## An Introduction to Separation Logic

Stephan van Staden (slides by Cristiano Calcagno and Matthew Parkinson)

## +Overview-

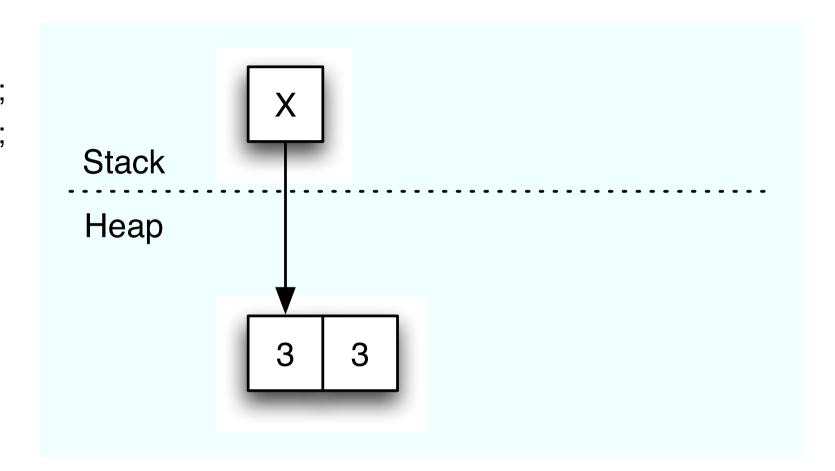
### Introduction

- Motivation
- The Logic
- Some examples

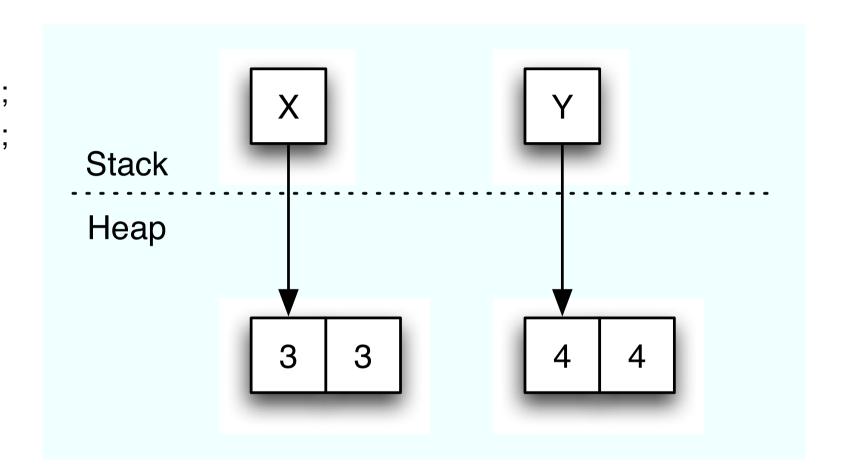
## Motivation

```
x := cons(3,3);
y := cons(4,4);
[x+1] := y;
[y+1] := x;
y := x+1;
dispose x;
y := [y];
```

