

Deliverable: #2 - Prototype Demo
Course: COMP 3004A: Object-Oriented Software Engineering
Website: http://olgabaysal.com/teaching/fall17/comp3004/comp3004_f17.html

Lectures: Wednesday & Friday, 11:35 AM – 12:55 PM, AT 101.

Instructor: Dr. Olga Baysal, olga.baysal@carleton.ca, HP 5125D. Office hours by appointment.

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Description:

Present and demo the prototype of your app.

Requirements:

1. Prepare and submit demo description document (2 pages; see “Documentation”)
 - (a) Metadata, including project name, team name, and each team member’s name and corresponding student IDs.
 - (b) Demo description document + architecture overview (described below).
 - (c) Parts (a)–(b) must be compiled in a PDF document.
 - (d) Only one team member needs to submit this document via cuLearn by **09:00 AM Oct 31**. PDF only. File naming scheme: `comp3004-d2_<project-name>.pdf` (use - instead of space in file names).
2. Perform demo in class (see “Demo”).

Documentation:

Before the demo a status report/demo summary must be submitted. The maximum length of this document is one page. The demo summary should describe the functionality that will be demonstrated highlighting which aspects of the demo are real and which parts are simulated. The status report should describe your current progress on your system, what difficulties you are facing, and a short overview of the next month of development.

The second page should include a component diagram that details the components, connectors, and topology of your system. Annotations should be added to denote the physical devices these components will execute on. The diagram should be sufficient to capture your system’s architecture and topology; you can add markup notes as required for clarity.

Demo:

The demos will be strictly limited to five minutes including time for questions. You must demonstrate your app from a mobile phone; tablets, laptops, and simulators are not acceptable.

Delivery is important: please practice your demo before you come; it is recommended that you show up early and try it out in advance. Treat this demo as you would treat a demonstration to your product team on a co-op job.

The demo should show at least one working user scenario. Simulated data/mock features are fine as long as some portion of the functionality works. For example, for this demo your authentication page can just accept a username/password that always lets the user in without actually checking against some backend system.

Assessment:

This deliverable accounts for **5%** of your final grade. The assignment must be passed to pass the course. The class will vote on the most complete demo at the end of the class. This group will receive a 2% bonus on their overall assignment mark at the end of the course.