

Close

World Name:

Port:

Size:

Atm::

Hyd:

Pop:

Gov:

Law:

TL:

Remarks:

Orbit:

Orbital Distance:

TIVIDIR

C

4

0

0

10

9

11

9

Va Hi Na In Tz

0.1

0.22 AU

▲▼▲▼▼

World is Tidally Locked to its star

The world's rotational period is the same as its orbital period and cannot be changed. The Axial Tilt is zero and cannot be changed. One side is always facing towards the star and is permanently day, the other is permanently night. The 'day' and 'night' sides are set to the upper and lower temperature limits which is based on the atmosphere.

Diameter (km):

Jump Point (km):

Time to Jump Point at ...:

Density Type:

Density (Earth=1):

6437

45257320

1G: 3h 44m 14s  
2G: 2h 38m 33s  
3G: 2h 9m 28s  
4G: 1h 52m 7s  
5G: 1h 40m 17s  
6G: 1h 31m 32s

Rocky Body

0.7

Mass (Earth=1):

Gravity (G):

Orbital Period:

Rotational Period (Hours):

0.0875

0.35

50 days 17 hours 38 minutes 24 seconds

1217.64

Atmospheric Pressure

Atmospheric Composition

Albedo

Greenhouse Effect

Axial Tilt (degrees)

0

None

0.32

1

0

Base World Temperature

Average Daytime Temperature

Average Nighttime Temperature

Summer Increase

Winter Decrease

Upper Temperature Limit

Lower Temperature Limit

8°C

36°C

-217°C

0°C

0°C

36°C

-217°C

Hydrographic Percentage

Surface Liquid Composition

Native Life?

Intelligent Life Status

Seismic Stress

2%

Water

No

Transplants

4

Natural Resources

Processed Resources

Manufactured Resources

☐ Agricultural

☐ Ore

☐ Radioactive

☐ Gem and Crystal

☐ Petrochemical

☐ Agricultural

☒ Alloys

☐ Agroproducts

☒ Weapons

☐ Mechanical Parts and Goods

☐ Heavy Equipment

☒ Electronics

☒ Gravitics

☒ Information

Economic Extension

Resources

Labor

Infrastructure

Efficiency

7

9

8

1

Cultural Extension

Heterogeneity

Acceptance

Strangeness

Symbols

11

Extremely Discordant

10

Very Friendly

8

Very Confusing

11

General description

TIVIDIR's culture is extremely discordant, very friendly, and very confusing. It could also be described as diverse, friendly, and weird. Generated by adding a flux roll to Technology Level, symbols are broadly interpreted here as a society's general adoption of technology. For example, a society with a TL of 8 but a Symbols rating of 5 has the technological capability to create computers but they are not adopted into the daily symbols used by that society. This society has a symbols rating of 11 and a technology level of 9. This indicates the society is broadly looking ahead of its available technology. The following symbols are the highest level of symbols possibly used by that society: Representations of planets, stars and star systems; Explosion of cosmological discovery

This way of looking at symbols taken from a post by Thomas Jones-Low found [here](#).

Night Side Temperature

Twilight Zone Temperature

Day Side Temperature

-216.8°C

8°C

36.1°C

6

▲▼ 6.3

▲▼ 6.4 AU

ee

1416647 km

Large Gas Giant

Size: V

Ice world

Y258000-6

Di Fr Sa  
Lk

[Map](#)

[Details](#)

0.63

1.05

-243°C

1 of 2

19/05/2022 21:02

FI Ni Mi

Close

World Name:	Port:	Size:	Atm.:	Hyd:	Pop:	Gov:	Law:	TL:	Remarks:	Orbit:	Orbital Distance:
	C	4	0	0	10	9	11	9	Va Hi Na In Tz	0.1	0.22 AU

▲▼▲▼▼

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Mass (Earth=1):	Gravity (G):	Orbital Period:	Rotational Period (Hours):
0.0875	0.35	50 days 17 hours 38 minutes 24 seconds	

Atmospheric Pressure	Atmospheric Composition	Albedo	Greenhouse Effect	Axial Tilt (degrees)

Base World Temperature	Average Daytime Temperature	Average Nighttime Temperature	Summer Increase	Winter Decrease	Upper Temperature Limit	Lower Temperature Limit
8°C	36°C	-217°C	0°C	0°C	36°C	-217°C

Hydrographic Percentage	Surface Liquid Composition	Native Life?	Intelligent Life Status	Seismic Stress
		No	Transplants	

**Natural Resources**   **Processed Resources**   **Manufactured Resources**

- |                                          |                                            |                                                     |
|------------------------------------------|--------------------------------------------|-----------------------------------------------------|
| <input type="checkbox"/> Agricultural    | <input type="checkbox"/> Agricultural      | <input checked="" type="checkbox"/> Weapons         |
| <input type="checkbox"/> Ore             | <input checked="" type="checkbox"/> Alloys | <input type="checkbox"/> Mechanical Parts and Goods |
| <input type="checkbox"/> Radioactive     | <input type="checkbox"/> Agroproducts      | <input type="checkbox"/> Heavy Equipment            |
| <input type="checkbox"/> Gem and Crystal |                                            | <input checked="" type="checkbox"/> Electronics     |
| <input type="checkbox"/> Petrochemical   |                                            | <input checked="" type="checkbox"/> Gravitics       |
|                                          |                                            | <input checked="" type="checkbox"/> Information     |

**Economic Extension**

Resources	Labor	Infrastructure	Efficiency
7	9	8	1

**Cultural Extension**

Heterogeneity	Acceptance	Strangeness	Symbols
11 Extremely Discordant	10 Very Friendly	8 Very Confusing	11

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TIVIDIR's culture is extremely discordant, very friendly, and very confusing. It could also be described as diverse, friendly, and weird. Generated by adding a flux roll to Technology Level, symbols are broadly interpreted here as a society's general adoption of technology. For example, a society with a TL of 8 but a Symbols rating of 5 has the technological capability to create computers but they are not adopted into the daily symbols used by that society. This society has a symbols rating of 11 and a technology level of 9. This indicates the society is broadly looking ahead of its available technology. The following symbols are the highest level of symbols possibly used by that society: Representations of planets, stars and star systems; Explosion of cosmological discovery

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**Night Side Temperature Twilight Zone Temperature Day Side Temperature**

-216.8°C	8°C	36.1°C
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