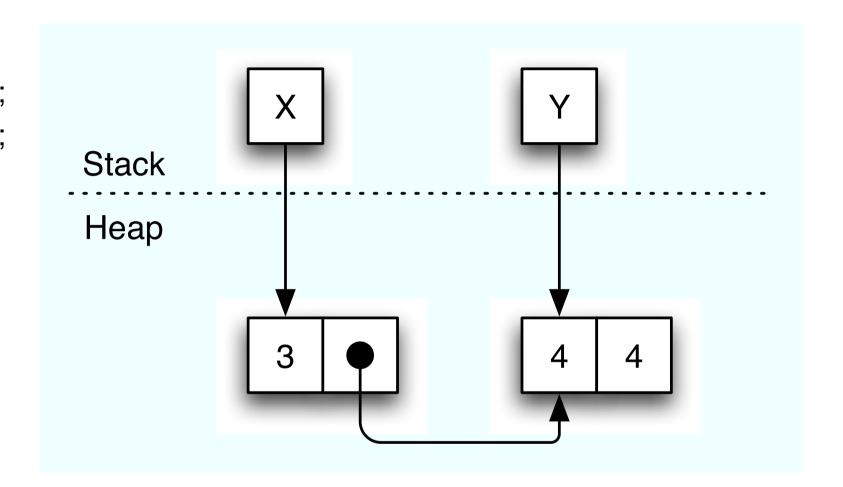
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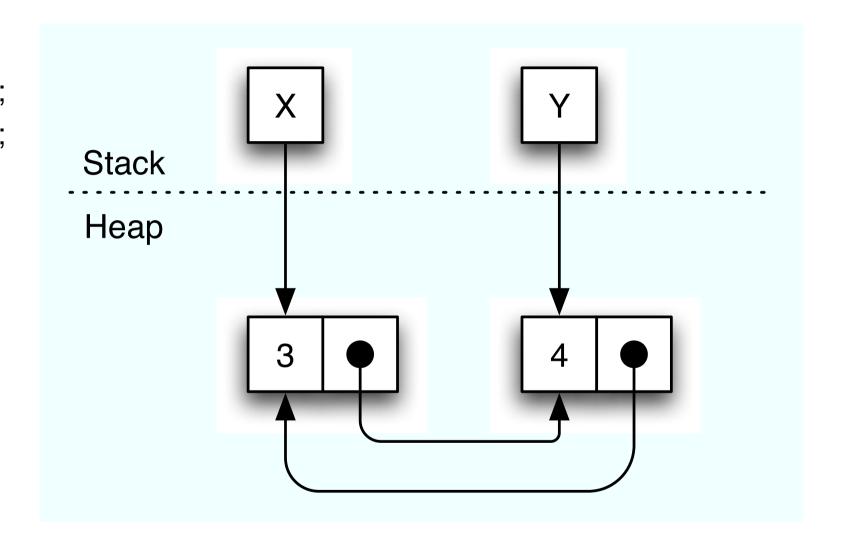
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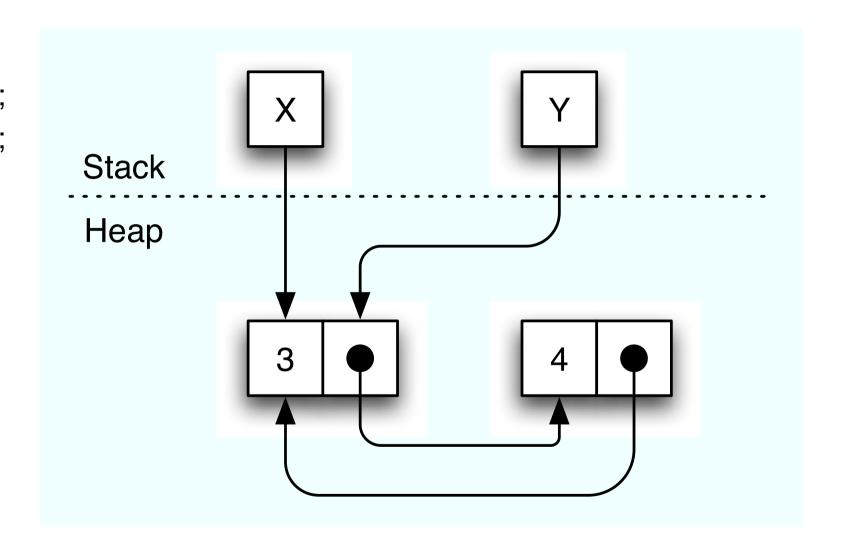
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