



JAMES LEE

SOFTWARE DEVELOPER

OBJECTIVE

Growing up in the heart of technology, Silicon Valley, I was surrounded by very eager and passionate coders. At first coding was the least of my interests, but after taking a Java programming class in my high school senior year, coding has grown on me exponentially. This led me to apply as a Computer Science major, and I have loved every single moment since. I hope to work with any opportunity that comes my way that will help extend and grow my knowledge within the field of computers. I am a passionate person who can learn quickly and has the willingness to put in the hours in order to do so.

CONTACT

@ jlee9@sdsu.edu

📞 (678)-205-6794

🌐 [jameslee0.github.io](https://github.com/jameslee0)

Palo Alto, CA



EDUCATION

🎓 **SAN DIEGO STATE UNIVERSITY**

Expected Graduation:
December 2021

🎓 **MACHINE LEARNING**
Coursera Certificate

May 2020

WORK EXPERIENCE

INTERN – BEANBAG INC.

MOUNTAIN VIEW, CA

June 2017 – August 2019 (Summers Only)

- Conduct trial runs of programs and software applications to be sure they will produce the desired information and that the instructions are correct.
- Perform or direct revision, repair, or expansion of existing programs to increase operating efficiency or adapt to new requirements.
- Created widgets and new functions for the product. Coded in Python

TEACHING ASSISTANT – COMPUTER ARCHITECTURE SAN DIEGO, CA

January 2021 - Present

- Graded Labs and Tests
- Teach both in class and in office hours

TECHNOLOGY AND PROJECTS

- I have extensive knowledge in Gsuite and Microsoft Office.
- Projects: Created 2D and 3D Games using Unity and C#, Created anti-theft machine using Machine Architecture and many more.

SKILLS

- Python
- Java
- C#
- Unity
- C++
- Git
- Problem Solving
- Adaptability