

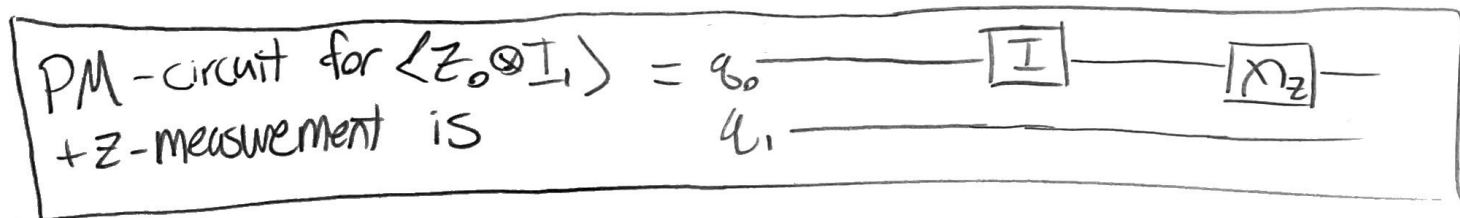
# Pre-measurement Circuit Implementation & Spin-Z Measurement

To prepare the circuit for a  $\langle Z_0 \otimes I_1 \rangle$  measurement, we must decompose  $Z_0 \otimes I_1$  in terms of  $Z$  gates & other unitaries.

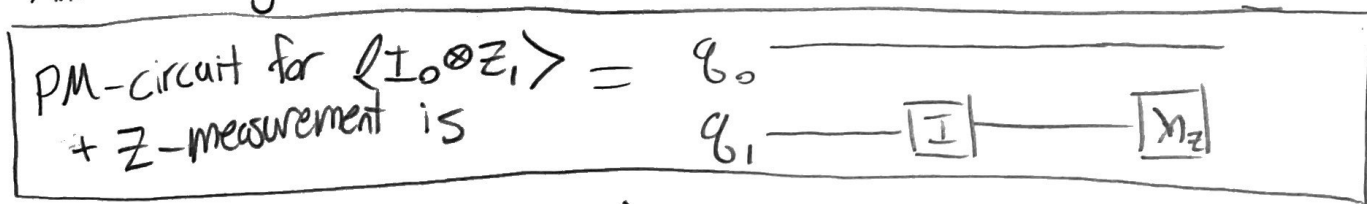
For  $Z_0 \otimes I_1$ , this is trivial



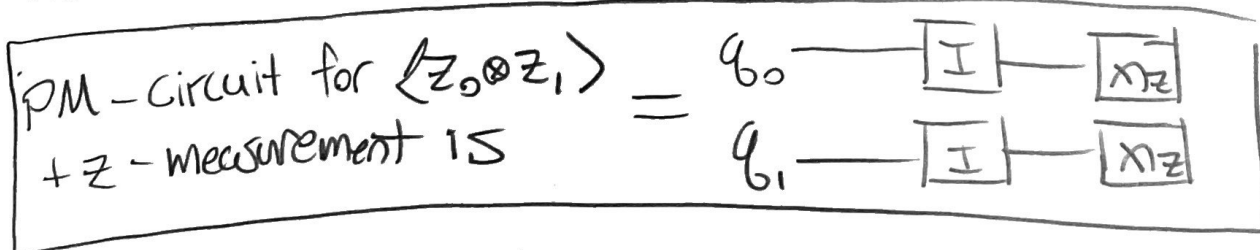
↑ This is the pre-measurement step needed to measure  $\langle Z_0 \otimes I_1 \rangle$  with a  $Z$ -basis measurement.



And similarly, for  $\langle I_0 \otimes Z_1 \rangle$



We also do something similar for  $\langle Z_0 \otimes Z_1 \rangle$ , but we measure both qubits

