# SuperH architecture implementation manual

Release

The kernel development community

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**CHAPTER** 

**ONE** 

# **MEMORY MANAGEMENT**

## **SH-4**

## **Store Queue API**

void sq\_flush\_range(unsigned long start, unsigned int len)
 Flush (prefetch) a specific SQ range

#### **Parameters**

unsigned long start the store queue address to start flushing from
unsigned int len the length to flush

## **Description**

Flushes the store queue cache from **start** to **start** + **len** in a linear fashion.

unsigned long **sq\_remap**(unsigned long *phys*, unsigned int *size*, const char \* *name*, pgprot\_t *prot*)

Map a physical address through the Store Queues

#### **Parameters**

unsigned long phys Physical address of mapping.

unsigned int size Length of mapping.

const char \* name User invoking mapping.

pgprot\_t prot Protection bits.

## **Description**

Remaps the physical address **phys** through the next available store queue address of **size** length. **name** is logged at boot time as well as through the sysfs interface.

#### **Parameters**

unsigned long vaddr Pre-allocated Store Queue mapping.

#### **Description**

Unmaps the store queue allocation **map** that was previously created by  $sq\_remap()$ . Also frees up the pte that was previously inserted into the kernel page table and discards the UTLB translation.

## **SH-5**

## **TLB Interfaces**

int sh64 tlb init(void)

Perform initial setup for the DTLB and ITLB.

#### **Parameters**

void no arguments

unsigned long long **sh64\_next\_free\_dtlb\_entry**(void) Find the next available DTLB entry

#### **Parameters**

void no arguments

unsigned long long sh64\_get\_wired\_dtlb\_entry(void)
Allocate a wired (locked-in) entry in the DTLB

#### **Parameters**

void no arguments

int **sh64\_put\_wired\_dtlb\_entry**(unsigned long long *entry*)
Free a wired (locked-in) entry in the DTLB.

#### **Parameters**

unsigned long long entry Address of TLB slot.

## **Description**

Works like a stack, last one to allocate must be first one to free.

void **sh64\_setup\_tlb\_slot**(unsigned long long *config\_addr*, unsigned long *eaddr*, unsigned long *asid*, unsigned long *paddr*)

Load up a translation in a wired slot.

#### **Parameters**

unsigned long long config addr Address of TLB slot.

unsigned long eaddr Virtual address.

unsigned long asid Address Space Identifier.

unsigned long paddr Physical address.

## **Description**

Load up a virtual<->physical translation for **eaddr\*\*<->\*\*paddr** in the pre-allocated TLB slot **config\_addr** (see sh64\_get\_wired\_dtlb\_entry).

void **sh64\_teardown\_tlb\_slot**(unsigned long long *config\_addr*)
Teardown a translation.

#### **Parameters**

unsigned long long config\_addr Address of TLB slot.

#### **Description**

Teardown any existing mapping in the TLB slot config addr.

for each dtlb entry(t/b)

Iterate over free (non-wired) DTLB entries

#### **Parameters**

tlb TLB entry

# ${\tt for\_each\_itlb\_entry}(\textit{t/b})$

Iterate over free (non-wired) ITLB entries

## **Parameters**

tlb TLB entry

void \_\_flush\_tlb\_slot(unsigned long long slot)
Flushes TLB slot slot.

## **Parameters**

unsigned long long slot Address of TLB slot.

1.2. SH-5

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# **MACHINE SPECIFIC INTERFACES**

# mach-dreamcast

void aica\_rtc\_gettimeofday(struct timespec \* ts)
Get the time from the AICA RTC

#### **Parameters**

struct timespec \* ts pointer to resulting timespec

## **Description**

Grabs the current RTC seconds counter and adjusts it to the Unix Epoch.

int aica\_rtc\_settimeofday(const time\_t secs)
 Set the AICA RTC to the current time

#### **Parameters**

const time\_t secs contains the time t to set

## **Description**

Adjusts the given **tv** to the AICA Epoch and sets the RTC seconds counter.