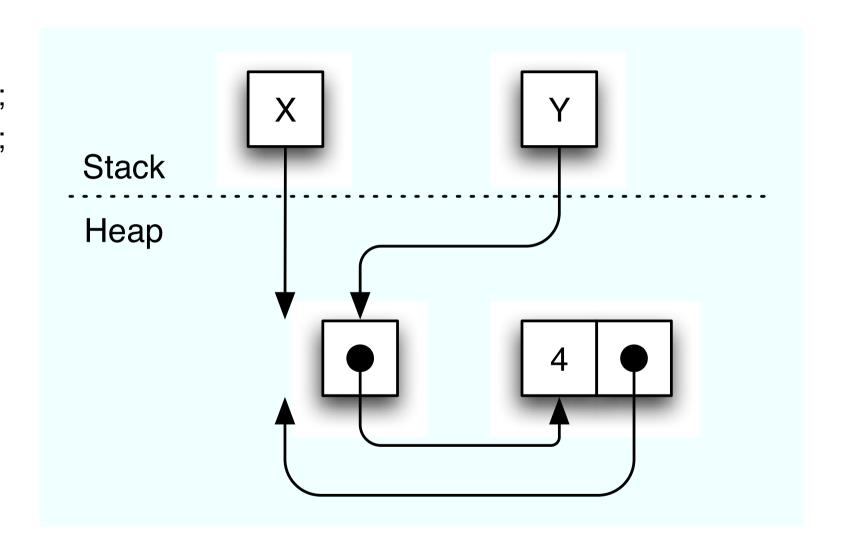
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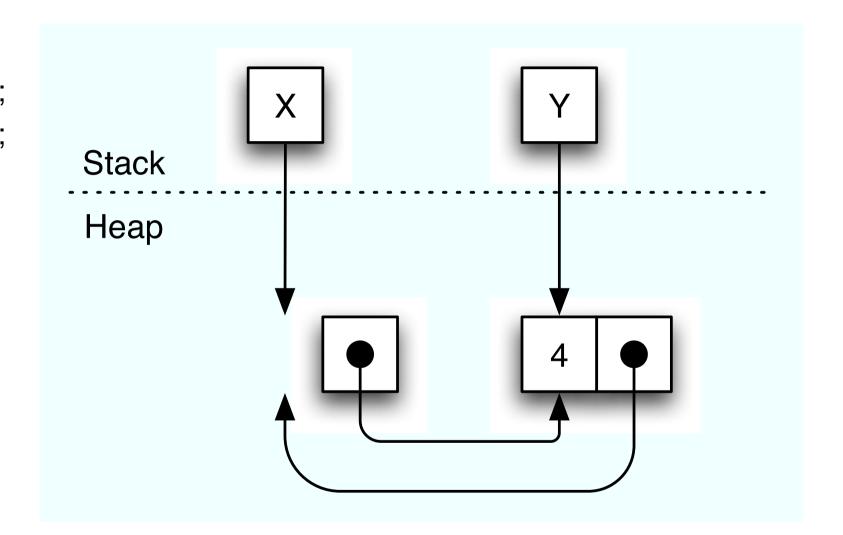
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Consider the following piece of code [Note: read [x] as indirect through x to the heap.]

