1. VanMal (Piter) Ogre Khans Army

1 Shaman- Firebrand Master @ 605 Pts

General; Wizard Master; Magic Item allowance; The Pyromancy; Iron Fist;

Sons of the Avalanche

Magical Heirloom [50]

Big Name - Firebrand [55]

Rod of Battle [45]

Ritual Bloodletter [20]

1 Khan- Cult Leader @ 385 Pts

Hand Weapon; Brace of Ogre Pistols (4+); Heavy Armour; Battle Standard;

Scrapling Lookout; Sons of the Avalanche

Big Name - Cult Leader [45]

Yeti Furs [40]

Viper's Curse [40]

11 Bruisers @ 979 Pts

Great Weapon; Heavy Armour; Standard; Musician; Scrapling Lookout; Sons of

the Avalanche

Pennant of the Great Grass Sky [50]

1 Champion @ [20] Pts

3 Tribesmen @ 155 Pts

Paired Weapons; Light Armour; Sons of the Avalanche

- 1 Kin-Eater @ 175 Pts
- 1 Kin-Eater @ 175 Pts
- 1 Kin-Eater @ 175 Pts

6 Mercenary Veterans @ 804 Pts

Poison Attacks; Plate Armour; Brace of Ogre Pistols (4+); Plate Armour;

Standard; Musician; Scrapling Lookout; Sons of the Avalanche

Banner of the Gyengget [75]

1 Thunder Cannon @ 320 Pts

Thunder Cannon (4+)

- 1 Bombardier Crew @ [0] Pts
- 1 Scrapling Crew @ [0] Pts
- 1 Woolly Rhino @ [0] Pts

1 Thunder Cannon @ 320 Pts

Thunder Cannon (4+)

1 Bombardier Crew @ [0] Pts

- 1 Scrapling Crew @ [0] Pts
- 1 Woolly Rhino @ [0] Pts
- 1 Frost Mammoth @ 405 Pts Ogre Crossbow (3+); Freezing Aura #Chilling Howl [0]

2 Rider @ [0] Pts

Models in Army: 28

Total Army Cost: 4498

2. Usachev (on clarification) (Moscow) Vampire Covenant Army

- 1 Bloodline Army Composition @ 0 Pts Bloodline Army Comp
- 1 Vampire Courtier of Brotherhood of the Dragon @ 410 Pts B: Brotherhood of the Dragon; Plate Armour; Halberd; Lance; Paired Weapons; Shield Eternal Duelist [80] Death Cheater [100]
- 1 Mount: Monstrous Revenant (Vampire Courtier) @ 130 Pts
- 1 Vampire Courtier of Brotherhood of the Dragon @ 360 Pts B: Brotherhood of the Dragon; Plate Armour; Halberd; Lance; Paired Weapons; Shield Monster Hunter [45] Basalt Infusion [35] Talisman of Shielding [50]
- 1 Mount: Great Monstrous Revenant @ 140 Pts Great Monstrous Revenant
- 1 Necromancer Adept @ 280 Pts General; The Dead Arise; Wizard Adept; The Evocation; Hand Weapon #The Dead Arise [0] Magical Heirloom [50]
- 1 Necromancer Adept @ 280 Pts Wizard Adept; The Alchemy; Hand Weapon Necromantic Staff [80]
- 31 Skeletons @ 397 Pts Spear; Light Armour; Shield; Standard; Musician

Flaming Standard [35]

- 1 Champion @ [20] Pts
- 31 Skeletons @ 397 Pts Spear; Light Armour; Shield; Standard; Musician Flaming Standard [35]
 - 1 Champion @ [20] Pts
- 19 Skeletons @ 215 Pts Light Armour; Shield; Standard Legion Standard [25]
 - 1 Champion @ [20] Pts
- 21 Zombies @ 120 Pts
- 1 Court of the Damned @ 310 Pts Chill of the Grave
 - 3 Paramours @ [0] Pts
 - 1 Spectral Pallbearers @ [0] Pts
- 5 Barrow Knights @ 190 Pts Lance; Heavy Armour; Shield; Musician
 - 5 Skeletal steed @ [0] Pts
- 2 Great Bats @ 90 Pts
- 2 Great Bats @ 90 Pts
- 5 Dire Wolves @ 80 Pts
- 5 Vampire Spawn @ 500 Pts Battle Focus; Frenzy
 - 1 Champion @ [20] Pts
- 5 Vampire Spawn @ 500 Pts Battle Focus; Frenzy
 - 1 Champion @ [20] Pts