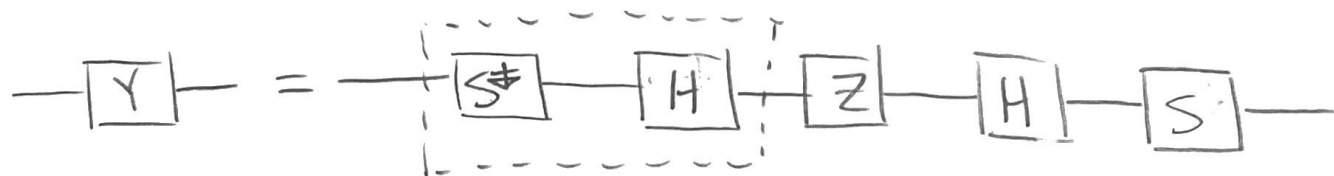


We also need a pre-measurement circuit for  $\langle Y_0 \otimes Y_1 \rangle$

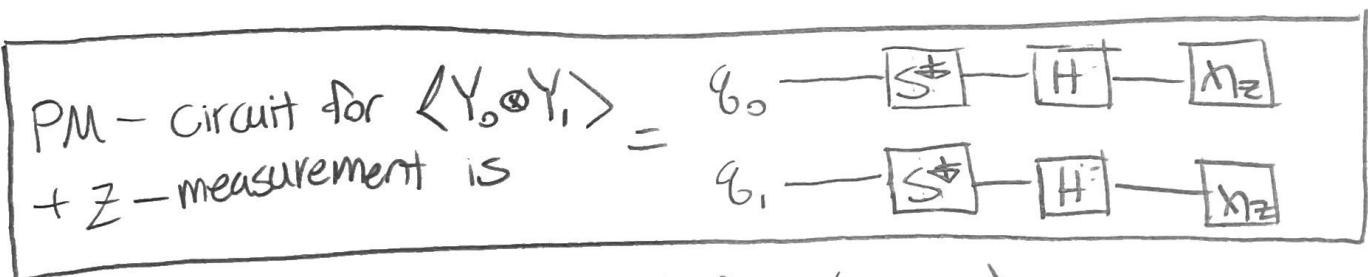
We can decompose the Y-gate in terms of a Z-gate & other unitaries.

In particular,  $Y = (HS^\dagger)^\dagger Z (HS^\dagger)$

In quantum circuit language,



↑ This is the pre-measurement step needed to prepare  $q_0 \otimes q_1$  in  $\langle Y_0 Y_1 \rangle$  for a Z-basis measurement.



Lastly, we need a PM circuit for  $\langle X_0 \otimes X_1 \rangle$

We can compose the X-gate in terms of a Z-gate & other unitaries.

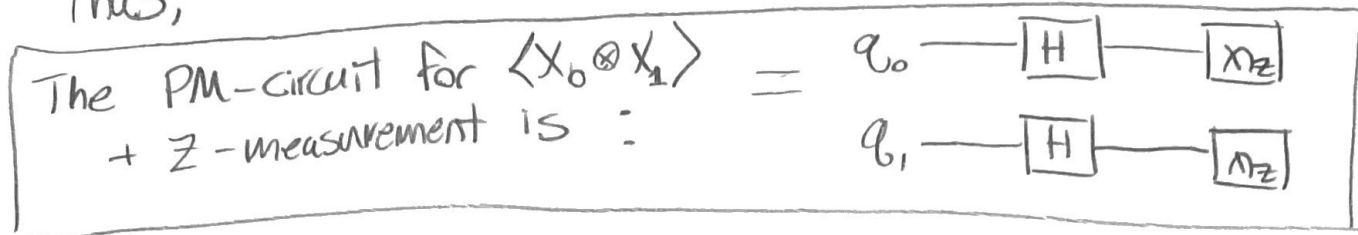
$$X = H^\dagger Z H$$

In quantum circuit language,



↳ pre-measurement step to get everything ready for a Z-basis measurement

Thus,



Lastly, I would like to verify the non-trivial operator decompositions using matrix multiplications, because I cited them without proof. In particular, I will verify

$$1) X = H^\dagger Z H$$

$$\text{and } 2) Y = (HS^\dagger)^\dagger Z (HS^\dagger)$$

$$\begin{aligned} 1) \quad H^\dagger Z H &= \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \\ &= \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ -1 & 1 \end{pmatrix} \\ &= \frac{1}{2} \begin{pmatrix} 0 & 2 \\ 2 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = X \end{aligned}$$

$$\therefore H^\dagger Z H = X \quad \checkmark$$

$$\begin{aligned} 2) \quad (HS^\dagger)^\dagger Z (HS^\dagger) &= S H^\dagger Z H S^\dagger \\ &= \frac{1}{2} \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -i \end{pmatrix} \\ &= \frac{1}{2} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 & -i \\ 1 & i \end{pmatrix} \end{aligned}$$

$$2) (HS^\dagger)^\dagger Z (HS^\dagger) = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 & -i \\ i & i \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 1 & 1 \\ i & -i \end{pmatrix} \begin{pmatrix} 1 & -i \\ -1 & -i \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 0 & -2i \\ 2i & 0 \end{pmatrix} = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} = Y$$

$$\therefore (HS^\dagger)^\dagger Z (HS^\dagger) = Y \quad \checkmark$$