Need to know locations are different.

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```
Assume(y != z)

[y] := 4;

[z] := 5;

Guarantee([y] != [z])
```

Need to know locations are different.

• Add assertions?

Consider the following piece of code [Note: read [x] as indirect through x to the heap.]

```
Assume([x] = 3)
Assume(y != z)
[y] := 4;
[z] := 5;
Guarantee([y] != [z])
Guarantee([x] = 3)
```

Need to know locations are different.

• Add assertions?

We need to know when things stay the same but how?

Consider the following piece of code [Note: read [x] as indirect through x to the heap.]

```
Assume([x] = 3 \land x != y \land x != z)

Assume(y != z)

[y] := 4;

[z] := 5;

Guarantee([y] != [z])

Guarantee([x] = 3)
```

Need to know locations are different.

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## +Framing

We want a general concept of things not being affected.

$$\frac{\{P\}C\{Q\}}{\{[x] = 3 \land P\}C\{Q \land [x] = 3\}}$$

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What are the conditions on C and R?

Very hard to define if reasoning about a heap and aliasing

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This is where separation logic comes in

$$\frac{\{P\}C\{Q\}}{\{R*P\}C\{Q*R\}}$$

Introduces new connective \* used to separate state.

# Separation Logic

## Syntax

```
P,Q ::= false
                     Logical false
           P \wedge Q Classical conjunction
           P \vee Q Classical disjunction
           P \Rightarrow Q Classical implication
           P * Q
                     Separating conjunction
           P \rightarrow Q Separating implication
           E = E Expression value equality
           E \mapsto E points to
           empty empty heap
                     existential quantifier
            \exists x.P
```

We use E to range over integer expressions (E does not contain indirection through the heap), x over variables and C over commands.

Assertions are given with respect to a heap, H, and stack, S.

$$S: Var \rightarrow Int \hspace{1cm} H: Loc \rightharpoonup Int \hspace{1cm} where \ Loc \subseteq Int$$

$$S,H \models false$$
 never satisfied  $S,H \models P \land Q$  iff  $S,H \models P \land S,H \models Q$   $S,H \models P \lor Q$  iff  $S,H \models P \lor S,H \models Q$   $S,H \models P \Rightarrow Q$  iff  $S,H \models P \Rightarrow S,H \models Q$   $S,H \models E = E'$  iff  $[E]_S = [E']_S$   $S,H \models empty$  iff  $S,H \models E = E'$ 

We use  $[E]_S$  to mean evaluation with respect to the stack, S.

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$$S, H \models false \qquad \mathsf{never} \ \mathsf{satisfied}$$
 
$$S, H \models P \land Q \qquad \mathsf{iff} \ S, H \models P \qquad \land \qquad S, H \models Q$$
 
$$S, H \models P \lor Q \qquad \mathsf{iff} \ S, H \models P \qquad \lor \qquad S, H \models Q$$
 
$$S, H \models P \Rightarrow Q \qquad \mathsf{iff} \ S, H \models P \qquad \Rightarrow \qquad S, H \models Q$$
 
$$S, H \models E = E' \qquad \mathsf{iff} \ \llbracket E \rrbracket_S = \llbracket E' \rrbracket_S$$
 
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#### +Semantics 2/2

Now for more complicated semantics;)

$$S, H \models E \mapsto E'$$

$$\mathsf{iff} \ dom(H) = \{ \llbracket E \rrbracket_S \} \land H(\llbracket E \rrbracket_S) = \llbracket E' \rrbracket_S$$

$$S, H \models P * Q$$
  
iff  $\exists H_1 H_2.(H_1 \bot H_2) \land (H_1 \circ H_2 = H) \land (S, H_1 \models P) \land (S, H_2 \models Q)$ 

$$S, H \models P \twoheadrightarrow Q$$
 iff  $\forall H'.(H \bot H') \land (S, H' \models P) \quad \Rightarrow \quad S, H \circ H' \models Q$ 

where  $H \perp H'$  means disjoint domains, and  $H \circ H'$  means disjoint function composition.

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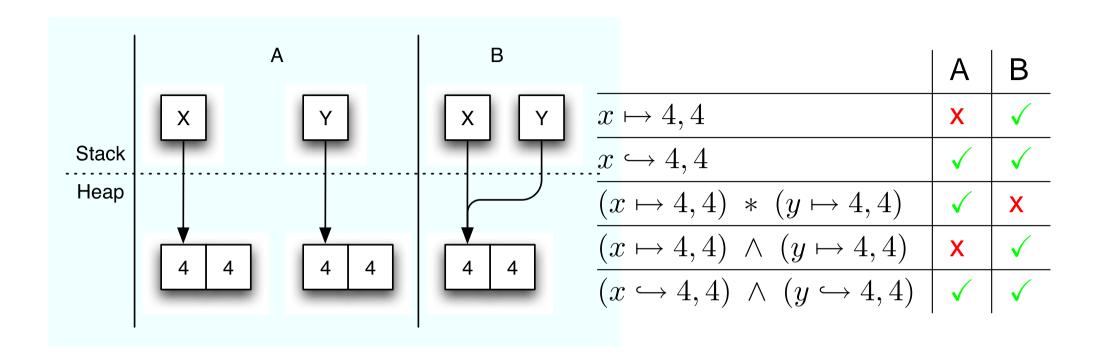
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## +Example heaps



#### where

$$(E \mapsto E_0, \dots, E_n) \stackrel{\mathsf{def}}{=} (E \mapsto E_0) * (E + 1 \mapsto E_1) * \dots (E + n \mapsto E_n)$$
  
and  $E \hookrightarrow E' \stackrel{\mathsf{def}}{=} (E \mapsto E') * \text{true}$ 

