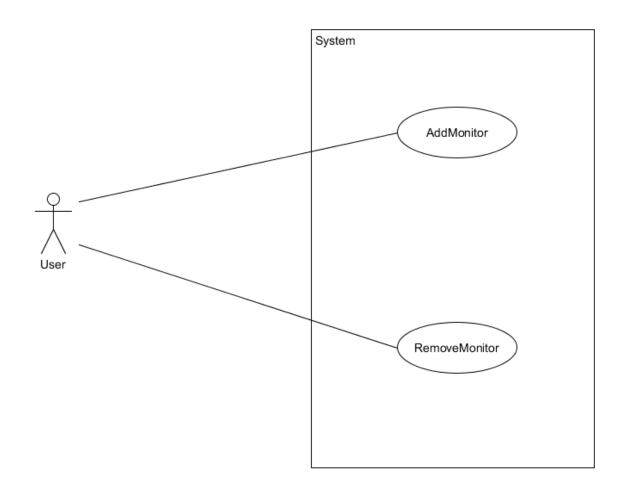
# **Use Case Diagram**



# **Use Cases**

## Add a monitor

Use case	Add a monitor
Actors	User
Purpose	To add a weather location monitor to the main window
Overview	The user selects a location to create a monitor for. The user clicks the 'add monitor' button. The system collects the available data for that monitor and displays it to the user.
Туре	Primary
Cross-references	None
Flow	•

- 1. The user begins looking at the main window
- 2. The user selects a service they want to use
- 3. The user selects a location they want to display for
- 4. The user selects a display type for monitor
- 5. The user selects to display rainfall, temperature or both
- 6. The system gathers the required location data from the selected service and adds a monitor type that user selected for that location to the screen.

### Remove a monitor

Use case	Remove a monitor
Actors	User
Purpose	To remove a monitor currently on the screen
Overview	The user selects the monitor to remove and the
	system removes it.
Туре	Primary
Cross-references	None
Flow	<u> </u>

- 1. The user starts in the main screen with at least one monitor on the screen
- 2. The user selects a monitor
- 3. The user selects the remove button
- 4. The system removes the monitor from the screen