

DATASTAR THE HYPERMEDIA FRAMEWORK

Basic CRUD

Real-time

BUILD REACTIVE WEB APPS THAT STAND THE TEST OF TIME

Datastar is a **lightweight** framework for building everything from simple sites to real-time collaborative web applications.

BACKEND

Harness the simplicity of server-side rendering and the power of a frontend framework with a single 10.75 KiB file.

Write your backend in the language of your choice (we have <u>SDKs</u>, too).

GET STARTED

Datastar accepts text/html and text/event-stream content types, so you can send regular **HTML** responses or stream **server-sent events** (SSE) from the backend.

See the difference by trying **zero** and **non-zero** intervals below.

Interval in ms:

400 START

Network Response

REACTIVE FRONTENDS WITH NO USER-JS

Datastar allows you to **iterate quickly** on a **slow-moving**, **high- performance** framework.



0:00

GET STARTED

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DATASTAR SOLVES MORE PROBLEMS THAN IT CREATES

Unlike most frontend frameworks, Datastar simplifies your frontend logic, shifting **state management** to the backend.

Trypermedia dirven approach

Ctrl K

STATE IN THE RIGHT PLACE

Add reactivity to your frontend using data-* attributes.

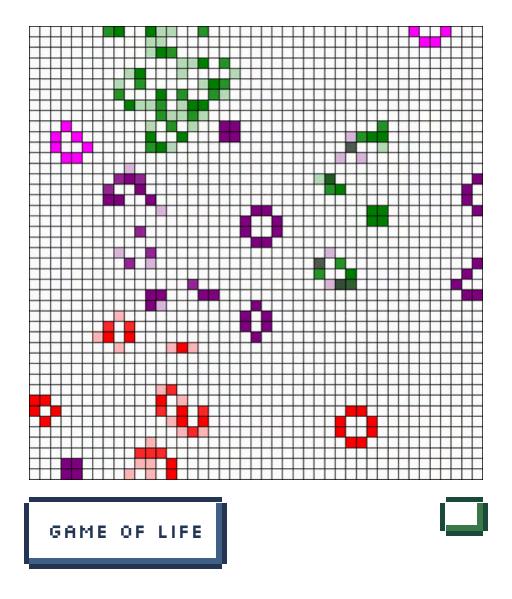
```
1 <button data-on-click="@get('/endpoint')">
2     Open the pod bay doors, HAL.
3 </button>
4
5 <div id="hal">Waiting for an order...</div>
```

BACKEND DRIVEN FRONTENDS

Modify the DOM and state from your backend.

OPEN THE POD BAY DOORS, HAL.

CtrlK



Datastar is exactly like React, except without the network, virtual DOM, hooks, or JavaScript. Oh and you get multiplayer and realtime for free. Did I mention you can use any backend frontend for me – I can now get back to solving business problems.

Anders Murphy



BACKED BY A NONPROFIT Supported by a community Coded by Hand

Simple. Fast. No bloat. No VCs.

MORE ABOUT US

Grow up. Nobody wants to use your framework, even you.

Theo







STAR FEDERATION

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