+ ∧ versus \*-

#### **Similarities**

$$P \wedge Q \Leftrightarrow Q \wedge P$$
  $P * Q \Leftrightarrow Q * P$   $P \wedge true \Leftrightarrow P$   $P * empty \Leftrightarrow P$   $P \wedge (P \Rightarrow Q) \Rightarrow Q$   $P * (P \rightarrow Q) \Rightarrow Q$ 

#### **Similarities**

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#### Differences

$$P \Rightarrow P \wedge P$$
 one  $\Rightarrow$  one  $*$  one  $P \wedge P \Rightarrow P$  one  $*$  one

where 
$$one \stackrel{\mathsf{def}}{=} \exists x, y. (x \mapsto y)$$
.

#### -Commands

$$S: Var \rightarrow Int$$

$$(S,H,[E]:=E') \Downarrow error \qquad \qquad \text{if} \quad \llbracket E \rrbracket_S \not\in dom(H) \\ (S,H,[E]:=E') \Downarrow (S,(H \mid l \to \llbracket E' \rrbracket_S)) \qquad \qquad \text{if} \quad \llbracket E \rrbracket_S = l \in dom(H) \\ (S,H,x:=[E]) \Downarrow error \qquad \qquad \text{if} \quad \llbracket E \rrbracket_S \not\in dom(H) \\ (S,H,x:=[E]) \Downarrow ((S \mid x \to H(l)),H) \qquad \qquad \text{if} \quad \llbracket E \rrbracket_S \not\in dom(H) \\ (S,H,dispose(E)) \Downarrow error \qquad \qquad \text{if} \quad \llbracket E \rrbracket_S \not\in dom(H) \\ (S,H,dispose(E)) \Downarrow (S,H-l) \qquad \qquad \text{if} \quad \llbracket E \rrbracket_S \not\in dom(H) \\ (S,H,x:=cons(E_0,\ldots,E_n)) \Downarrow \\ ((S \mid x \to l),(H \mid l \to \llbracket E_0 \rrbracket_S \cdots l + n \to \llbracket E_n \rrbracket_S)) \quad \text{if} \quad l,\ldots,l+n \not\in dom(H) \\ \end{cases}$$

We say that (S, H, C) is safe if  $(S, H, C) \not \Downarrow error$ .

## Separation Logic+

#### +Small Axioms

$$\{E \mapsto \_\} \quad [E] := E' \quad \{E \mapsto E'\}$$
 $\{X = x \land (E \mapsto Y)\} \quad x := [E] \quad \{(E[X/x] \mapsto Y) \land Y = x\}$ 
 $\{E \mapsto \_\} \quad dispose(E) \quad \{empty\}$ 
 $\{empty\} \quad x := cons(E_0, \dots, E_n) \quad \{(x \mapsto E_0, \dots, E_n)\}$ 

We use  $E \mapsto \underline{\hspace{0.1cm}}$  as a shorthand for  $\exists x.E \mapsto x.$ 

#### +Frame Rule-

The most important rule

$$\frac{\{P\} \quad C \quad \{Q\}}{\{P*R\} \quad C \quad \{Q*R\}}$$

where  $FV(R) \cap modifies(C) = \emptyset$ .

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Why modifies?

$$modifies([E] := E') = modifies(dispose(E)) = \emptyset$$
  
 $modifies(x := [E]) = modifies(x := cons(E_0, ..., E_n)) = \{x\}$ 

#### Otherwise

$$\frac{\{(x \mapsto 4)\} \ \ y := [x] \ \ \{(x \mapsto 4) \land y = 4\}}{\{(x \mapsto 4) * (y = 3)\} \ \ y := [x] \ \ \{((x \mapsto 4) \land y = 4) * (y = 3)\}}$$

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The semantics of a triple,  $\models \{P\}$  C  $\{Q\}$ , is  $\forall S, H$  if  $(S, H \models P)$ , then (S, H, C) is safe and if  $(S, H, C) \Downarrow (S', H')$  then  $S', H' \models Q$ 

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# Tight interpretation!

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# Tight interpretation!

Why safe? Otherwise

$$\frac{\{true\} \ [x] := 7 \ \{true\}}{\{true * (x \mapsto 4)\} \ [x] := 7 \ \{true * (x \mapsto 4)\}}$$

+Data types-

# Consider binary trees

$$\tau \stackrel{\mathsf{def}}{=} \epsilon \mid (\tau_1, a, \tau_2)$$

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#### Consider binary trees

$$au \stackrel{\mathsf{def}}{=} \epsilon \mid (\tau_1, a, \tau_2)$$

We can give the definition of a binary tree predicate as

$$tree \ \epsilon \ i \equiv empty \land i = nil$$
 
$$tree \ (\tau_1, a, \tau_2) \ i \equiv \exists j, k. \ (i \mapsto j, a, k) \ * \ (tree \ \tau_1 \ j) \ * \ (tree \ \tau_2 \ k)$$

### +Data types

#### Consider binary trees

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 $tree \ (\tau_1, a, \tau_2) \ i \equiv \exists j, k. \ (i \mapsto j, a, k) * (tree \ \tau_1 \ j) * (tree \ \tau_2 \ k)$ 

#### **Properties**

$$(33 \mapsto 41, a, nil) * (41 \mapsto nil, b, nil) \implies tree ((\epsilon, b, \epsilon), a, \epsilon) 33$$

$$tree \ \tau \ i \implies (\tau = \epsilon) \Leftrightarrow empty \Leftrightarrow (i = nil)$$

$$(tree \ \_i) \land (i \neq nil) \implies \exists j, k. \ (i \mapsto j, \_, k) * (tree \ \_j) * (tree \ \_k)$$

