Solving the Brachistochrone Problem with a Gradient Descent Algorithm

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In [1]: import numpy as np
         import pylab as plt
         # Animation
         from IPython.display import HTML
         from math import floor
         from matplotlib.animation import FuncAnimation
In [2]: np.random.seed(2)
In [3]: # Calculates the elapsed time on a single ramp
         def t(yi,yf):
             cons = np.sqrt(2/g)
             top = np.sqrt((yf - yi)**2 + dx**2)
             bot = np.sqrt(np.abs(yf)) + np.sqrt(np.abs(yi))
             return cons*top/bot
         # Calculates elapsed time on all ramps
         def T(Y):
             tt = 0 # total time
             for i in range(len(Y)-1):
                yi = Y[i]
                 yf = Y[i+1]
                 tt += t(yi,yf)
             return tt
         # Calculates the gradient of T
         def grad_T(Y):
             T_regular = T(Y) # time with no shift
             grad_vec = []
             for i in range(1,N):
                 Y[i] += dy # perturbing each element individually by dy grad_vec.append( (T(Y) - T_regular)/dy )
             gradient = np.zeros((len(Y)))
             gradient[1:-1] = grad_vec
             return gradient
         def make_brach(R):
             theta = np.linspace(0,np.pi,200)
             x_val = R*(theta - np.sin(theta))
             y_val = R*(1 + np.cos(theta) - 2)
plt.plot(x_val,y_val, color = 'orange',lw='7', alpha = 0.6, label = 'Cycloid')
         def time_brach(R,g):
             return np.pi*np.sqrt(R/g)
```

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In [4]:
g = 1 # gravitational constant
N = 14 # Number of inclined planes
x = np.linspace(0,np.pi,N+1)
dx = np.pi / N
dy = 0.000001
lr = 0.05 # Learning rate
eps = 0.00001 #Error cutoff

Y = np.zeros((N+1)) #Joints + 2 endpoints
Y[-1] = -2

J = - 2*np.random.random(N-1) # Just random apriori joints
Y[1:-1] = J # Assigning random joints to Y

# Y_record = [Y] # Keeping a record of optimization Learning
T_record = [T(Y)]
```

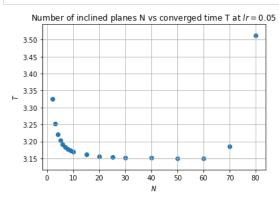
```
In [5]: # #Using a while loop to test robstness of the algorithm
         \# k = 1
         # while 1==1:
                Y+= -lr*grad_T(Y)
                time = T(Y)
         #
                T_record.append(time)
         # #
                  print(abs(T\_record[k] - T\_record[k-1])/eps) \# Printing how close the condition is from epsilon
                if abs(T\_record[k] - T\_record[k-1]) \leftarrow eps:
         #
                    break
         #
                k+=1
         # print('Number of iterations = ', k)
         # print('N = ', N)
# print('T = ', T_record[-1])
# print('Ir = ', Ir)
         # print(' ')
         # print(N, "{:.3f}".format(T_record[-1]))
```

Data Table of # of inclined planes (N) and elapsed time of converged approximation (T), Ir = 0.05

2 3.326 3 3.252 4 3.220 5 3.203 6 3.191 7 3.184 8 3.178 9 3.174 10 3.170 15 3.161 20 3.156 25 3.154 30 3.152 40 3.151 50 3.150 60 3.150 70 3.185 80 3.512

```
In [6]: # Data gathered from testing robustness of the algorithm

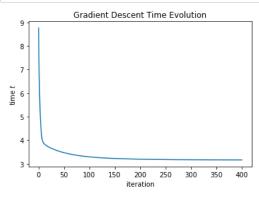
xx = [2,3,4,5,6,7,8,9,10,15,20,25,30,40,50,60,70,80]
yy = [3.326,3.252,3.220 ,3.203,3.191,3.184,3.178,3.174,3.170,3.161,3.156,3.154,3.152,3.151,3.150, 3.150,3.185,3.512]
plt.scatter(xx,yy)
plt.title('Number of inclined planes N vs converged time T at $lr = 0.05$')
plt.xlabel('$N$')
plt.ylabel('$T$')
plt.grid()
plt.show()
```



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In [7]: # For Loop approach --- Used for the animation
    itn = 400

Y_record = np.zeros((N+1,itn))
for k in range(itn):
    Y += -lr*grad_T(Y)
    time = T(Y)
    Y_record[:,k] = Y
    T_record.append(time)
In [8]: plt.plot(T_record)
    nlt.xlabel('iteration')
```

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In [8]: plt.plot(T_record)
  plt.xlabel('iteration')
  plt.ylabel('time $t$')
  plt.title('Gradient Descent Time Evolution')
  plt.show()
```

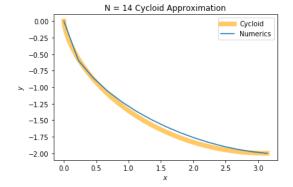


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In [9]: T_record[0], T_record[-1], T_record[-1]/np.pi
```

Out[9]: (8.759456960790901, 3.164977075811596, 1.0074434927758957)

```
In [10]: # Plots of converged approxiation and cycloid

make_brach(1)
   plt.plot(x,Y,label = 'Numerics')
   plt.title('N = ' + str(N) + ' Cycloid Approximation')
   plt.xlabel('$x$')
   plt.ylabel('$x$')
   plt.ylabel('$y$')
   plt.legend(loc = 'upper right')
   plt.show()
```



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In [11]: #-----
          #Animation (takes a while to Load...)
          print('Radius : ', 1)
print('gravity : ', g)
print('True Optimized Time: ' + "{:.3f}".format(time_brach(1,1)))
          fig = plt.figure()
          line, = plt.plot([], "r")
          ax = plt.gca()
          make_brach(1)
          plt.xlim(0,np.pi)
          plt.ylim(-2, 0)
          plt.xlabel('x')
          plt.ylabel('y')
          plt.title('num of planes: $N$ = ' + str(N) + ' || learning rate $lr$ = '+ str(lr))
          plt.close()
          def animate(frame):
              y1 = Y_record[:,floor(frame)]
line.set_data(x , y1)
ax.text(0.77, 0.93, "iteration:" + str(frame) + ' time: '+ str("{:.3f}".format(T_record[frame])),
bbox={'facecolor': 'red', 'pad': 5},
                       transform=ax.transAxes, ha="center")
          anim = FuncAnimation(fig,animate, frames = itn, interval = 30)
          HTML(anim.to_jshtml())
          Radius : 1
          gravity: 1
          True Optimized Time: 3.142
Out[11]:
           - H H 4 II F H H +
          ○ Once ○ Loop ○ Reflect
 In [ ]:
 In [ ]:
```