# mach-x3proto

## **Parameters**

ilsel\_source\_t set ILSEL source (see ilsel source t enum in include/asm-sh/ilsel.h).

## **Description**

Enables a given non-aliased ILSEL source (<= ILSEL\_KEY) at the highest available interrupt level. Callers should take care to order callsites noting descending interrupt levels. Aliasing FPGA and external board IRQs need to use *ilsel enable fixed()*.

The return value is an IRQ number that can later be taken down with ilsel disable().

int **ilsel\_enable\_fixed**(ilsel\_source\_t *set*, unsigned int *level*)

Enable an ILSEL set at a fixed interrupt level

## **Parameters**

ilsel\_source\_t set ILSEL source (see ilsel\_source\_t enum in include/asm-sh/ilsel.h).
unsigned int level Interrupt level (1 - 15)

## **Description**

Enables a given ILSEL source at a fixed interrupt level. Necessary both for level reservation as well as for aliased sources that only exist on special ILSEL#s.

Returns an IRQ number (as ilsel enable()).

void ilsel\_disable(unsigned int irq)
 Disable an ILSEL set

#### **Parameters**

unsigned int irq Bit position for ILSEL set value (retval from enable routines)

# **Description**

Disable a previously enabled ILSEL set.

**CHAPTER** 

**THREE** 

# **BUSSES**

# **SuperHyway**

int **superhyway\_add\_device**(unsigned long *base*, struct superhyway\_device \* *sdev*, struct superhyway\_bus \* *bus*)

Add a SuperHyway module

#### **Parameters**

**unsigned long base** Physical address where module is mapped.

struct superhyway device \* sdev SuperHyway device to add, or NULL to allocate a new one.

struct superhyway\_bus \* bus Bus where SuperHyway module resides.

## **Description**

This is responsible for adding a new SuperHyway module. This sets up a new struct superhyway\_device for the module being added if sdev == NULL.

Devices are initially added in the order that they are scanned (from the top-down of the memory map), and are assigned an ID based on the order that they are added. Any manual addition of a module will thus get the ID after the devices already discovered regardless of where it resides in memory.

Further work can and should be done in superhyway\_scan\_bus(), to be sure that any new modules are properly discovered and subsequently registered.

int superhyway\_register\_driver(struct superhyway\_driver \* drv)
 Register a new SuperHyway driver

#### **Parameters**

**struct superhyway\_driver** \* **drv** SuperHyway driver to register.

#### **Description**

This registers the passed in **drv**. Any devices matching the id table will automatically be populated and handed off to the driver's specified probe routine.

void **superhyway\_unregister\_driver**(struct superhyway\_driver \* *drv*)
Unregister a SuperHyway driver

## **Parameters**

struct superhyway driver \* drv SuperHyway driver to unregister.

## **Description**

This cleans up after *superhyway\_register\_driver()*, and should be invoked in the exit path of any module drivers.

# **Maple**

```
int maple_driver_register(struct maple_driver * drv)
    register a maple driver
```

#### **Parameters**

**struct maple driver** \* **drv** maple driver to be registered.

## **Description**

Registers the passed in **drv**, while updating the bus type. Devices with matching function IDs will be automatically probed.

```
void maple_driver_unregister(struct maple_driver * drv)
    unregister a maple driver.
```

#### **Parameters**

struct maple\_driver \* drv maple driver to unregister.

## **Description**

Cleans up after maple\_driver\_register(). To be invoked in the exit path of any module drivers.

void maple\_getcond\_callback(struct maple\_device \* dev, void (\*callback) (struct mapleq \*mq, unsigned long interval, unsigned long function) setup handling MAPLE COMMAND GETCOND

#### **Parameters**

### **Parameters**

```
struct maple_device * mdev maple device
u32 function function on device being queried
u32 command maple command to add
size_t length length of command string (in 32 bit words)
void * data remainder of command string
```

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