```
\{(tree \_p)\}
proc dispTree(p)
  newvar i,j
  if p!=nil
    i := [p];
    j := [p+2];
    dispTree(i);
    dispTree(j);
    dispose(p+2);
    dispose(p+1);
    dispose(p);
  endif
endproc
\{empty\}
```

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\{(tree \_p)\}
proc dispTree(p)
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\{(tree \_p) \land p \neq nil\}
    i := [p];
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 \{(tree\_p) \land p \neq nil\} 
 \{\exists i, j. \ (p \mapsto i, \_, j) * (tree\_i) * (tree\_j)\} 
 i := [p]; 
 j := [p+2]; 
 dispTree(i); 
 dispTree(j); 
 dispose(p+2); 
 dispose(p+1); 
 dispose(p); 
 \{empty\}
```

```
\{(tree \_p) \land p \neq nil\}
\{\exists i, j. \ (p \mapsto i, \_, j) * (tree \_ i) * (tree \_ j)\}
\{(p \mapsto i') * \exists j. (p+1 \mapsto \_, j) * (tree \_ i') * (tree \_ j)\}
    i := [p]; \{X = x \land (E \mapsto Y)\} \ x := [E] \ \{(E[X/x] \mapsto Y) \land Y = x\}
    j := [p+2];
     dispTree(i);
     dispTree(j);
     dispose(p+2);
     dispose(p+1);
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      \{i = i \land (p \mapsto i')\}
     i := [p]; |\{X = x \land (E \mapsto Y)\}| \quad x := [E] \quad \{(E[X/x] \mapsto Y) \land Y = x\}
      \{(p \mapsto i') \land i = i'\}
     j := [p+2];
     dispTree(i);
     dispTree(j);
     dispose(p+2);
     dispose(p+1);
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\{(tree \_p) \land p \neq nil\}
\{\exists i, j. \ (p \mapsto i, \_, j) * (tree \_ i) * (tree \_ j)\}
\{(p \mapsto i') * \exists j. (p+1 \mapsto \_, j) * (tree \_ i') * (tree \_ j)\}
      \{i = i \land (p \mapsto i')\}
     i := [q] = i
      \{(p \mapsto i') \land i = i'\}
\{(p \mapsto i) * \exists j. (p+1 \mapsto \_, j) * (tree \_ i) * (tree \_ j)\}
    j := [p+2];
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  \{(tree\_p) \land p \neq nil\} 
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  j := [p+2]; 
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     i := [p];
\{(p \mapsto i) * \exists j. (p+1 \mapsto \_, j) * (tree \_ i) * (tree \_ j)\}
     i := [p+2];
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * (tree \underline{\hspace{0.1cm}} i) * (tree \underline{\hspace{0.1cm}} j)\}
       \{(tree \_i)\}
     dispTree(i);
                                \{(tree\_p)\}\ dispTree(p)\ \{empty\}
       \{empty\}
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       \{(tree \_i)\}
      dispTree(i);
                                  \{(tree\_p)\}\ dispTree(p)\ \{empty\}
       \{empty\}
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * empty * (tree \underline{\hspace{0.1cm}} j)\}
      dispTree(j);
      dispose(p+2);
      dispose(p+1);
      dispose(p);
\{empty\}
```

```
\{(tree \_p) \land p \neq nil\}
      i := [p];
\{(p \mapsto i) * \exists j. (p+1 \mapsto \_, j) * (tree \_ i) * (tree \_ j)\}
      i := [p+2];
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * (tree \underline{\hspace{0.1cm}} i) * (tree \underline{\hspace{0.1cm}} j)\}
        \{(tree \_i)\}
      dispTree(i);
        \{empty\}
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * empty * (tree \underline{\hspace{0.1cm}} j)\}
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      dispTree(i);
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * (tree \underline{\hspace{0.1cm}} j)\}
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      dispTree(i);
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * (tree \underline{\hspace{0.1cm}} j)\}
      dispTree(j);
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j)\}
      dispose(p+2);
                                          \{E \mapsto \_\} \ dispose(E) \ \{empty\}
      dispose(p+1);
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       dispTree(i);
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * (tree \underline{\hspace{0.1cm}} j)\}
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       dispTree(i);
\{(p \mapsto i, \underline{\hspace{0.1cm}}, j) * (tree \underline{\hspace{0.1cm}} j)\}
      dispTree(j);
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       dispose(p+1);
\{(p \mapsto i)\}
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```

# Frame rule is key to the proof!



Separation Logic+

## +Data types-

Consider sequences of integers  $\sigma \stackrel{\text{def}}{=} [] \mid a :: \sigma$  and the recursive formula

$$list [] i \equiv empty \land i = nil$$
$$list (a::\sigma) i \equiv \exists j. (i \mapsto a, j) * (list \sigma j)$$

This formula defines a linked list.

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This formula defines a linked list. We will also need list segments

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#### **Properties**

$$(33 \mapsto a, 41) * (41 \mapsto b, 11) \iff lseg [a :: b] 33 11$$
  
 $list \sigma i \iff lseg \sigma i nil$   
 $(lseg \sigma_1 i j) * (lseg \sigma_2 j k) \implies lseg (\sigma_1 :: \sigma_2) i k$ 

