# Low Rank Factorization Using Error Correcting Codes

James Folberth and Jessica Gronski

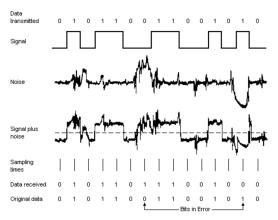
27 April, 2016

### **Brief Overview**

- Randomization techniques for matrix approximations aim to compute basis that approximately spans the range of an  $m \times n$  input matrix A.
- Form matrix-matrix product  $Y = A\Omega$ ,  $\Omega$  is  $n \times \ell$  random matrix,  $\ell \ll \{m, n\}$ .
- Compute orthogonal basis, Y = QR, that identifies the range of reduced matrix Y.
- $A \approx QQ^T A$

## **Error Correcting Codes**

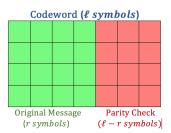
 Data are transmitted from a source (transmitter) to a destination (receiver) through physical channels.



- Block of information encoded into binary vector, called *codeword*.
- Error correcting codes check correctness of the codeword received.

### Linear Code

- Set of codewords corresponding to a set of data vectors that can possible be transmitted is called the *code*.
- A code is said to be linear when adding two codewords of the code component-wise modulo-2 arithmetic results in a third codeword of the code.
- A linear code C can be represented by:
  - ullet codeword length  $\ell$
  - message length r



• To encode *r* bits, we require 2<sup>r</sup> unique and well separated codewords.



### **BCH Codes**

- BCH codes form a class of cyclic error-correcting codes.
- Linear code C of length n is a cyclic code if it is invariant under a cyclic shift:

$$\mathbf{c} = (c_0, c_1, \dots, c_{n-2}, c_{n-1}) \in C$$

if and only if

$$\tilde{\boldsymbol{c}}=(\boldsymbol{c}_{n-1},\boldsymbol{c}_0,\boldsymbol{c}_1,\ldots,\boldsymbol{c}_{n-2})\in\boldsymbol{C},$$

**[?**].

- For any integers q and t, with t "small", a BCH code over  $\mathbf{GF}(2) \sim \mathbb{Z}/2\mathbb{Z}$  has length  $\ell = 2^q 1$  and dimension  $r = 2^q 1 tq$ .
- Any two codewords maintain a minimum Hamming distance of 2t + 1.



### Connection to Randomized Methods

- In class, we've discussed randomized methods including the subsampled random Fourier Transform (SRFT).
- Ubaru et al. [?] propose using error correcting codes to find low rank approximations in a manner similar to SRFT.

- Let A be an  $m \times n$  matrix with approximate rank k.
- **Goal:** Construct a lower dimensional subsampling matrix  $\Omega$  so that  $Y = A\Omega$  provides "good" approximation for range of A while STILL preserving the geometry of A, i.e. distances are preserved.

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- **Goal:** Construct a lower dimensional subsampling matrix  $\Omega$  so that  $Y = A\Omega$  provides "good" approximation for range of A while STILL preserving the geometry of A, i.e. distances are preserved.
- Choose the length of message  $r \ge \lceil \log_2(n) \rceil$  and length of the code  $\ell > k$ , the target rank.

Form the Subsampled Code Matrix (SCM) as:

$$\Omega_{n \times \ell} = \sqrt{\frac{2^r}{\ell}} D_{n \times n} S_{n \times 2^r} \Phi_{2^r \times \ell}$$

#### where

- D is a random  $n \times n$  diagonal matrix whose entries are independent random signs, i.e. random variables uniformly distributed on  $\{\pm 1\}$ .
- S is a uniformly random downsampler, an n × 2<sup>r</sup> matrix whose n rows are randomly selected from a 2<sup>r</sup> × 2<sup>r</sup> identity matrix.
- Φ is the 2<sup>r</sup> × ℓ code matrix, generated using an [ℓ, r]- linear coding scheme, with binary phase-shift keying mapping and scaled by 2<sup>-r/2</sup> such that all columns have unit norm.

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- $\Phi$  is the  $2^r \times \ell$  code matrix, generated using an  $[\ell, r]$  linear coding scheme, with *binary phase-shift keying* mapping and scaled by  $2^{-r/2}$  such that all columns have unit norm.
- Binary Phase-Shift Keying (BPSK): Given a codeword  $c \in C$ ,  $c \mapsto \phi \in \mathbb{R}^{\ell}$  by assigning  $1 \to \frac{-1}{\sqrt{2^{\ell}}}$  and  $0 \to \frac{1}{\sqrt{2^{\ell}}}$ .

## Nice Properties of SCM

- Define the *dual* of a BCH code as a code of length  $\ell' = 2^q 1 = \ell$ , dimension r' = tq and minimum distance at least  $2^{q-1} (t-1)2^{q/2}$ .
- Fact: Any error correcting code matrix with dual distance > 4 (more than 2 error correcting ability) will satisfy the Johnson-Lindenstrauss Transform (JLT) property.

