# B1 Engineering Computation Project Wireless Communication Channels: Characterisation using orthogonal functions

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#### Introduction

The aim of this project is to investigate the statistical properties of Wifi systems operating indoors. We shall do this by using a set of orthogonal basis functions called *Laguerre functions* to construct a mathematical model of the probability density function describing the attenuation caused by the scattering process in the wireless communication medium.

The project starts by showing how orthogonality is a useful property and that Laguerre functions are orthogonal before moving on to

## 1 Orthogonality

We can use orthogonal basis functions to model our data. Orthogonal basis functions, such as:

$$f(0) = a_0 + a_1 x + a_2 x^2 + a_3 x^3$$

are used because we can add more x terms without having to recalculate our previous coefficients.

#### 1.1 Fourier Series

A common orthogonal basis set Fourier series, the functions  $cos(n\omega x)$  and  $sin(n\omega x)$ , for n=0,1,... formed an orthogonal set when the inner product is defined by the integral over a period  $T=\frac{2\pi}{\omega}$ , divided by the period.

#### 1.2 Using Matlab to compute Fourier series

#### 1.2.1 Reminder about Matlab functions

We are given a function fs\_orthog.m which integrates Fourier basis functions over a period. We are asked to write some code, fs\_orthogtest.m, which calls this function for  $cos(mx) \times cos(nx)$  for  $m = 0 \rightarrow 6$  and  $n = 0 \rightarrow 6$  and stores the result in a 2D matrix:

coscos = zeros(7); %set up a 7x7 matrix of zeroes to store the integral results

```
for m = 0 : 6
    for n = 0 : 6
        coscos(m+1, n+1) = fs_orthog(1, 1000, m, n, 'cc');
    end
end
```

We later repeat this code to include  $sin(mx) \times sin(nx)$  and  $cos(mx) \times sin(nx)$ 

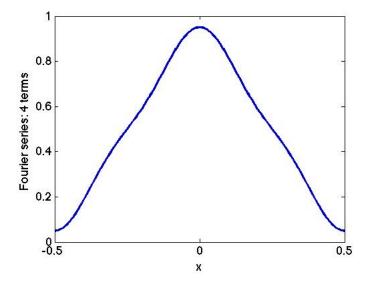
#### 1.2.2 Code to compute Fourier series coefficients

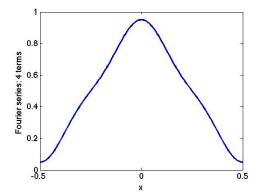
To compute the Fourier series coefficients, we are given two pieces of code, fs\_Acoeff.m and fs\_Bcoeff.m which calculate the  $A_m$  and  $B_m$  coefficients respectively. These functions are called from a top level script, fs\_triangle.m to plot a graph of the Fourier series approximation of a periodic function. The periodic function, a triangle wave:

$$f(x) = \begin{cases} 1 + 2x & \text{for } -\frac{1}{2} < x < 0\\ 1 - 2x & \text{for } 0 < x < \frac{1}{2} \end{cases}$$

is generated by fs\_periodictriangle.m.

If we run fs\_triangle.m with 4 n terms, we obtain the plot:





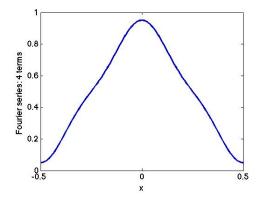


Figure 1: Normalised Gram Schmidt functions up to n = 5.

Figure 2: e coefficients up to n = 5. HELKHWFLEHSOIDHFSOIDHFOSDIH

To judge the quality of the Fourier approximation as the number of n-terms changes, I wrote a function fs\_triangleerror.m which compares the least square error between the Fourier approximation and the actual triangle as the number of n-terms varies.

I created a new function fs\_periodictrianglenew.m which generates the periodic function:

# 2 Orthogonal Functions

#### 2.1 The Gram-Schmidt Process

1. explain the mathematics behind your method, 2. describe your implementation and supply the key parts of the code, 3. write clearly how to run your code, 4. describe the computational experiments you designed and performed to verify its performance, 5. give results, and importantly, 6. draw conclusions.

