JAMES RISBERG

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EDUCATION

University of Florida

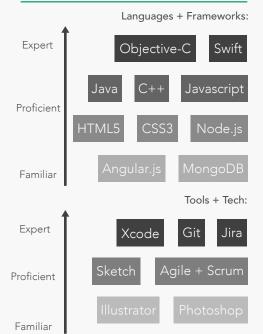
Graduation: May 2016 GPA: 3.3

B.S., Computer Science Minor, Sales Engineering

Noteworthy Courses:

Operating Systems UI/UX Design
OO Design Patterns Computer Networking

SKILLS



EXPERIENCE

Verigo: iOS Developer (Objective-C) 2012 - 2015

- ► Fourth employee at a startup developing supply-chain visualization technology under a SaaS model
- ▶ Developed an application to interface with proprietary sensor devices via Bluetooth 4.0 technology
- ► Employed Agile Development and Scrum practices to manage project requirements and drive progress
- ► Implemented major UI/UX overhaul in collaboration with external graphic designers

PROJECTS

SplitStreamr: HackIllinois 2016 (Swift, Node.js)

- ▶ Developed a music streaming application that enables distribution of data costs across iOS devices on a mesh network in 36 hours
- ► Won Apple's "Best iOS/OSX Hack" prize and Viasat's "Emerging Tech to Connect People" prize

Feeder: HackFSU 2016 (Swift)

- ▶ Built a Twitter client application that allows for simple creation of navigation between custom Tweet feeds in 30 hours
- ► Won 2nd Place Overall prize

SurveySays.co: Swamphacks 2016 (PHP)

- ▶ Built an Wordpress instance and an automated PHP backend with one team member at Swamphacks
- ► Leveraged AWS's Mechanical Turk API to provide very low cost usability testing for websites

RBC Wallet Redesign: Class Project (Sketch3 + Invision)

- ► Conducted user research and concept testing for a redesign of Royal Bank of Canada's Mobile Wallet application
- ▶ Developed mockups, wireframes, and and interactive prototype

Simpoll: YHack 2015 (Swift)

- ► Simple polling app for crowdsourcing basic decisions
- ► Collaborated on a team of four to deliver a complete native app with web portal and backend in under 24 hours