```
\{(list \ \sigma_1 \ x) * (list \ \sigma_2 \ y)\}
proc append(x,y)
   newvar h,c,n;
  if x=nil then return y;
  h := x;
  C:=X;
  n := [c+1];
  while(n!=nil)
     c:=n;
     n := [c+1];
  [c+1] := y;
  return h;
end proc
\{list\ (\sigma_1::\sigma_2)\ ret\}
```

```
\{(list \ \sigma_1 \ x) * (list \ \sigma_2 \ y)\}
proc append(x,y)
   newvar h,c,n;
   if x=nil then return y;
\{((list \ \sigma_1 \ x) \land x! = nil) * (list \ \sigma_2 \ y)\}
   h:=x;
   C:=X;
   n := [c+1];
   while(n!=nil)
     c:=n;
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 \{ ((list \ \sigma_1 \ x) \land x! = nil) * (list \ \sigma_2 \ y) \}  h:= x;
 c:= x;
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 \{ list \ (\sigma_1 :: \sigma_2) \ h \}
```

```
 \{ ((list \ \sigma_1 \ x) \land x! = nil) * (list \ \sigma_2 \ y) \} 
 \{ ((list \ (a :: \sigma_1') \ x) \land \sigma_1 = a :: \sigma_1') * (list \ \sigma_2 \ y) \} 
 h := x; 
 c := x; 
 n := [c+1]; 
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 c := n; 
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 h := x; 
 c := x; 
 \{ ((list \ (a :: \sigma_1') \ c) \land \sigma_1 = a :: \sigma_1' \land h = c) * (list \ \sigma_2 \ y) \} 
 n := [c+1]; 
 while (n!=nil) 
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   h:=x:
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\{(\exists i. \ (c \mapsto a, i) * (list \sigma'_1 i) \land \sigma_1 = a :: \sigma'_1 \land h = c) * list \sigma_2 y\}
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\{((list\ (a :: \sigma_1')\ c) \land \sigma_1 = a :: \sigma_1' \land h = c) * (list\ \sigma_2\ y)\}
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       c:=n:
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\{((c \mapsto a, n) * (list \sigma'_1 n) \land \sigma_1 = a :: \sigma'_1 \land h = c) * (list \sigma_2 y)\}
\left\{ \left( \begin{array}{c} (empty \land h = c) * (c \mapsto a, n) * (list \ \sigma'_1 \ n) \\ \land \sigma_1 = a :: \sigma'_1 \end{array} \right) * (list \ \sigma_2 \ y) \right\}
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   [c+1] := y;
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   h:=x:
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       c:=n:
       n := [c+1];
\left\{ \left( (lseg \ \sigma' \ h \ c) * (c \mapsto a', nil) \land (\sigma_1 = \sigma' :: a') \right) * (list \ \sigma_2 \ y) \right\}
   [c+1] := y;
\left\{ \left( (lseg \ \sigma' \ h \ c) * (c \mapsto a', y) \land (\sigma_1 = \sigma' :: a') \right) * (list \ \sigma_2 \ y) \right\}
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```

```
\{((list \ \sigma_1 \ x) \land x! = nil) * (list \ \sigma_2 \ y)\}
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\{((list\ (a :: \sigma_1')\ c) \land \sigma_1 = a :: \sigma_1' \land h = c) * (list\ \sigma_2\ y)\}
   n := [c+1];
\{((c \mapsto a, n) * (list \sigma'_1 n) \land \sigma_1 = a :: \sigma'_1 \land h = c) * (list \sigma_2 y)\}
    \text{while(n!=nil)} \quad \left\{ \exists \sigma', a', \sigma''. \left( \begin{matrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land \ (\sigma_1 = \sigma' :: a' :: \sigma'') \end{matrix} \right) \right\} 
       c:=n:
       n := [c+1];
\left\{ \left( (lseg \ \sigma' \ h \ c) * (c \mapsto a', nil) \land (\sigma_1 = \sigma' :: a') \right) * (list \ \sigma_2 \ y) \right\}
   [c+1] := y;
\left\{ \left( (lseg \ \sigma' \ h \ c) * (c \mapsto a', y) \land (\sigma_1 = \sigma' :: a') \right) * (list \ \sigma_2 \ y) \right\}
\{(lseg \ \sigma_1 \ h \ y) * (list \ \sigma_2 \ y)\}
\{list (\sigma_1 :: \sigma_2) h\}
                                                                                                                      Separation Logic+
```

