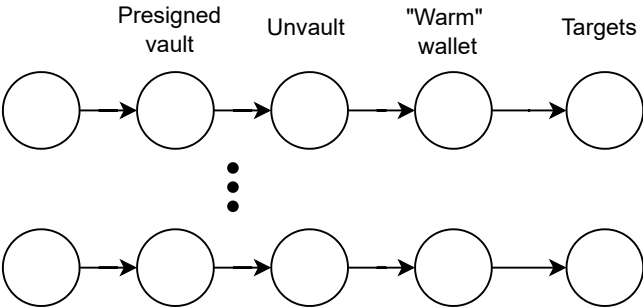


## Precomputed vaults



## OP\_VAULT