#### Lemma

Let  $0 < \epsilon, \delta < 1$  and f be some function. It  $\Omega \in \mathbb{R}^{n \times \ell}$  satisfies a JLT- $(\epsilon, \delta, d)$  with  $\ell = O(k \log(k/\epsilon)/\epsilon^2.f(\delta))$ , then for any orthonormal matrix  $V \in \mathbb{R}^{n \times k}$ ,  $n \ge k$  we have

$$Pr(||V^T\Omega\Omega^TV - I||_2 \le \epsilon) \ge 1 - \delta.$$



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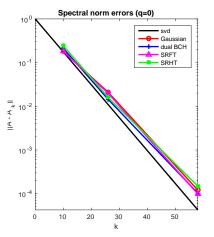
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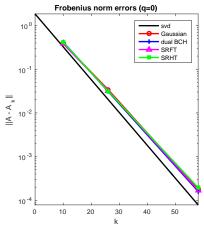
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- Above lemma shows that, any sampling matrix  $\Omega$  satisfying JLT and having length  $\ell = O(k \log(k/\epsilon)/\epsilon^2)$  satisfies the subspace embedding property.
- Any SCM  $\Omega$  with a dual distance > 4 will also satisfy the subspace embedding property. This shows SCM matrices can preserve the geometry of the top k-singular vectors of input matrix  $A_n$

## Sampling for the RSVD

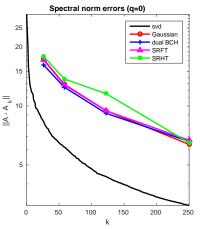
- We implemented dual BCH codes in MATLAB using tools from the Communications Systems toolbox.
- We only need an encoder; decoders are more complicated.
- LOCAL\_fast\_decay: 100 × 140.

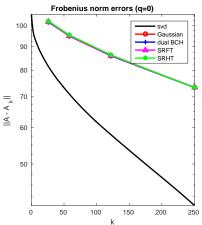




# Sampling for the RSVD

• Kohonen.mat:  $4470 \times 4470$ , an adjacency matrix for directed graph.





### The Hadamard Transform

The (naturally ordered) Hadamard transform is defined recursively for sizes  $d = 2^L$ :

$$H_1 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}.$$

$$H_d = \begin{bmatrix} H_{d/2} & H_{d/2} \\ H_{d/2} & -H_{d/2} \end{bmatrix}.$$

Using this recursion, we have a fast algorithm (similar to FFT and Haar wavelet).

Runtime is  $\mathcal{O}(d \log d)$ .

### Theorem

Every column of the  $2^r \times \ell$  code matrix  $\Phi$  (after BPSK mapping) is equal to some column of the  $2^r \times 2^r$  Hadamard matrix.

So, we can apply the SCM in  $\mathcal{O}(d \log d)$  time.



### Recursive SRHT

Like the SRFT, we can define an SRHT as  $P_k H_d x$ . Unfortunately, no one has actually implemented and published an SRHT!

Naïve subsampling costs  $\mathcal{O}(d \log d)$ , independent of the number of subsamples k.

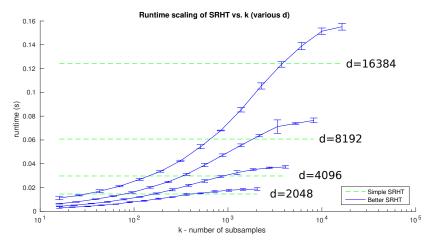
By splitting  $P_k H_d x$ , we find an efficient algorithm for the SRHT [?]:

$$P_k H_d x = \begin{bmatrix} P_{k_1} & P_{k_2} \end{bmatrix} \begin{bmatrix} H_{d/2} & H_{d/2} \\ H_{d/2} & -H_{d/2} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = P_{k_1} H_{d/2} (x_1 + x_2) + P_{k_2} H_{d/2} (x_1 - x_2).$$

It can be shown that this runs in  $\mathcal{O}(d \log k)$  time, which is an improvement over the naïve  $\mathcal{O}(d \log d)$ .

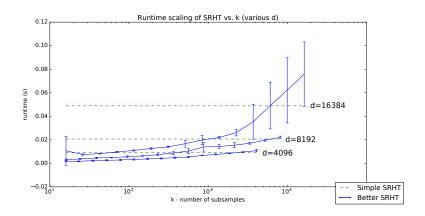
# SRHT scaling

### Reference MATLAB implementations:



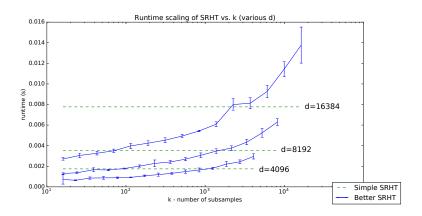
# SRHT scaling

## Reference Julia implementations:



# SRHT scaling

### Optimized C+SSE2 implementations:



## Bibliography I

#### Our code is online at

https://github.com/jamesfolberth/fast\_methods\_big\_data\_project.

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- [2] J. I. Hall.
  Notes on coding theory.
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- [3] S. Ubaru, A. Mazumdar, and Y. Saad. Low rank approximation using error correcting coding matrices. In <u>Proceedings of the 32nd International Conference on Machine Learning (ICML-15)</u>, pages 702–710, 2015.