

Test Data

Conditions	Test Data	Expected Results	Actual Results	Status
Rotating ship				
While horizontal	Mouse Wheel	Vertical	Vertical	Pass
While vertical	Mouse Wheel	Horizontal	Horizontal	Pass
Dragging Ship				
While ship is placed	Click and hold mouse	Drag ship	Drag ship	Pass
While ship is being dragged	Let go of mouse	Place ship	Place ship	Pass
Clicking on Grid				
When already fired on	Click on spot	Error message	Error message	Pass
When not already fired on	Click on spot	Hit/Miss	Hit/Miss	Pass
Clicking on Confirm Ship Placement				
Ship outside the grid	Click on Confirm Ship Placement	Error Message	Error Message	Pass
Ships overlapping	Click on Confirm Ship Placement	Error Message	Error Message	Pass
Ships placed correctly	Click on Confirm Ship Placement	Continue With Game	Continue With Game	Pass
Computer/Player Fire				
Spot has a ship in it	Click on spot	Hit, turn red	Hit, turn red	Pass
Spot doesn't have a ship in it	Click on spot	Miss, turn white	Miss, turn white	Pass

Sinking ships				
Computer sinking player ship	Last spot of ship to be hit	Feedback, sunk ship	Assorted what happens	Fail
Player sinking computer ship	Last spot of ship to be hit	Feedback, sunk ship	Feedback, sunk ship	Pass
Player sinking player ship	Last spot of ship to be hit	Feedback, sunk ship	Feedback, sunk ship	Pass
Firing on grid				
Firing at opponents grid	Click any spot on grid	Normal hit/miss mechanics	Normal hit/miss mechanics	Pass
Firing at own grid	Click any spot on grid	Error message	Error message	Pass
Placing ships				
After placement has finished	Clicking on ship trying to drag it	Nothing happens	Nothing happens	Pass
Before placement has finished	Clicking on ship trying to drag it	Drag enabled	Drag enabled	Pass