

## Commit One Details & Instructions

Written by James Prestage for Jack Kelke | See the code in action [here](#).

### Most notable tools used:

- Python Virtual Environment ([learn more](#))  
Used to install dependencies of which the Python script (strava.py) relies on.
- Flask  
Framework used to locally deploy the website athletes will use to connect their Strava accounts and store their data in the database.
- StravaAPI & SQLite  
Self explanatory.

### Sample JSON output:

```
{
  "distance": 4688.7,
  "name": "Afternoon Run",
  "start_date_local": "2024-11-13T16:50:34Z",
  "start_lat": 42.27,
  "start_long": -83.73,
  "type": "Run"
},
```

### Key Discoveries:

Strava limits API access in development mode to 1 unique connected athlete.

Right now, I am the only connected athlete. I have to warn you, I don't use Strava very often. Ideally we could get your data in there + a friend of mine who uses it.

I have contacted Strava to increase my limit. If they increase it, authorize yourself using the instructions at the end of the document as I'm sure you have a lot more data than I do.

**I will text you if the limit is increased!**

### Next steps:

- You now have access to some athlete data in the database (more than my own soon)  
You can determine the **exercise type, (general) location, date/time and distance**.
- The next steps from here would be to take the athlete data and find trends linked to the weather conditions in that general area during their exercise.
- If Strava increases athlete limit, you can decide to combine all athlete data together or focus on individual data (distinguishing using athlete\_id column) which is up to you.
- Please let me know if you have any Strava-related issues like needing another piece of data. **If you have any issues with the SQL database, I've included a reset function which you can access at [http://127.0.0.1:5000/reset\\_db](http://127.0.0.1:5000/reset_db)**

### How to run/test this code yourself:

1. Make sure you are a collaborator in the GitHub repo
2. Open VSCode. Terminal > New Terminal
3. Clone the GitHub repo

```
git clone https://github.com/jamesprestage101/si206-final.git
```

4. Open the GitHub repo folder

```
cd si206-final
```

5. Set up Python virtual environment (this example is called venv - same as mine)

```
python -m venv venv
```

6. Activate the virtual environment

```
source .venv/bin/activate
```

Your terminal should have (.venv) at the beginning now or whatever you called it

```
(.venv) jamesprestage@0587300956 si206-final %
```

7. Install the dependencies from the requirements.txt file I made

```
pip install -r requirements.txt
```

8. Run the Python script (strava.py)
9. Open localhost (<http://127.0.0.1:5000>) and follow the steps

The image displays three browser window screenshots from the Strava API Demo application. The first window, titled 'Strava API Demo', shows a 'Connect to Strava' button. The second window, titled 'Authorize SI 206 Final Project', shows the Strava authorization interface with options to 'View data about your public profile (required)' and 'View data about your activities', and an 'Authorize' button. The third window, titled 'Authorization Successful', shows a 'Fetch Activities' button. All windows have a browser address bar showing '127.0.0.1:5000'.

10. After being brought to <http://127.0.0.1:5000/callback> - press 'Fetch Activities' and then check the SQL database for your athlete data.