```
Node* balance(Node* root, int dir) {
  if (red(root.left)) {
    if (red(root.right)) {
      root.left = blacken(root.left);
      root.right = blacken(root.right);
      root.black = false;
    else {
      if (red(root.left.left)) {
        root = rb.rotate.single(
          root, RIGHT);
      else {
        if (red(root.left.right)) {
          root = rb.rotate.dbl(
            root, RIGHT);
        else {
                                            BT(h)
                                                             h-1
                                         h-1
  else {
}
  return root;
```