# Continual Learning (CL) — Solution Blueprint

Classification with Concept Drift and Clear Task Boundaries

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#### 1. Problem Setup

We observe a sequence of T tasks with clear boundaries. Each task  $\tau \in \{1, ..., T\}$  provides labeled data  $\mathcal{D}_{\tau} = \{(x,y)\}_{i=1}^{n_{\tau}}$  from distribution  $p_{\tau}(x,y)$ . We train a *single* classifier  $f_{\theta}: \mathcal{X} \to \Delta^{C}$  sequentially and cannot revisit full historical datasets. Goal: maximize performance across all tasks while minimizing forgetting.

Catastrophic forgetting. Let  $R_{t,i}$  denote accuracy on task i after finishing training on task t. Forgetting occurs when  $R_{T,i} \ll R_{i,i}$  for some past task i < t.

#### 2. Chosen Approach

A lightweight hybrid: Replay + Knowledge Distillation (KD) + Online EWC.

- Replay. Maintain exemplar buffer  $\mathcal{B}$  (fixed memory  $|\mathcal{B}| \leq M$ ); mix current and replayed samples.
- **KD** (LwF). Preserve function behavior by distilling from a frozen teacher  $f_{\theta^*}$  (previous snapshot).
- Online EWC. Apply Fisher-weighted quadratic penalty with a decayed importance estimate  $\Omega$ .

### 3. Objective Function (per minibatch)

For a mixed minibatch  $\mathcal{M} = \mathcal{M}_{curr} \cup \mathcal{M}_{replay}$  and a teacher snapshot  $\theta^*$ :

$$\mathcal{L}_{CE} = -\frac{1}{|\mathcal{M}|} \sum_{(x,y)\in\mathcal{M}} \sum_{c=1}^{C} \mathbf{1}[y=c] \log p_{\theta}(c|x), \tag{1}$$

$$\mathcal{L}_{KD} = \frac{T^2}{|\mathcal{M}|} \sum_{x \in \mathcal{M}} KL(p_{\theta^*}^T(\cdot | x) \| p_{\theta}^T(\cdot | x)), \qquad (2)$$

$$\mathcal{L}_{\text{EWC}} = \sum_{i} \frac{\lambda_{\text{EWC}}}{2} \Omega_i (\theta_i - \theta_i^*)^2, \tag{3}$$

$$\mathcal{L} = \mathcal{L}_{CE} + \lambda_{KD} \mathcal{L}_{KD} + \mathcal{L}_{EWC}$$
(4)

where  $p_{\theta}^T(\cdot | x) = \operatorname{softmax} (z_{\theta}(x)/T)$  and T > 0 is the distillation temperature.

### 4. Training Loop (per task $\tau$ )

- 1. Freeze teacher:  $\theta^* \leftarrow \theta$ .
- 2. Batch mixing: sample a minibatch with ratio  $\alpha$  current vs.  $(1 \alpha)$  replay (default  $\alpha = 0.8$ ).
- 3. Optimize  $\mathcal{L}$  with AdamW/SGD; early stopping (patience 3).
- 4. Update buffer  $\mathcal{B}$  with class-balanced selection (e.g., herding/reservoir) under budget M.
- 5. **Update Online EWC:** estimate Fisher  $\Omega^{(\tau)}$  on a few batches; merge  $\Omega \leftarrow \gamma\Omega + (1 \gamma)\Omega^{(\tau)}$  with decay  $\gamma \in [0, 1)$ .

**Default knobs.**  $\alpha = 0.8$  (current) / 0.2 (replay), M = 100 per class (adjust to memory), T = 2,  $\lambda_{\rm KD} = 0.5$ ,  $\lambda_{\rm EWC} = 50$ ,  $\gamma = 0.9$ , 10–30 epochs per task with early stopping.

#### 5. Evaluation Protocol

Build an accuracy matrix  $R \in \mathbb{R}^{T \times T}$  with  $R_{t,i}$  accuracy on task i after finishing task t.

$$AvgAcc = \frac{1}{T} \sum_{i=1}^{T} R_{T,i}, \tag{5}$$

$$BWT = \frac{1}{T-1} \sum_{i=1}^{T-1} (R_{T,i} - R_{i,i}),$$
 (6)

$$FWT = \frac{1}{T-1} \sum_{i=2}^{T} (R_{i-1,i} - R_{0,i}).$$
 (7)

Also report footprint: buffer size (MB), model size, train/infer latency.

**Baselines / Ablations.** Naïve fine-tune; Replay-only; KD-only; Replay+KD; Replay+KD+Online EWC (ours-robust).

## 6. Minimal Toy Example (Explainable)

**Split MNIST.** Task 1: digits 0–4. Task 2: digits 5–9. Naïve fine-tune forgets Task 1 (BWT $\ll$ 0). Replay+KD(+EWC) maintains Task 1 while learning Task 2 (BWT $\approx$ 0).

## 7. Risks & Mitigations

- Privacy. If raw replay is disallowed, use feature replay (store embeddings) or querative replay.
- **Imbalance.** Enforce class-balanced buffer quotas and sampling.
- Strong conflicts. Add small adapters per task or orthogonal gradient constraints.