 -5 6
-5 -13 0	-10 -12 0	-7 -8 -9 -10 11 -12
-9 -13 0	-11 -12 0	-13 -14 -15 16
-2 -6 0	-13 -14 0	
-2 -10 0	-13 -15 0	Hamilton path:
-2 -14 0	-13 -16 0	$v_1 \rightarrow v_2 \rightarrow v_3 \rightarrow v_4$
-6 -10 0		

- (c) SAT problems can be solved in  $\mathcal{O}(2^q \cdot p)$  where q is the number of variables and p the length of the formula (total number of literals). Let  $\mathbf{EXPTIME} = \bigcup_k \mathbf{TIME}(2^{n^k})$  be the set of languages which are decidable in exponential time (Note that this is a larger class than  $\mathbf{E} = \mathbf{TIME}(2^{\mathcal{O}(n)})$ ).
  - (i) Provide the complexity of deciding HAMPATH via SAT using the  $\mathcal{O}$ -notation depending on the number of vertices n. [2 marks]

We consider an arbitrary directed graph G=(V,E) with n vertices and m edges. We assume  $V=\{v_1,\ldots,v_n\}$ . By definition of the transformation, we have  $q=|C|=n^2$  variables in the resulting SAT problem.

We now consider the length p of the formula in terms of literals. We have

• for  $S_{\text{atleastone}}$ : exactly  $n^2$  literals

• for  $S_{\rm maxoneperstage}$ :  $\mathcal{O}(n^2)$  literals - we do not nneed the exact number here, though it would be easy to compute

• for  $S_{\text{nottwice}}$ :  $\mathcal{O}(n^2)$  literals

• for  $S_{\text{first}}$ :  $\mathcal{O}(1)$  literals

• for  $S_{\text{last}}$ :  $\mathcal{O}(1)$  literals

•  $S_{\text{path}}$ :  $\mathcal{O}(n^2)$  literals

Thus, we have

$$p = \underbrace{n^2}_{S_{\text{atleastone}}} + \underbrace{\mathcal{O}(n^2)}_{S_{\text{maxoneperstage}}} + \underbrace{\mathcal{O}(n^2)}_{S_{\text{nottwice}}} + \underbrace{\mathcal{O}(1)}_{S_{\text{first}}} + \underbrace{\mathcal{O}(1)}_{S_{\text{last}}} + \underbrace{\mathcal{O}(n^2)}_{S_{\text{path}}} = \mathcal{O}(n^2)$$

Therefore, we have

$$\mathcal{O}(2^{n^2} \cdot \mathcal{O}(n^2)) = \mathcal{O}(2^{n^2} \cdot n^2).$$

(ii) Is *HAMPATH* in **EXPTIME**? Justify your answer.

[2 marks]

We can further bound the complexity from the previous exercise part by e.g.

$$\mathcal{O}(2^{n^2} \cdot n^2) = \mathcal{O}(2^{n^3}).$$

Now, the number of variables n cannot be larger than the input size. Therefore, by solving HAMPATH via SAT we have found a method which solves this problem in  $\mathcal{O}(2^{n^3})$ . Thus, HAMPATH is decidable in exponential time and thus in  $\mathbf{EXPTIME}$ .

(iii) Note that n! is asymptotically bounded by  $2^{n^2}$ . Using the complexity of solving HAMPATH by mapping it to SAT found above, is it possible to show that this method is asymptotically faster than the one from the lecture? Justify your answer. [2 marks]

No. Because n! is bounded by  $2^{n^2}$ , the method from the lecture is in  $\mathcal{O}(2^{n^2})$ . This method is in  $\mathcal{O}(2^{n^3})$ , such that we cannot show that it is asymptotically faster.

(d) Describe an encoding of the following language to SAT:

 $ANYHAM = \{\langle G \rangle \mid G \text{ is a directed graph with a Hamiltonian path}\}$ 

[2 marks]

We can use the same variables and subformulas S as in the original encoding and

then let

$$S = S_{\text{atleastonce}} \cup S_{\text{maxoneperstage}} \cup S_{\text{nottwice}} \cup S_{\text{path}}$$

that is, we modify the original encoding by removing the requirements about a specific start and end node.

(e) Describe an encoding of the following language to SAT:

$$HCIRC = \{\langle G \rangle \mid G = (V, E) \text{ is a directed graph and it has a Hamiltonian path from some } s \in V \text{ to some } t \in V \text{ with } (t, s) \in E\}$$
 [2 marks]

We can use the same variables and subformulas S. as in the original encoding and then let

$$S = S_{\text{at least once}} \cup S_{\text{maxone perstage}} \cup S_{\text{not twice}} \cup \{\varphi_{\text{circ}}\} \cup S_{\text{path}}\}$$

that is, we modify the original encoding by removing the requirements about a specific start and end node and adding a new clause  $\varphi_{\rm circ}$  with

$$\varphi_{\text{circ}} = \bigvee_{(v_i, v_i) \in E} c_{i,1} \wedge c_{j,n}.$$

which encodes the additional requirement that the Hamiltonian path is from some node s to some node t for which we have an edge from t to t.