Models in Army: 131

Total Army Cost: 4489

3. Conjurer (LV)

Undying Dynasties Army

- 1 Death Cult Hierarch Master @ 400 Pts
 The Divination; Wizard Master; Wizard Master allowances; Hierophant; Hand
 Weapon
- 1 Death Cult Hierarch Adept @ 200 Pts General; The Evocation; Wizard Adept; Hand Weapon
- 1 Tomb Architect @ 165 Pts
 Paired Weapons; Light Armour; Flammable; Master of Stone
- 5 Skeleton Scouts @ 130 Pts Aspen Bow (5+); Scout, Light Troops
 - 5 Skeletal Horse @ [0] Pts
- 5 Skeleton Scouts @ 130 Pts Aspen Bow (5+); Scout, Light Troops
 - 5 Skeletal Horse @ [0] Pts
- 5 Skeleton Scouts @ 130 Pts Aspen Bow (5+); Scout, Light Troops
 - 5 Skeletal Horse @ [0] Pts
- 19 Skeleton Archers @ 280 Pts Aspen Bow (5+); Light Armour; Musician
 - 1 Champion @ [20] Pts
- 40 Skeletons @ 465 Pts Spear; Light Armour; Shield; Standard; Musician Rending Banner [45]
 - 1 Champion @ [20] Pts
- 5 Tomb Cataphracts @ 610 Pts Halberd; Light Armour; Musician
 - 1 Champion @ [20] Pts
 - 6 Amuut @ [0] Pts
- 5 Tomb Cataphracts @ 610 Pts Halberd; Light Armour; Musician

- 1 Champion @ [20] Pts
- 6 Amuut @ [0] Pts
- 7 Shabti Archers @ 540 Pts Great Aspen Bow (5+); Light Armour; Musician
- 1 Charnel Catapult @ 200 Pts Charnel Catapult (5+)
- 1 Charnel Catapult @ 200 Pts Charnel Catapult (5+)
- 1 Colossus @ 440 Pts Giant Aspen Bow (5+); Light Armour

Models in Army: 94

Total Army Cost: 4500

- 4. Shiny (Piter) Saurian Ancients Army
- 1 Saurian Warlord @ 355 Pts General; Halberd; Light Armour Starfall Shard [75]
- 1 Mount: Alpha Carnosaur @ 490 Pts
- 1 Caiman Ancient @ 345 Pts
 Halberd; Light Armour; Battle Standard
 Basalt Infusion [35]
 Talisman of Shielding [50]
- 1 Cuatl Lord @ 580 Pts Wizard Master; The Divination; Hand Weapon; Palanquin D: Symbiosis [50] Jade Staff [60]
- 28 Saurian Warriors @ 609 Pts Hand Weapon; Shield; Standard; Musician
 - 1 Champion @ [20] Pts
- 15 Saurian Warriors @ 295 Pts
 Hand Weapon; Shield; Standard; Musician
- 7 Caimans @ 530 Pts Halberd

- 3 Ramphodon Riders @ 239 Pts
 Light Lance; Poisoned Javelin; Light Armour; Shield; Frenzy
 - 3 Ramphodon @ [0] Pts
 Battle Focus; Frenzy; Prey Scent
- 3 Ramphodon Riders @ 239 Pts Light Lance; Poisoned Javelin; Light Armour; Shield; Frenzy
 - 3 Ramphodon @ [0] Pts
 Battle Focus; Frenzy; Prey Scent
- 1 Weapon Beasts Spearback @ 135 Pts Spearback; Shoot Spikes (4+)
- 1 Weapon Beasts Spearback @ 135 Pts Spearback; Shoot Spikes (4+)
- 5 Chameleons @ 130 Pts Blowpipe (4+)
- 1 Stygiosaur Adept @ 415 Pts
 Mystic Traveler; Wizard Adept
 #Spark of Creation [0]
 #Shaman1: Awaken the Beast [0]
 #Shaman2: Swarm of Insects [0]
 #Shaman3: Savage Fury [0]
 - 1 Skink Rider @ [0] Pts