$$\begin{aligned} & \text{while(n!=nil)} & \left\{ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ & \wedge (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \right\} \\ & \text{c:= n;} \\ & \text{n:= [c+1];} \end{aligned}$$

$$\begin{cases} n \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 c:= n; 
$$n:= [c+1];$$

$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$

$$\begin{cases} n \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 c:= n; 
$$\begin{cases} c \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c') * (c' \mapsto a', c) * (list \ \sigma'' \ c) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 n:= [c+1]; 
$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$

$$\begin{cases} n \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
c:= n;
$$\begin{cases} c \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c') * (c' \mapsto a', c) * (list \ \sigma'' \ c) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$

$$\begin{cases} c \neq nil \ \land \ \exists \sigma', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (list \ \sigma'' \ c) \\ \land (\sigma_1 = \sigma' :: \sigma'') \end{pmatrix} \end{cases}$$
n:= [c+1];
$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$

$$\begin{cases} n \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 c:= n; 
$$\begin{cases} c \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c') * (c' \mapsto a', c) * (list \ \sigma'' \ c) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 
$$\begin{cases} c \neq nil \ \land \ \exists \sigma', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (list \ \sigma'' \ c) \\ \land (\sigma_1 = \sigma' :: \sigma'') \end{pmatrix} \end{cases}$$
 
$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n') * (list \ \sigma'' \ n') \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 n:= [c+1]; 
$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$

$$\begin{cases} n \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land \ (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 c:= n; 
$$\begin{cases} c \neq nil \ \land \ \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c') * (c' \mapsto a', c) * (list \ \sigma'' \ c) \\ \land \ (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 
$$\begin{cases} c \neq nil \ \land \ \exists \sigma', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (list \ \sigma'' \ c) \\ \land \ (\sigma_1 = \sigma' :: \sigma'') \end{pmatrix} \end{cases}$$
 
$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n') * (list \ \sigma'' \ n') \\ \land \ (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$
 n:= [c+1]; 
$$\begin{cases} \exists \sigma', a', \sigma''. \begin{pmatrix} (lseg \ \sigma' \ h \ c) * (c \mapsto a', n) * (list \ \sigma'' \ n) \\ \land \ (\sigma_1 = \sigma' :: a' :: \sigma'') \end{pmatrix} \end{cases}$$



#### +Weakest Preconditions

Are small axioms and frame rule enough?

From small axiom

$$\{E \mapsto \_\} \quad [E] := E' \quad \{E \mapsto E'\}$$

apply frame  $(E \mapsto E') \twoheadrightarrow Q$  to obtain

$$\{(E \mapsto \_) * ((E \mapsto E') - Q)\} \ [E] := E' \ \{(E \mapsto E') * ((E \mapsto E') - Q)\}$$

then consequence, to get the weakest precondition

$$\{(E \mapsto \_) * ((E \mapsto E') - Q)\} \ [E] := E' \ \{Q\}$$

Weakest precondition: if  $\{P\}$  [E] := E'  $\{Q\}$  holds, then  $P \Rightarrow (E \mapsto \_) * ((E \mapsto E') \twoheadrightarrow Q)$ .

### +Conclusions-

- Tight specifications
- Dangling pointers
- Local surgeries
- Frame rule