(f) Describe how you could exclude a particular Hamiltonian path when constructing the SAT problem (e.g. because you have already found it and you want to find another one). [2 marks]

Assume that we have found the Hamiltonian path  $v_{i_1} \to v_{i_2} \to \ldots \to v_{i_n}$ . We can exclude this path by adding the clause

$$\phi_{\text{exclude}} = \bigvee_{1 \le j \le n} \overline{c_{i_j, j}}$$

to S. This effect this has is follows: With  $\overline{c_{i_j,j}}$  we disallow  $v_{i_j}$  as the jth node in the new path to be found. By building the disjunction over all j with  $1 \leq j \leq n$ , we ensure that at least one of the nodes is different from the one in the already known path. Therefore, adding  $\phi_{\rm exclude}$  we exclude that the same path is found twice. In the same way, one can continue excluding paths until all have been found and the problem is unsatisfiable.

**7.** Consider the recurrences below defined for  $n \ge 0$ .

Note: The lecture discussing the methods necessary for solving this exercise is scheduled for Thursday, February 27th, 2020.

$$f(n) = \begin{cases} 1 & \text{if } n = 0 \\ f(n-1) + 2n & \text{else} \end{cases}$$
 
$$g(n) = \begin{cases} 1 & \text{if } n = 0 \\ 2g(n-1) + 2n & \text{else} \end{cases}$$

$$g(n) = \begin{cases} 1 & \text{if } n = 0 \\ 2g(n-1) + 2n & \text{else} \end{cases}$$

(a) Give the values for the following items.

(i) f(0)[1 mark]

f(0) = 1

(ii) g(1)[1 mark]

 $= 2g(1-1) + 2 \cdot 1$ =2g(0)+2= 2 + 2=4

(iii) g(2)[1 mark]

g(2) $= 2g(2-1) + 2 \cdot 2$ =2g(1)+4 $= 2 \cdot 4 + 4$ = 12

(iv) f(10)[1 mark]

$$f(10)$$

$$= f(9) + 20$$

$$= f(8) + 38$$

$$= f(7) + 54$$

$$= f(6) + 68$$

$$= f(5) + 80$$

$$= f(4) + 90$$

$$= f(3) + 98$$

$$= f(2) + 104$$

$$= f(1) + 108$$

$$= f(0) + 110$$

$$= 111$$

**(b)** Give a closed-form solution to the recurrence for f(n) and show your process for arriving at this solution. [2 marks]

$$f(n)$$

$$= f(n-1) + 2n$$

$$= f(n-2) + 2n + 2(n-1)$$
...
$$= f(n-n) + 2n + 2(n-1) + ... + 2(n-(n-1))$$

$$= f(0) + 2(n + (n-1) + ... + (n-(n-1)))$$

$$= f(0) + 2(1 + 2 + ... + n)$$

$$= 1 + 2 \sum_{i=1}^{n} i$$

$$= \frac{1}{2}n(n+1)$$

$$= 1 + 2\left(\frac{1}{2}n(n+1)\right)$$

$$= n^2 + n + 1$$

(c) Prove the correctness of your solution in (b) by induction.

[2 marks]

Induction start: n = 0:

We have by definition f(0)=1 and also  $0^2+0+1=1$ . Thus, the induction start holds.

Induction hypothesis:

Assume that  $f(n-1)=(n-1)^2+(n-1)+1$  for n>0. Induction step:

Then we have

$$f(n)$$
  
=  $f(n-1) + 2n$ (by definition)  
=  $((n-1)^2 + (n-1) + 1) + 2n$ (by induction hypothesis)  
=  $n^2 - 2n + 1 + n - 1 + 1 + 2n$   
=  $n^2 + n + 1$ 

Thus, by mathematical induction,  $f(n) = n^2 + n + 1$  for all  $n \ge 0$ .

(d) Prove that 
$$g(n) = 5 \cdot 2^n - 2n - 4$$
 by induction.

[2 marks]

Induction start: n = 0:

We have by definition that g(0)=1 and also  $5\cdot 0^n-2\cdot 0-4=5-0-4=1$ .

Thus, the induction start holds.

Induction hypothesis:

Assume that  $g(n-1) = 5 \cdot 2^{n-1} - 2(n-1) - 4$  for n > 0.

Induction step:

Then we have

$$\begin{split} g(n) &= 2g(n-1) + 2n \text{(by definition)} \\ &= 2(5 \cdot 2^{n-1} - 2(n-1) - 4) + 2n \text{(by induction hypothesis)} \\ &= 2 \cdot 5 \cdot 2^{n-1} - 2 \cdot 2(n-1) - 2 \cdot 4 + 2n \\ &= 5 \cdot 2^n - 2 \cdot 2(n-1) - 2 \cdot 4 + 2n \\ &= 5 \cdot 2^n - 4(n-1) - 2 \cdot 4 + 2n \\ &= 5 \cdot 2^n - 4(n-1) - 8 + 2n \\ &= 5 \cdot 2^n - 4n + 4 - 8 + 2n \\ &= 5 \cdot 2^n - 2n - 4 \end{split}$$

Thus, by mathematical induction,  $g(n) = 5 \cdot 2^n - 2n - 4$  for all  $n \ge 0$ .