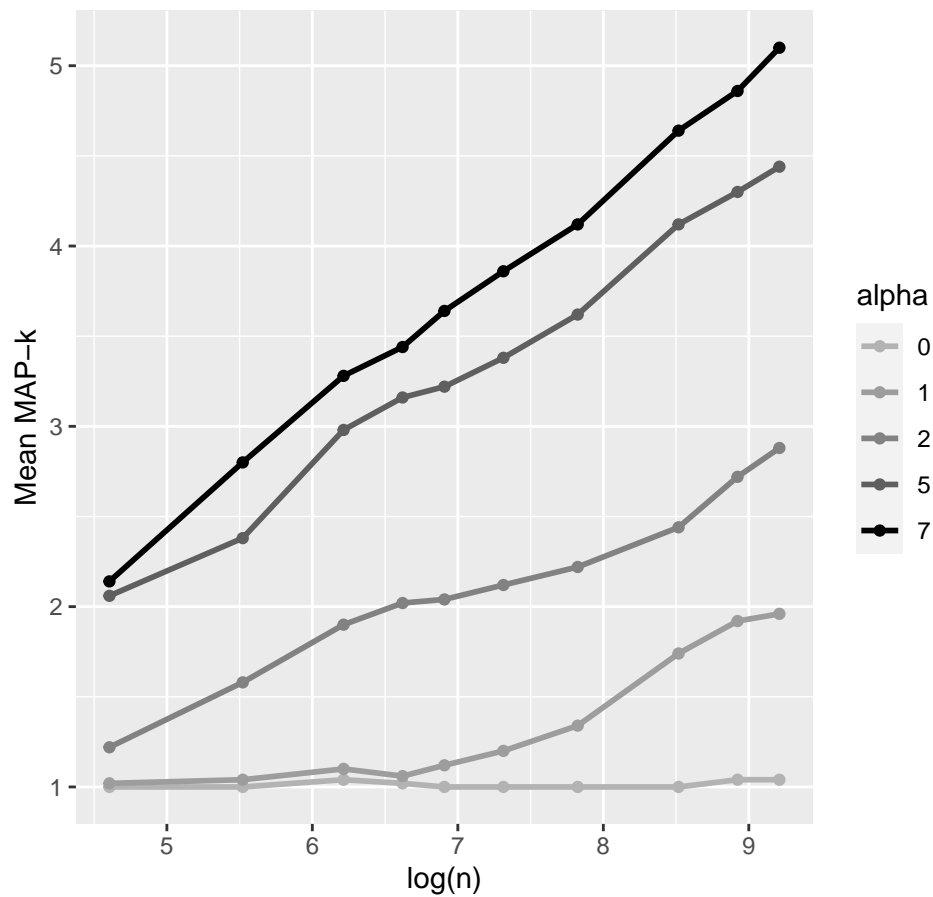


1D



2D

