JAMES RISBERG

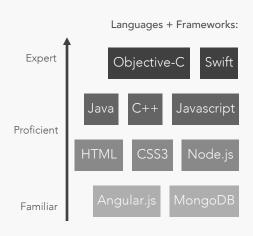
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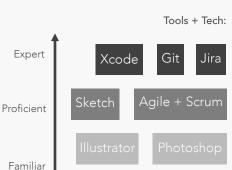
EDUCATION

University of Florida

B.S., Computer Science Minor, Sales Engineering

SKILLS





FXPFRIFNCF

French Girls: Unity Developer

May 2017 - July 2017

- ▶ Learned Unity 2D development alongside the rest of my team
- ▶ Involved in the design and development a new product from the ground up
- ▶ Helped transition company into an entirely different direction and market

French Girls: iOS Developer (Swift)

May 2016 - May 2017

- Responsible for development and maintenance of two active applications
- ▶ One of eight, wearing many hats and owning the product
- Empowering artists to make money doing what they love

Verigo: iOS Developer (Objective-C)

Oct 2013 - Aug 2015

- ► Fourth employee at a startup developing supply-chain visualization technology under a SaaS model
- ▶ Developed an application to interface with proprietary sensor devices via Bluetooth 4.0 technology
- ► Employed Agile Development and Scrum practices to manage project requirements and drive progress
- ▶ Implemented major UI/UX overhaul in collaboration with external graphic designers

PROJECTS

SplitStreamr: HackIllinois 2016 (Swift, Node.js)

- ▶ Developed a music streaming application that enables distribution of data costs across iOS devices on a mesh network in 36 hours
- ► Won Apple's "Best iOS/OSX Hack" prize and Viasat's "Emerging Tech to Connect People" prize

Feeder: HackFSU 2016 (Swift)

- ▶ Built a Twitter client application that allows for simple creation of navigation between custom Tweet feeds in 30 hours
- ► Won 2nd Place Overall prize

SurveySays.co: Swamphacks 2016 (PHP)

- Built an Wordpress instance and an automated PHP backend with one team member at Swamphacks
- ► Leveraged AWS's Mechanical Turk API to provide very low cost usability testing for websites