

Close

World Name:	Port:	Size:	Atm::	Hyd:	Pop:	Gov:	Law:	TL:	Remarks:	Orbit:	Orbital Distance:
TIVIDIR	C	4	0	0	10	9	11	9	Va Hi Na In Tz	0.1	0.22 AU

World is Tidally Locked to its star

The world's rotational period is the same as its orbital period and cannot be changed. The Axial Tilt is zero and cannot be changed. One side is always facing towards the star and is permanently day, the other is permanently night. The 'day' and 'night' sides are set to the upper and lower temperature limits which is based on the atmosphere.

Diameter (km): 6437	Jump Point (km): 45257320	Time to Jump Point at ...: 1G: 3h 44m 14s 2G: 2h 38m 33s 3G: 2h 9m 28s 4G: 1h 52m 7s 5G: 1h 40m 17s 6G: 1h 31m 32s	Density Type: Rocky Body	Density (Earth=1): 0.7
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Mass (Earth=1): 0.0875	Gravity (G): 0.35	Orbital Period: 50 days 17 hours 38 minutes 24 seconds	Rotational Period (Hours): 1217.64
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Atmospheric Pressure 0	Atmospheric Composition None	Albedo 0.32	Greenhouse Effect 1	Axial Tilt (degrees) 0
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Base World Temperature 8°C	Average Daytime Temperature 36°C	Average Nighttime Temperature -217°C	Summer Increase 0°C	Winter Decrease 0°C	Upper Temperature Limit 36°C	Lower Temperature Limit -217°C
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Hydrographic Percentage 2%	Surface Liquid Composition Water	Native Life? No	Intelligent Life Status Transplants	Seismic Stress 4
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Natural Resources	Processed Resources	Manufactured Resources
<input type="checkbox"/> Agricultural	<input type="checkbox"/> Agricultural	<input checked="" type="checkbox"/> Weapons
<input type="checkbox"/> Ore	<input checked="" type="checkbox"/> Alloys	<input type="checkbox"/> Mechanical Parts and Goods
<input type="checkbox"/> Radioactive	<input type="checkbox"/> Agroproducts	<input type="checkbox"/> Heavy Equipment
<input type="checkbox"/> Gem and Crystal		<input checked="" type="checkbox"/> Electronics
<input type="checkbox"/> Petrochemical		<input checked="" type="checkbox"/> Gravitics
		<input checked="" type="checkbox"/> Information

Economic Extension

Resources 7	Labor 9	Infrastructure 8	Efficiency 1
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Cultural Extension

Heterogeneity 11	Acceptance Extremely Discordant	Strangeness 8	Symbols Very Confusing
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General description

TIVIDIR's culture is extremely discordant, very friendly, and very confusing. It could also be described as diverse, friendly, and weird. Generated by adding a flux roll to Technology Level, symbols are broadly interpreted here as a society's general adoption of technology. For example, a society with a TL of 8 but a Symbols rating of 5 has the technological capability to create computers but they are not adopted into the daily symbols used by that society. This society has a symbols rating of 11 and a technology level of 9. This indicates the society is broadly looking ahead of its available technology. The following symbols are the highest level of symbols possibly used by that society: Representations of planets, stars and star systems; Explosion of cosmological discovery

This way of looking at symbols taken from a post by Thomas Jones-Low found [here](#).

Night Side Temperature Twilight Zone Temperature Day Side Temperature

-216.8°C	8°C	36.1°C
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6	<input type="button" value="▲"/> <input type="button" value="▼"/> 6.3	<input type="button" value="▲"/> <input type="button" value="▼"/> 6.4 AU	<input type="text"/>	Large Gas Giant	Size: V
ee	1416647 km	<input type="text"/>	Ice world	Y258000-6 Lk	Di Fr Sa Map Details 0.63 1.05 -243°C

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Diameter (km):	Jump Point (km):	Time to Jump Point at ...:			Density Type:	Density (Earth=1):									
<input type="text"/>	45257320	1G: 3h 44m 14s	2G: 2h 38m 33s	3G: 2h 9m 28s	4G: 1h 52m 7s	5G: 1h 40m 17s	6G: 1h 31m 32s	Rocky Body							
Mass (Earth=1):	Gravity (G):	Orbital Period:			Rotational Period (Hours):										
0.0875	0.35	50 days 17 hours 38 minutes 24 seconds				00:00:00									
Atmospheric Pressure	Atmospheric Composition	Albedo	Greenhouse Effect			Axial Tilt (degrees)									
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>			<input type="text"/>									
Base World Temperature	Average Daytime Temperature	Average Nighttime Temperature	Summer Increase	Winter Decrease	Upper Temperature Limit			Lower Temperature Limit							
8°C	36°C	-217°C	0°C	0°C	36°C			-217°C							
Hydrographic Percentage	Surface Liquid Composition	Native Life?	Intelligent Life Status	Seismic Stress											
<input type="text"/>	<input type="text"/>	<input type="text"/>	No	Transplants											
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<input type="checkbox"/> Petrochemical	<input checked="" type="checkbox"/> Information														

Economic Extension

Resources	Labor	Infrastructure	Efficiency
7	9	8	<input type="button"/>

Cultural Extension

Heterogeneity	Acceptance	Strangeness	Symbols
11	Extremely Discordant	10	Very Friendly
<input type="button"/>	<input type="button"/>	<input type="button"/>	<input type="button"/>

General description
 TIV/DIR's culture is extremely discordant, very friendly, and very confusing. It could also be described as diverse, friendly, and weird. Generated by adding a flux roll to Technology Level, symbols are broadly interpreted here as a society's general adoption of technology. For example, a society with a TL of 8 but a Symbols rating of 5 has the technological capability to create computers but they are not adopted into the daily symbols used by that society. This society has a symbols rating of 11 and a technology level of 9. This indicates the society is broadly looking ahead of its available technology. The following symbols are the highest level of symbols possibly used by that society: Representations of planets, stars and star systems; Explosion of cosmological discovery

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