Models in Army: 63

Total Army Cost: 4497

5. Medved (LV)

Vampire Covenant Army

- 1 Bloodline Army Composition @ 0 Pts Bloodline Army Comp
- 1 Necromancer Adept @ 280 Pts
 Wizard Adept; The Evocation; Hand Weapon
 Necromantic Staff [80]
- 1 Vampire Count of Brotherhood of the Dragon Apprentice @ 785 Pts B: Brotherhood of the Dragon; Plate Armour; Wizard Apprentice; The Occultism; Paired Weapons; Shield Eternal Duelist [80] Legend of the Black King [110]

Potion of Swiftness [10] Touch of Greatness [50] Dragonfire Gem [20]

- 1 Spectral steed @ [0] Pts
- 1 Vampire Courtier of Brotherhood of the Dragon Apprentice @ 720 Pts B: Brotherhood of the Dragon; Plate Armour; General; The Dead Arise; Wizard Apprentice; The Occultism; Great Weapon; Halberd; Shield #The Dead Arise [0] Basalt Infusion [35] Talisman of Shielding [50]
 - 1 Court of the Damned @ [0] Pts Chill of the Grave
 - 2 Paramours @ [0] Pts
 - 1 Spectral Pallbearers @ [0] Pts
- 39 Skeletons @ 495 Pts Spear; Light Armour; Shield; Standard; Musician Rending Banner [45]
 - 1 Champion @ [20] Pts
- 39 Skeletons @ 495 Pts Spear; Light Armour; Shield; Standard; Musician Rending Banner [45]
 - 1 Champion @ [20] Pts
- 20 Zombies @ 155 Pts Standard; Musician
- 2 Great Bats @ 90 Pts
- 2 Great Bats @ 90 Pts
- 2 Great Bats @ 90 Pts
- 4 Vampire Knights @ 650 Pts Blood Ties (Dragon Brotherh.); Plate Armour; Lance; Shield; Standard; Musician Stalker's Standard [45]
 - 1 Champion @ [20] Pts
 - 5 Undead Mount @ [0] Pts
- 4 Vampire Knights @ 650 Pts

Blood Ties (Dragon Brotherh.); Plate Armour; Lance; Shield; Standard; Musician

Stalker's Standard [45]

1 Champion @ [20] Pts

5 Undead Mount @ [0] Pts

Models in Army: 116

Total Army Cost: 4500

6. DMCrew (Moscow)

Dread Elves Army

1 Dread Prince, The Fleet Commander @ 525 Pts

General; Fleet Commander; Kraken's Hide; Great Weapon; Heavy Armour;

Killer Instinct

Death's Kiss [85]

Death Cheater [100]

Potion of Swiftness [10]

1 Oracle Master @ 590 Pts

Wizard Master; The Divination; Wizard Master allowance; Hand Weapon; Light

Armour; Irresistible Will; Killer Instinct

Wandering Familiar [50]

Ring of Shadows [70]

Destiny's Call [70]

1 Captain, The Fleet Commander @ 365 Pts

Fleet Commander; Kraken's Hide; Hand Weapon; Heavy Armour; Shield; Battle

Standard; Killer Instinct

Banner of Blood [50]

Alchemist's Alloy [15]

Obsidian Rock [25]

Lucky Charm [10]

5 Dark Raiders @ 220 Pts

Cult of Cadaron; Light Lance; Repeater Crossbow (4+); Repeater Crossbow;

Light Armour; Shield

5 Elven Horse @ [0] Pts

5 Dark Raiders @ 220 Pts

Cult of Cadaron; Light Lance; Repeater Crossbow (4+); Repeater Crossbow;

Light Armour; Shield

5 Elven Horse @ [0] Pts

10 Repeater Auxiliaries @ 230 Pts

Repeater Crossbow (4+); Repeater Crossbow; Light Armour; Shield; Musician; Killer Instinct

10 Repeater Auxiliaries @ 230 Pts

Repeater Crossbow (4+); Repeater Crossbow; Light Armour; Shield; Musician; Killer Instinct

10 Repeater Auxiliaries @ 230 Pts

Repeater Crossbow (4+); Repeater Crossbow; Light Armour; Shield; Musician; Killer Instinct

28 Tower Guard @ 820 Pts

Cult of Olaron; Halberd; Heavy Armour; Standard; Musician Banner of Gar Daecos [75]

