### Department of Computer Science, Australian National University COMP2600 — Formal Methods in Software Engineering Semester 2, 2010

#### Week 5 Tutorial

### Hoare Logic

# 1 Hoare Notation — Warm-up Exercises

These questions are meant to foster the feeling that Hoare notation is a compact way of saying things that you want to say when discussing a program. Each of the following parts consists of a statement in Hoare Logic — each is a simple assertion about a piece of code. In each case you should just say whether the statement is true or false.

All that is wanted for this group of problems is just a true-or-false answer based on your intuitions. Can your intuitions be programmed, though?

(The program variables in this and later questions are typed integer.)

```
a) \{j = a\} j:=j+1 \{a = j + 1\}
```

b) 
$$\{i = j\}$$
 i:=j+i  $\{i > j\}$ 

c) 
$$\{j = a + b\}$$
 i:=b; j:=a  $\{j = 2 * a\}$ 

d) 
$$\{i > j\}$$
 j:=i+1; i:=j+1  $\{i > j\}$ 

e) 
$$\{i \neq j\}$$
 if i>j then m:=i-j else m:=j-i  $\{m > 0\}$ 

f) 
$$\{i=3*j\}$$
 if i>j then m:=i-j else m:=j-i  $\{m-2*j=0\}$ 

g)  $\{x = b\}$  while x>a do x:=x-1  $\{b = a\}$ 

Hoare Logic 1

## 2 Hoare Proof Rules I — Assignment Statements

Next up, we will be focusing on the natural deduction rules for precondition strengthening, postcondition weakening and especially the use of the assignment axiom.

```
a) Prove \{i = 5\} a:=i+2 \{(a = 7) \land (i = 5)\}
```

- b) Prove  $\{i = 5\}$  a:=i+2  $\{a = 7\}$
- c) Prove  $\{i = 5\}$  a:=i+2  $\{(a = 7) \land (i > 0)\}$
- d) Prove  $\{(i=5) \land (a=3)\}$  a:=i+2  $\{a=7\}$
- e) Prove  $\{a = 7\}$  i:=i+2  $\{a = 7\}$
- f) Prove  $\{i = a 1\}$  i:=i+2  $\{i = a + 1\}$
- g) Prove  $\{i = 5\}$  i:=i+2  $\{i > 0\}$
- h) Prove  $\{True\}$  a:=i+2  $\{a = i + 2\}$

### 3 Hoare Proof Rules for Control Structures

Remember the way proofs of larger program fragments are meant to be constructed. If your immediate goal is to prove some property of a conditional statement, or a loop or a sequence of statements, then you use the corresponding Hoare Rule to generate appropriate subgoals.

#### 3.1 Sequencing

- a) Prove  $\{a > b\}$  m:=1; n:=a-b  $\{m * n > 0\}$
- b) Prove  $\{s = 2^i\}$  i:=i+1; s:=s\*2  $\{s = 2^i\}$

#### 3.2 Conditionals

- c) Prove  $\{True\}$  if i<j then min:=i else min:=j  $\{(min \le i) \land (min \le j)\}$
- d) Prove  $\{i > 0 \land j > 0\}$  if i<j then min:=i else min:=j  $\{min > 0\}$

#### 3.3 Loops

e) Prove  $\{s = 2^i\}$  while i<n do i:=i+1; s:=s\*2  $\{s = 2^i\}$ 

#### 4 Want More?

You can get a bit more practice with the warm-up questions. If they were statements that were intuitively true then you should be able to prove them. Otherwise, beat them into shape and prove the better version.

Hoare Logic 2

# 5 Appendix: Hoare Logic Rules

• Precondition Strengthening:

$$\frac{\{P_w\} \ S \ \{Q\} \qquad P_s \implies P_w}{\{P_s\} \ S \ \{Q\}}$$

 $\bullet\,$  Postcondition Weakening:

$$\frac{\{P\} \ S \ \{Q_s\}}{\{P\} \ S \ \{Q_w\}} \xrightarrow{Q_w}$$

• Assignment:

$$\{Q(e)\} \ \mathbf{x} := \mathbf{e} \ \{Q(x)\}$$

• Sequence:

$$\frac{\{P\}\ S_1\ \{Q\}\quad \{Q\}\ S_2\ \{R\}}{\{P\}\ S_1; S_2\ \{R\}}$$

• Conditional:

$$\frac{\{P \wedge b\} \ S_1 \ \{Q\} \qquad \{P \wedge \sim b\} \ S_2 \ \{Q\}}{\{P\} \ \text{if} \ b \ \text{then} \ S_1 \ \text{else} \ S_2 \ \{Q\}}$$

• While Loop:

$$\frac{\{P \wedge b\} \ S \ \{P\}}{\{P\} \ \mathbf{while} \ b \ \mathbf{do} \ S \ \{P \wedge \sim b\}}$$