# CSCI 420-01 – Neural Networks Machine Learning Final Exam

### Part II

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- 1. What were our definitions of a priori knowledge and a posteriori knowledge? Solution:
  - (a) Priori Knowledge: A priori knowledge is knowledge that exists independently of experience
  - (b) Posteriori Knowledge: A posteriori knowledge is knowledge or "matters of fact" are types that requrie esperience or emperical evidence
- 2. What is the basic premise of learning?

Solution: Using a set of observations to uncover an underlying process

3. What is the essence of machine learning?

Solution:

- (a) A pattern exists
- (b) We cannot pin it down mathematically
- (c) We have data on it
- 4. What are the components of learning?

Solution:

- (a) Target Function
- (b) Data
- (c) Learning Algorithm
- (d) Hypothesis Set
- (e) Final Hypothesis
- 5. What are the solution components that comprise a learning model? Solution:

- (a) The hypothesis set
- (b) The learning algorithm
- 6. What is Hoeffding's Inequality and why is it important in machine learning? Solution:
  - (a) Hoeffding's Inequality:  $\mathbb{P}[|E_{in}(g) E_{out}(g)| > \epsilon] \le 2Me^{-2\epsilon^2 N}, \ \epsilon > 0$
  - (b) Importance:
- 7. What is the (simple) mathematical expression for the generalization error?

Solution:  $|E_{in}(g) - E_{out}(g)| \equiv generalization\ error$ 

8. What is the VC dimension and why is it important in machine learning?

Solution: VC dimension  $d_{vc}(H)$  - the most points H can shatter

9. What is the VC generalization bound and why is it "the most important mathematical result in the theory of learning"?

Solution:

- (a) VC generalization bound:  $E_{out}(g) \leq E_{in}(g) + \sqrt{\frac{8}{N}ln\frac{4m_{\mathcal{H}}(2N)}{\delta}}$
- (b) Importance: It is the most important mathematical result in the theory of learning because it is the first result that gives a bound on the generalization error of a learning algorithm in terms of the number of training examples and the complexity of the hypothesis set.
- 10. What are the two questions of learning?

Solution:

- (a) Can we ake sure the  $E_{out}(g)$  is close enough to  $E_{in}(g)$ ?
- (b) Can we make  $E_{in}(g)$  small enough?
- 11. What is overfitting?

Solution: Fitting hte data more than is wwarranted

12. What are two methods we studied to deal with overfitting?

Solution: Regularization and Validation

13. For each paper that you were responsible for reading, concisely describe the cost function and the optimization procedure they used to learn. (2 \* 12 = 24 bullets) Solution:

#### (a) Visualizing and Understanding Convolutional Networks

- i. Cost Function: Cross-entropy loss
- ii. Optimization Procedure: Backpropagation with gradient descent

#### (b) Mixture Density Networks

- i. Cost Function: Negative log-likelihood of a Gaussian mixture model
- ii. Optimization Procedure: Expectation-Maximization algorithm

# (c) A New Learning Algorithm for Stochastic Feedforward Neural Networks

- i. Cost Function: Mean squared error
- ii. Optimization Procedure: Stochastic gradient descent with momentum

#### (d) Statistical Language Models Based on Neural Networks (Chap. 1-4)

- i. Cost Function: Cross-entropy loss
- ii. Optimization Procedure: Backpropagation through time (BPTT)

## (e) Efficient Estimation of Word Representations in Vector Space

- i. Cost Function: Negative sampling loss
- ii. Optimization Procedure: Stochastic gradient descent

#### (f) Attention Is All You Need

- i. Cost Function: Cross-entropy loss
- ii. Optimization Procedure: Adam optimizer with learning rate scheduling

# (g) BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding

- i. Cost Function: masked language model loss and next sentence prediction loss
- ii. Optimization Procedure: Adam optimizer

#### (h) Semi-Supervised Recursive Autoencoders for Predicting Sentiment Distributions

- i. Cost Function: Mean squared error
- ii. Optimization Procedure: Stochastic gradient descent

#### (i) Deep Learning Code Fragments for Code Clone Detection

- i. Cost Function: Binary cross-entropy
- ii. Optimization Procedure: Gradient descent with regularization

### (j) Extracting and Composing Robust Features with Denoising Autoencoders

- i. Cost Function: Reconstruction error with sparsity constraint
- ii. Optimization Procedure: Stochastic gradient descent

#### (k) Neural Audio Synthesis of Musical Notes with WaveNet Autoencoders

- i. Cost Function: Maximum likelihood estimation
- ii. Optimization Procedure: Adam optimizer

# (l) beta-VAE: Learning Basic Visual Concepts with a Constrained Variational Framework

- i. Cost Function: Reconstruction loss combined with KL divergence
- ii. Optimization Procedure: Stochastic gradient descent with annealing

# (m) Generative Adversarial Nets

i. Cost Function: Minimax loss function

ii. Optimization Procedure: Alternating gradient descent/ascent