1 Champion @ [20] Pts

5 Harpies @ 135 Pts

- 1 Divine Altar @ 385 Pts Light Armour
 - 1 Avatar @ [0] Pts
 - 3 Disciple @ [0] Pts
- 1 Dread Reaper @ 180 Pts

Elven Bolt Thrower (3+); Light Armour

1 Dread Reaper @ 180 Pts

Elven Bolt Thrower (3+); Light Armour

1 Dread Reaper @ 180 Pts

Elven Bolt Thrower (3+); Light Armour

Models in Army: 76

Total Army Cost: 4490

7. Kamil (Poland)

Undying Dynasties Army

1 Death Cult Hierarch Master @ 450 Pts

General; The Evocation/Divination; Wizard Master; Wizard Master allowances; Hand Weapon

Essence of Free Mind [55]

Ankh of Naptesh [45]

1 Nomarch @ 305 Pts

Lance; Aspen Bow (4+); Heavy Armour; Shield; Flammable; Mummy's Curse; Undying Will Alchemist's Alloy [15] Potion of Strength [10] Steeds of Nephet-Ra [60]

- 1 Skeleton Chariot @ [0] Pts
 - 2 Skeletal Horse @ [0] Pts
- 1 Tomb Architect @ 215 Pts Paired Weapons; Light Armour; Flammable; Master of Stone Crown of the Wizard King [50]
- 1 Tomb Architect @ 180 Pts Paired Weapons; Light Armour; Flammable; Master of Stone Scroll of Desiccation [15]
- 20 Skeletons @ 170 Pts Hand Weapon; Light Armour; Shield; Musician
- 20 Skeletons @ 170 Pts Hand Weapon; Light Armour; Shield; Musician
- 5 Skeleton Scouts @ 130 Pts Aspen Bow (5+); Scout, Light Troops
 - 5 Skeletal Horse @ [0] Pts
- 7 Skeleton Chariots @ 715 Pts Halberd; Heavy Armour; Standard; Musician; Legion Charioteers; Scoring; Bound in Death; Chariot Host
 - 1 Champion @ [20] Pts
 - 13 Charioteer @ [0] Pts Aspen Bow (5+)
 - 14 Skeletal Horse @ [0] Pts
- 7 Shabtis @ 721 Pts Paired Weapons; Light Armour; Musician
 - 1 Champion @ [20] Pts
- 7 Shabti Archers @ 640 Pts Great Aspen Bow (5+); Light Armour; Musician
 - 1 Champion @ [20] Pts

- 1 Dread Sphinx @ 480 Pts Colossal Kopesh
- 1 Sand Scorpion @ 160 Pts Underground Ambush
- 1 Sand Scorpion @ 160 Pts Underground Ambush

Models in Army: 67

Total Army Cost: 4496

8. Insiko (Minsk)

Warriors of the Dark Gods Army

1 Sorcerer Adept @ 730 Pts

General; Magic Item allowance; Wizard Adept; The Alchemy; Paired Weapons; Plate Armour; Battleshrine Ledger of Souls [90]
Binding Scroll [55]
Basalt Infusion [35]

- 1 Battleshrine @ [0] Pts Standard; Beacon of the Dark Gods
 - 2 Wretched One @ [0] Pts
- 1 Sorcerer Adept @ 275 Pts Wizard Adept; The Evocation; Hand Weapon; Light Armour Binding Scroll [55]
- 5 Fallen @ 160 Pts
 Path of the Exiled; Paired Weapons; Hell-Forged Armour
- 19 Warriors of Nukuja, Sloth @ 760 Pts
 Path of the Favoured; Favour of Sloth (Nukuja); Hand Weapon; Hell-Forged
 Armour; Spiked Shield; Standard; Musician
 Flaming Standard [35]
 - 1 Favoured Champion @ [35] Pts
- 4 Warrior Knights of Vanadra, Wrath @ 350 Pts
 Path of the Favoured; Favour of Wrath (Vanadra); Great Weapon; Hell-Forged
 Armour; Shield; Musician
 - 1 Favoured Knight Champion @ [40] Pts

