

Correctness of Compilers for Java-like Languages

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Literature Review Seminar
9 December 2014

Outline

Motivation

Compiler Correctness

- Early Work

- Algebraic Approach

- Recent Work

Compiler Correctness for Java-like Languages

- Compilation of Java

- Compiler Correctness for the whole of Java

- Compiler Correctness for subsets of Java

Conclusion

Motivation

- ▶ Popularity of Java[1]
- ▶ Variants of Java: JavaCard[2], RTSJ[3], SCJ[4], Java ME[5]
- ▶ Program correctness relies on compiler/interpreter correctness.
- ▶ Testing is usually not sufficient to ensure correctness.

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- [1] James Gosling et al. *The Java Language Specification*. Addison-Wesley, 2013.
- [2] Zhiquan Chen. *Java card technology for smart cards: architecture and programmer's guide*. Addison-Wesley Professional, 2000.
- [3] James Gosling and Greg Bollella. *The Real-Time Specification for Java*. Boston, MA, USA: Addison-Wesley Longman Publishing Co., Inc., 2000.
- [4] D. Locke et al. *Safety-Critical Java Technology Specification*. Draft. Version 0.94. The Open Group, June 25, 2013.
- [5] Oracle Corporation. *Java Platform, Micro Edition (Java ME)*. 2014. URL: <http://www.oracle.com/technetwork/java/embedded/javame/index.html> (visited on 11/25/2014).

Compiler Correctness

Early Work

- ▶ McCarthy and Painter[6]
 - ▶ Source: simple single-operator expression language
 - ▶ Target: simple four-instruction single-register machine
 - ▶ Definition of Correctness: partial equality of machine states
- ▶ Burstall and Landin[7]
 - ▶ Source: expression language similar to McCarthy and Painter's, but allowing for more operators.
 - ▶ Target: several intermediate machines, including a stack machine and a machine similar to McCarthy and Painter's.
 - ▶ Definition of Correctness: construction of homomorphisms between algebras

[6] John McCarthy and James Painter. "Correctness of a compiler for arithmetic expressions". In: *Mathematical aspects of computer science 1* (1967).

[7] Rodney M Burstall and Peter J Landin. "Programs and their proofs: an algebraic approach". In: *Machine Intelligence 4*. Ed. by Bernard Meltzer and Donald Michie. Edinburgh University Press, 1969, pp. 17–44.

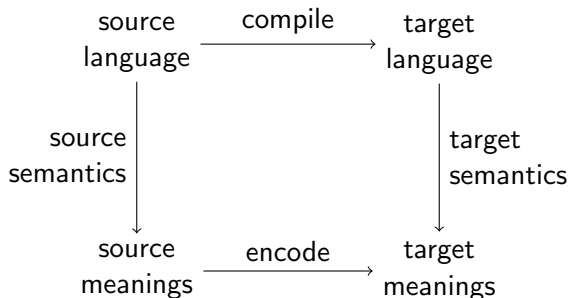
Early Work

- ▶ Milner and Weyhrauch[8]
 - ▶ Source: simple ALGOL-like language
 - ▶ Target: stack machine that allows jumps
 - ▶ Definition of correctness: equality between the source semantics and the composition of the compilation function, the target semantics and a function to extract the source state of the machine
 - ▶ Partially mechanised proof using LCF

[8] Robin Milner and Richard Weyhrauch. "Proving compiler correctness in a mechanized logic". In: *Machine Intelligence* 7 (1972), pp. 51–70.

Early Work

In general, the traditional approach to compilation is based on showing that a diagram of the following form commutes[9, 10].



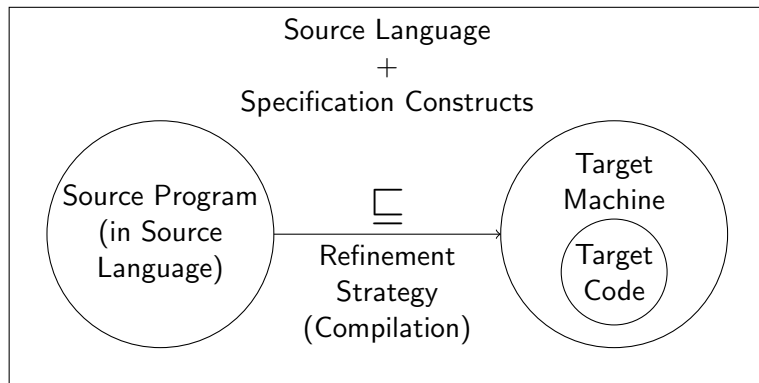
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- [9] F Lockwood Morris. "Advice on structuring compilers and proving them correct". In: *Proceedings of the 1st annual ACM SIGACT-SIGPLAN symposium on Principles of programming languages*. ACM. 1973, pp. 144–152.
- [10] James W. Thatcher, Eric G. Wagner, and Jesse B. Wright. "More on Advice on Structuring Compilers and Proving Them Correct". In: *Proceedings of the 6th Colloquium, on Automata, Languages and Programming*. Ed. by Hermann A. Maurer. London, UK: Springer-Verlag, 1979, pp. 596–615.

