





The storyboard exercise challenged me to think of ways to envoke emotion in my user and I thought of the idea to make the main interface a plot of land where users may build cute homes for the home groups! Initially, the plot of land will be empty with the option to "add home group." Once clicked, a graphic of a home will appear with more options to add housemates to your home group by inputting their login ID's. Those asked to join will receive an official invitation or request to add sent to their phones. They will then accept or deny, and once your home group is set and all invited members have joined, you are able to click on your home and set a chore list. We are still figuring out the best way to organize the selection of chores, whether it be offering suggestions on what chores to include on your list or to grant the user full customizability of their lists according to their house's specific needs, like walking the dog or cleaning cat poop. We wanted to include a side nav to the left displaying your profile and the profiles of members of your home group. You may click on their profiles to see reviews and stats based on how responsible or irresponsible they were with their cleaning duties. If they were bad, you are allowed the option of rating them negatively so that, later on, when they join different housing networks, others may also view their stats and discern whether they are a good fit for their house based on the reviews of their previous housemates. Avoiding demerits and increasing credibility is the main incentive of maintaining a clean home and doing your assigned chores properly.

