

Command

Plugin Documentation



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Chapter 1. Introduction

The Command Plugin, gives Grails a convention for command objects, and makes them a grails Artefact. It also adds an AST Transform call `@ErrorHandler` to eliminate some of the boilerplate of dealing with errors from command objects.

Chapter 2. Version History

- 1.0
 - Initial Release including the ErrorHandler annotation.

Chapter 3. Getting Started

1. In grails 3 add the following dependency to your gradle.build:

```
compile "org.grails.plugins:command:1.0.0"
```

2. Run grails create-command:

```
grails create-command >package>.<commandName>
```

or for the default package

```
grails create-command <commandName>
```

3. If this is the first command you've created run the refresh dependencies in IntelliJ, This will add the command folder to the source set. Or you can manually add the folder to the source set, by right clicking on the folder selecting "Mark Directory as" and selecting, "Sources Root". In a future release I'll look for a better way to automate, and eliminate this step.

3.1. Example application

[GitHub testCommand](#)

Chapter 4. The ErrorHandler AST Transforms

The ErrorHandler AST(`@ErrorHandler()`) transform Enforce injects a call to the default, injected by the plugin(see below). The ErrorHandler can either be applied at the action level of a controller or at the class level. If the ErrorHandler is applied at the class level, it will be injected to each action, but, applying it at the action level will override. The ErrorHandler can also be passed an optional String name of an alternative ErrorHandler. The ErrorHandler will not be applied to private methods or Method annotated with `@SkipErrorHandler`.

If you use parameter outside of a command object, and those parameters have binding errors, those will be included in the list sent to the error handler, but for each parameter you will have to include an entry in your i18n message bundle for the parameter like:

```
params.<Your parameter name here>.conversion.error = Your error message for <Your parameter name> had an error binding.
```

Example Usage:

```

package test.command

import com.virtualdogbert.ast.ErrorsHandler
import grails.converters.JSON
@ErrorsHandler
class TestController {

    def index(TestCommand test) {
        //some controller code
    }

    @ErrorsHandler(handler = 'someOtherErrorHandler') //over rides the default.
    def list(TestCommand test) {
        //some controller code
    }

    @SkipErrorsHandler //Skips the error handler injection from the class
    annotation.
    def list(TestCommand test) {
        //some controller code
    }

    //Your error handler
    private boolean someOtherErrorHandler(List commandObjects) {
        List errors = commandObjects.inject([]) { result, commandObject ->

            if (commandObject.hasErrors()) {
                result + (commandObject.errors as JSON)
            } else {
                result
            }

        } as List

        if (errors) {
            //Do something
            return true
        }
        //possibly do something else
        return false
    }
}

```

Code injected by the ErrorHandler, into the actions:

```

if(errorsHandler( [<every commandObject in the actions parameter list>] )){ return
null }

```

Default Error Handler injected into all controllers:

```
boolean errorHandler(List commandObjects) {  
    List errors = commandObjects.inject([]) { result, commandObject ->  
  
        if (commandObject.hasErrors()) {  
            result + (commandObject.errors as JSON)  
        } else {  
            result  
        }  
  
    } as List  
  
    if (errors) {  
        render errors  
        return true  
    }  
  
    return false  
}
```