Algebraic Approach

- ▶ Proposed by Hoare in 1991[11]
 - ▶ Source and target in the same specification language with laws for reasoning about them [12].
 - ▶ Refinement relation between programs: $P \sqsubseteq Q$ means Q is at least as good as P [13–15].
 - ▶ Refines source program to a normal form that resembles an interpreter for the target machine.
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- [11] CAR Hoare. “Refinement algebra proves correctness of compiling specifications”. In: *3rd Refinement Workshop*. Ed. by Carroll Morgan and Jim Woodcock. 1991, pp. 33–48.
- [12] Charles Antony Richard Hoare et al. “Laws of programming”. In: *Communications of the ACM* 30.8 (1987), pp. 672–686.
- [13] RJR Back. “On correct refinement of programs”. In: *Journal of Computer and System Sciences* 23.1 (1981), pp. 49–68.
- [14] Joseph M Morris. “A theoretical basis for stepwise refinement and the programming calculus”. In: *Science of Computer programming* 9.3 (1987), pp. 287–306.
- [15] Carroll Morgan. *Programming from specifications*. Prentice-Hall, Inc., 1990.

Algebraic Approach



Algebraic Approach

- ▶ Sampaio[16–18]
 - ▶ Handles most imperative constructs, including procedures and recursion.
 - ▶ Performs compilation using rewrite rules proved from basic laws.
 - ▶ Mechanises compilation in the OBJ3 term rewriting system[19].
- ▶ Perna[20, 21] — Hardware compilation
 - ▶ Handles timed structures and parallelism with shared variables

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- [16] CAR Hoare, He Jifeng, and Augusto Sampaio. “Normal form approach to compiler design”. In: *Acta informatica* 30.8 (1993), pp. 701–739.
- [17] Augusto Sampaio. “An algebraic approach to compiler design”. PhD Thesis. Oxford University Computing Laboratory, 1993.
- [18] Augusto Sampaio. *An algebraic approach to compiler design*. World Scientific, 1997.
- [19] Joseph Goguen et al. “An introduction to OBJ 3”. In: *Conditional Term Rewriting Systems*. Ed. by S. Kaplan and J. P. Jouannaud. Springer. 1988, pp. 258–263.
- [20] Juan Ignacio Perna. “A verified compiler for Handel-C”. PhD Thesis. University of York, 2010.
- [21] Juan Perna et al. “Correct hardware synthesis. An algebraic approach”. In: *Acta informatica* 48.7-8 (2011), pp. 363–396.

Recent Work

- ▶ CompCert[22]
 - ▶ Project to develop a realistic formally verified compiler
 - ▶ Formally verified compiler for a large subset of C
 - ▶ Mechanized in the Coq proof assistant
- ▶ Wang, Cuellar and Chipala[23] — Verifying compilers that allow linking with other languages
 - ▶ Combined algebraic and operational semantics of the source language
 - ▶ Algebraic reasoning about calls to programs in other languages
 - ▶ Mechanised in Coq

[22] Xavier Leroy. *The CompCert C verified compiler*. 2012.

[23] Peng Wang, Santiago Cuellar, and Adam Chlipala. "Compiler verification meets cross-language linking via data abstraction". In: *Proceedings of the 2014 ACM International Conference on Object Oriented Programming Systems Languages & Applications*. Ed. by Andrew Black and Todd Millstein. ACM. 2014, pp. 675–690.