The Gram-Schmidt process is a method of orthogonalising a set of linearly independent functions. To do so, we take the 0th function and orthogonalise the rest of the functions in relation to it. We subtract a projection of the 0th function onto the 1st function from the 1st function. We repeat this with the 2nd function, subtracting projections of the 0th and the 1st functions from it, and so on. This can be represented

mathematically:

end

$$\begin{split} g_0(x) &= v_0(x) \\ g_1(x) &= v_1(x) - e\_10g_0(x) \\ g_2(x) &= v_2(x) - e\_20g_0(x) - e_{21}g_1(x) \end{split}$$

This gives us an orthogonal basis set of functions  $g_0(x)$ ,  $g_1(x)$ ,  $g_2(x)$ , ....

The e values are the coefficients representing the projections of function onto each other. They can be calculated:

$$e_{10} = \frac{\langle v_1, g_0 \rangle}{\langle g_0, g_0 \rangle}$$

#### 2.2 An Important Example

We are to perform Gram\_Schmitt orthogonalisation on the linearly independent set of monomials:

$$v_0(x) = 1$$

$$v_1(x) = x$$

$$v_2(x) = x^2$$

with respect to the inner product:

$$\langle g_n, g_m \rangle = \int_0^\infty g_n(x)g_m(x)e^{-x} dx$$

My code is run by calling a top level script, gs\_script.m. The parameters of how many monomials to linearise and the range of x values to look at are defined within the script. The script calls on a series of functions to complete small tasks:

- 1. Generate a matrix, G, of the monomials.
- 2. Perform Gram-Schmitt orthogonalisation upon the matrix G to produce a matrix of orthogonal functions, V and a matrix of coefficients, E.
- 3. Normalise V and verify orthonormality of  $\tilde{V}$
- 4. Plot the orthonormal functions  $\tilde{v_0}$ ,  $\tilde{v_1}$ ,  $\tilde{v_2}$ , ...

The Gram-Schmitt orthogonalisation is performed by a function gs\_gramschmittorthogonalisation.m:

function [E, G] = gs\_gramschmittorthogonalisation(V, n, x)

The nested for loops

The inner product is calculated in gs\_innerproduct.m using Matlab's trapz function:

```
function [result] = gs_innerproduct(x, y1, y2)
    result = trapz(x, y1.*y2.*exp(-x));
end
```

### 3 Laguerre

#### 3.1 Laguerre Polynomials

Laguerre polynomials are a set of polynomials which are orthogonal with respect to the exponential weighting function. They can be generated using the *Rodrigues formula*:

$$L_n^{(\alpha)}(x) = \frac{1}{n!} x^{-\alpha} e^x \frac{d^n}{dx^n} (x^{n+\alpha} e^{-x}),$$

We can see that to calculate the  $n^{th}$  derivative, this simplifies to:

## 3.2 Calculating Coefficients of the $n^{th}$ Laguerre Polynomial

This is implemented in Matlab in the function l\_laguerrecoefficients.m

```
function c = l_laguerrecoefficients(n, a)
      c = 1/factorial(n) .* binomials(n) .* fcoeff(n, a) .* gcoeff(n);
end
```

Running the code for n=5 and  $\alpha=1$  produces the results -0.0083,~0.2500,~-2.5000~10.0000~-15.0000~6.0000 as expected.

#### 3.3 Calculating Laguerre Polynomials Recursively

We then write code which successively computes the Laguerre polynomials up to order n.

Our top level script, l\_recurrsivelaguerre.m calls upon the function l\_recurrsivelaguerrecoefficients.m to generate a matrix of Laguerre coefficients.

```
function C = l_recurrsivelaguerrecoefficients(n, a)
%set up matrix C
   C = zeros(n);
   C(1, n) = 1;
   C(2, n-1 : n) = [-1, a + 1];
%cycle through rows and calculate and store coefficients
   for i = 3:n
%caclculate the values of the coefficients of the recurring section of
%equation
        reccoeff1 = [-1, (2*(i-1) + a -1)];
       reccoeff2 = ((i-1) + a -1);
%multiply the polynomials together using conv
        x = conv(reccoeff1, C(i-1, :));
       x(1) = [];
                            %corrects for syntax error caused by using conv
        y = conv(reccoeff2, C(i-2, :));
```

```
%subtract one polynomial from the other and store in C C(i, :) = 1/(i-1)*(x - y); end end
```

The code uses the MATLAB function

The script then generates generates a matrix of values representing the equations:

$$y = 1$$

$$y = x$$

$$y = x^{2}$$

$$\vdots$$

$$y = x^{n}$$

and multiplies the relevant equations with the relevant coefficients to generate the Laguerre Polynomials or order up to n.

For n = 6 and  $\alpha = 0$  we get:

## 3.4 Comparison to your Polynomials