

# Final Implementation Summary

Group 1

## **Changes since provisional implementation:**

- Configured the client and allowed it to set up a connection with the server.
- Finalised implementation of core algorithm for checking moves.
- Finalised server.py code.
- Did significant work in the game.py file.
- Cleaned up final source code.

## **Meetings:**

The Group met for 2 hours each day since the provisional implementation was sent in. On the final day the group met for the day to wrap up the project.