Compiler Correctness for Java-like Languages

Compilation of Java

- ▶ Java is usually compiled to Java bytecode, which is run on the JVM.
- ▶ The JVM may either interpret the bytecode or compile it to native code.
- ▶ Both the initial compilation and the JVM must be proved correct
- ▶ Verifying interpretation is different to verifying compilation

ASM approach

Stärk, Schmid and Börger[24]

- ▶ Defines Java and the JVM in terms of abstract state machines (ASMs)
- ▶ Splits Java into sublanguages: imperative, procedural, object-oriented, exception-handling, concurrent
- ▶ Requires equivalences between the Java ASM and the JVM ASM to be satisfied for the compilation to be correct
- ▶ Proves correctness by induction over the structure of Java code

[24] Robert Stärk, Joachim Schmid, and Egon Börger. *Java and the Java Virtual Machine. Definition, Verification, Validation*. Springer-Verlag, 2001.

ROOL

ROOL (Refinement Object-Oriented Language)[25]

- ▶ Subset of Java with specification features
- ▶ Verified compiler using the algebraic approach[26, 27]
 - ▶ Adds class precompilation and redirection of method calls to Sampaio's phases of compilation
 - ▶ Normal form representing a VM

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- [25] [Ana Cavalcanti and David A Naumann](#). “A weakest precondition semantics for refinement of object-oriented programs”. In: *IEEE Transactions on Software Engineering* 26.8 (2000), pp. 713–728.
- [26] [Adolfo Duran](#). “An Algebraic Approach to the Design of Compilers for Object-Oriented Languages”. [PhD Thesis](#). Universidade Federal de Pernambuco, 2005.
- [27] [Adolfo Duran, Ana Cavalcanti, and Augusto Sampaio](#). “An algebraic approach to the design of compilers for object-oriented languages”. In: *Formal aspects of computing* 22.5 (2010), pp. 489–535.

Java Compilers in Isabelle/HOL

- ▶ Strecker[28]
 - ▶ Develops a compiler for μ Java, a subset of Java that contains many core features of Java but removes interfaces, arrays, access modifiers and concurrency
 - ▶ Correctness is shown via a “commuting diagram” argument
- ▶ Klein and Nipkow[29]
 - ▶ Proves correctness of a compiler and JVM for a slightly larger subset of Java called Jinja
- ▶ Lochbihler[30]
 - ▶ Adds support for concurrency to the verified compiler presented by Klein and Nipkow

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- [28] Martin Strecker. “Formal verification of a Java compiler in Isabelle”. In: *Automated DeductionCADE-18*. Ed. by Andrei Voronkov. Springer, 2002, pp. 63–77.
- [29] Gerwin Klein and Tobias Nipkow. “A Machine-checked Model for a Java-like Language, Virtual Machine, and Compiler”. In: *ACM Transactions on Programming Languages and Systems* 28.4 (2006), pp. 619–695.
- [30] Andreas Lochbihler. “Verifying a compiler for Java threads”. In: *Programming languages and systems*. Ed. by Andrew D. Gordon. Springer, 2010, pp. 427–447.

Embedded Systems

- ▶ Schultz[31] — compiling Java to native code
- ▶ Varma and Bhattacharyya[32] — compiling Java to C
- ▶ Icecap Hardware Virtual Machine (HVM)[33, 34] — compiling SCJ to C
- ▶ No formal verification work done

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- [31] Ulrik Pagh Schultz et al. "Compiling java for low-end embedded systems". In: *ACM SIGPLAN Notices*. Ed. by Frank Mueller and Uli Kremer. Vol. 38. 7. ACM. 2003, pp. 42–50.
- [32] Ankush Varma and Shuvra S Bhattacharyya. "Java-through-C compilation: An enabling technology for java in embedded systems". In: *Proceedings of the conference on Design, automation and test in Europe-Volume 3*. IEEE Computer Society. 2004, p. 30161.
- [33] Hans Sørensgaard, Stephan E. Korsholm, and Anders P. Ravn. "Safety-critical Java for Low-end Embedded Platforms". In: *Proceedings of the 10th International Workshop on Java Technologies for Real-time and Embedded Systems*. Ed. by Martin Schoeberl and Andy Wellings. JTRES '12. ACM, 2012, pp. 44–53.
- [34] Stephan E. Korsholm, Hans Sørensgaard, and Anders P. Ravn. "A real-time Java tool chain for resource constrained platforms". In: *Concurrency and Computation: Practice and Experience* 26.14 (2014), pp. 2407–2431.

Conclusion

- ▶ There are two main approaches to compilation: the algebraic approach and the traditional approach based on commuting diagrams
 - ▶ The algebraic approach offers advantages over the more traditional approach
- ▶ Work has been done on verifying compilers for various languages, including Java
- ▶ There seems to be little work on verifying Java compilers for embedded systems

Any Questions?