**Project Title:** Zap

**Project description**:

**User Story**:

* **User story**: 1As a concerned parent,  
  I want to access the ratings of what my child is playing  
  So that I know what my child is seeing
* **User story 2**: As a gamer  
  I want to access the information of current games  
  So I know what I am purchasing
* **User story 3**: As a business owner/dentist  
  I want to have games in my waiting room (pre-covid)  
  So that I know what I am allowing all ages to have access to
* **User Story 4**: As a social butterfly  
  I want to know the latest gaming plot   
  So that I have something to talk about in a social setting

**Wireframe or sketch design:**

**Use a CSS framework**: Materialize CSS

**Materialize CSS**

|  |  |
| --- | --- |
| **Pros** | **Cons** |
| Variety of built in Features | Does not support Explorer 7 |
| Reduces Coding time | Fewer updates |
| Extensive plug ins | Responsiveness lag |
| Easy to use |  |
| Top three ranked framework options and used by Git community |  |
| Basic of Google |  |

**API’s used**:

* **Server-side:**
* **3rd party:**

RAWG Video Games API

Source:

<https://rapidapi.com/accujazz/api/rawg-video-games-database>

Repo – master on James Rowe

links:

git clone git@github.com:jamesrowe1/project1.git

<https://jamesrowe1.github.io/project1/>

Good Practices

* always do a git pull before you do a git push
* accept simple changes like commas etc., BUT
* if something doesn’t make sense – ask before denying
* working branch? Ask in class tomorrow but probably not necessary
* before commit - check in w team (Slack)

Schedule – meet: 6pm daily Zoom

* swipe down mechanism with comics and videos similar to IG

**Tasks delegation:**

|  |  |
| --- | --- |
| **Task** | **Team member** |
| Create Doc | Tiffany Lombardi |
| Description | James Rowe |
| User Story | Melissa Mercado |
| Wireframe | Tanmay and Tiffany Lombardi |
| Server-side APIs |  |
| 3rd Party APIs | Tiffany Lombardi and Umar |