### TECHNIQUE STRUCTURE STRUCT

### INTRODUCTION.

## be used only during the process of writing its self: of production and use are one and the same. Written letters can the moment

Fred Smeijers

Smeijers, 1996

<sup>Smeijers, 1996</sup> Counterpunch: Making type in the sixteenth century, designing typefaces now. United Kingdom: Chronicle Books.

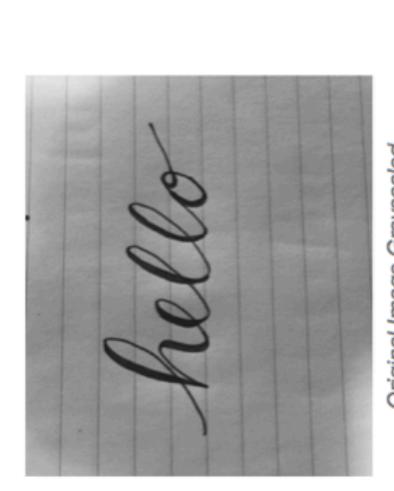
### THE PROCESS OF DESIGNING A TYPEFACE HAS A HIGH BAR FOR ENTRY

# MENT IS NOT A SKILL AVAILABLE TO ALL YPE DEVELOPIA

**COMPLETE PERSONAL AND VISUAL EXPRESSION AWAY FROM EVEN THE MOST CREATIVE USERS.** THIS FACT TAKES THE POTENTIAL FOR

### THE PRIMARY OBJECTIVE

### MPLEMENT AN APPLICATION CREATE T DESIGN AN AVERAGE 1



Original Image Grayscaled

hello

abcdefghij klmnopgrst uvæxyz

Thresholded 30%

METHODOLOGY

# VELOPMENT, IMPLEMENTATION

**BREAKING DOWN THE PROBLEM** 

# 

**IMAGE PROCESSING** 

# 

**AND ANALYSIS** 

**LETTERFORM COMPOSITION** 

**GENERATING OUTPUT** 

# TRUETY PE.

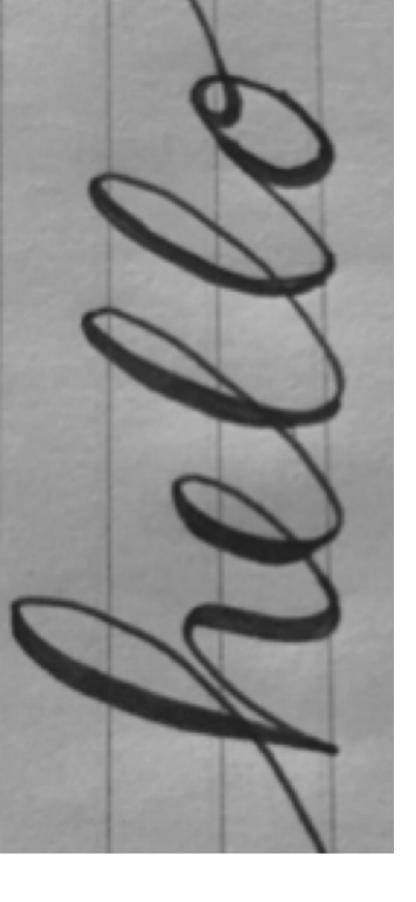
# **USER INTERFACE DEVELOPMENT.**

**COLLECTION OF RESOURCES** 

RESEARCH DEVELOPMENT AND IMPLEMENTATION.

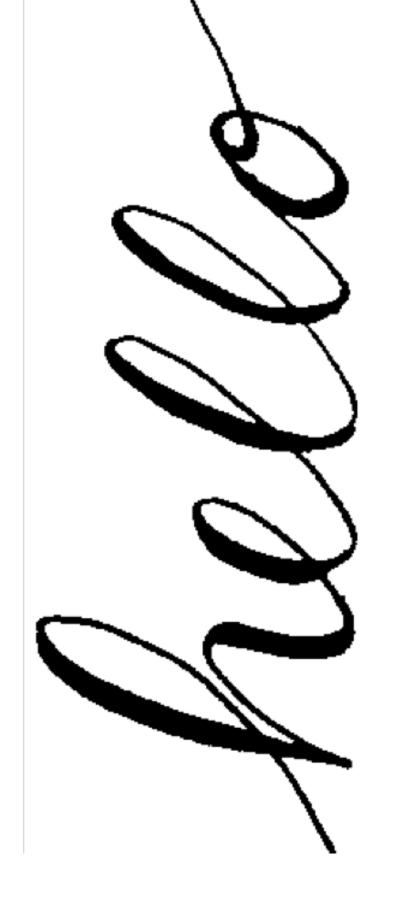
**RESEARCH DEVELOPMENT AND IMPLEMENTATION.** 

	Features	Baseline  Cap-height  X-height (relative to cap-height)  Ascender height (relative)  Descender length/depth (relative)	Counter Shape	Counter Size (relative size)  Crossbar height (relative)  Crossbar slant	Cursive Slant (Possibly not needed, determined by letter width and cursive entry/exit).  Cursive Exit (height)  Cursive Entry (height)	Stroke Contrast Stroke Thickness Ince creation of structured typefaces from handwritten text images.
	Analysis	Histogram (form of)	\$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$ \$		Object Recognition  * Pattern recognition Character Recognition	is techniques to influence creation of structur
System	<b>Image Processing</b> Preparing data for analysis			Thinning/Skeleton  Opening and closing	as required	JAMES MITCHELL - 10425907 - Towards the development of Image processing and analysis techniques to influe
IN	Image Processing	Simple Averaging Filter Weighted Averaging Filter Median Filter	Line Detection and Removal	Contrast Stretching Thresholding	Crop Scaling	S MITCHELL - 10425907 - Towards the de
	Upload	Greyscale				JAME



### 

### 



# THRESHOLDING.

# FINDING THE EQUATION.

$$g(x,y) = T[f(x,y)]$$

$$g(x,y) = egin{cases} 1 & if & f(x,y) & > & T \ 0 & if & f(x,y) & \le & T \end{cases}$$

# Gonzalez and Woods, 2002

# RESEARCH, DEVELOPMENT AND IMPLEMENTATION

# T = threshold value

each row y in representation for each column x in row

RESEARCH, DEVELOPMENT AND IMPLEMENTATION

```
*output = [self grayScaleRepresentationOfImage:self.image;
thresholdWithValue:(int)value
                                                                                                                                           = [output bitmapData];
                                                                                                                                          unsigned char *data
                                                                                  // get the image da
 *
                                                                                                              NSBitmapImageRep
(NSBitmapImageRep
```

```
x + (y * self.width);
                                                                               = 0; x < self.width; x++
                                      < self.height; y++
// Iterate over the image.
                                                                                                                       int index =
                                                                                   ×
                                                                                                                                                                                                                                                                 return output;
                                        for ( int y =
                                                                              for ( int
```

```
// apply the threshold
if ( data[index] < value) {
   data[index] = 0;
} else {
   data[index] = 255;
}</pre>
```

# CORRECTLY ESTABLISH SOME FEATURES