5 Black Steed @ [0] Pts

- 4 Warrior Knights of Vanadra, Wrath @ 350 Pts
 Path of the Favoured; Favour of Wrath (Vanadra); Great Weapon; Hell-Forged
 Armour: Shield: Musician
 - 1 Favoured Knight Champion @ [40] Pts
 - 5 Black Steed @ [0] Pts
- 3 Chosen Knights of Kuulima, Envy @ 546 Pts
 Favour of Envy (Kuulima); Path of the Favoured; Halberd; Hell-Forged
 Armour; Standard; Musician
 Icon of the Infinite [50]
 - 3 Karkadan @ [0] Pts
- 3 Chosen Knights of Kuulima, Envy @ 546 Pts Favour of Envy (Kuulima); Path of the Favoured; Halberd; Hell-Forged Armour; Standard; Musician Icon of the Infinite [50]
 - 3 Karkadan @ [0] Pts
- 1 Forsaken One @ 390 Pts Irredeemable
- 1 Forsaken One @ 390 Pts Irredeemable

Models in Army: 43

Total Army Cost: 4497

9. Flavus (LV)

Sylvan Elves Army

1 Forest Prince - Wild Hunter @ 640 Pts

General; Wildhunter mount upgrade; Lance; Elven Cloak; Light Armour; Shield; Kindred - Wild Hunter; Frenzy; Battle Focus Blessed Inscriptions [65]
Curse of the Black Stag [40]
Hail Shot [70]
Obsidian Rock [25]

- 1 Great Elk @ [0] Pts
- 1 Chieftain @ 385 Pts Lance; Sylvan Longbow (1+); Sylvan Longbow; Elven Cloak; Light Armour;

Shield; Battle Standard Flaming Standard [35] Dragon Staff [30]

- 1 Great Elk @ [0] Pts
- 1 Druid Master @ 445 Pts
 Wizard Master: The Druidism: Tree-singing: Wiz

Wizard Master; The Druidism; Tree-singing; Wizard Master point allowance; Hand Weapon

Magical Heirloom [50]

- 1 Elven Horse @ [0] Pts
- 9 Heath Riders @ 450 Pts

Sylvan Lance; Light Armour; Shield; Standard; Musician; Devastating Charge

(+1St,+1AP); Scoring Predator Pennant [50]

- 1 Champion @ [20] Pts
- 10 Elven Horse @ [0] Pts
- 9 Heath Riders @ 353 Pts

Sylvan Lance; Heath Hunters; Sylvan Longbow; Light Armour; Feigned Flight

- 9 Elven Horse @ [0] Pts
- 9 Heath Riders @ 353 Pts

Sylvan Lance; Heath Hunters; Sylvan Longbow; Light Armour; Feigned Flight

- 9 Elven Horse @ [0] Pts
- 3 Kestrel Knights @ 470 Pts

Sylvan Lance; Light Armour; Shield; Standard

Banner of Silent Mist [40]

- 1 Champion @ [20] Pts
- 4 Kestrel @ [0] Pts
- 3 Kestrel Knights @ 430 Pts

Sylvan Lance; Light Armour; Shield; Standard

- 1 Champion @ [20] Pts
- 4 Kestrel @ [0] Pts
- 4 Thicket Beasts @ 385 Pts
- 4 Thicket Beasts @ 385 Pts

1 Forest Eagle @ 100 Pts

1 Forest Eagle @ 100 Pts

Models in Army: 41

Total Army Cost: 4496

10. Tiferet (Minsk)

Beast Herds Army

1 Beast Lord @ 555 Pts

General; Hunting Call; Beast Axe; Heavy Armour; Shield Fatal Folly [35]
Talisman of Shielding [50]
Basalt Infusion [35]
Crown of Horns [25]

- 1 Razortusk Chariot @ [0] Pts Hunting Horn
 - 1 Wildhorn @ [0] Pts Light Lance
 - 1 Razortusk @ [0] Pts
- 1 Beast Chieftain @ 460 Pts

Beast Axe; Heavy Armour; Shield; Battle Standard; Greater Totem Bearer Dusk Forged [50]
Alchemist's Alloy [15]
Dragonfire Gem [20]

- 1 Raiding Chariot @ [0] Pts
 - 1 Wildhorn @ [0] Pts Light Lance
 - 2 War Hog @ [0] Pts
- 1 Soothsayer Master @ 440 Pts
 The Druidism; Wizard Master; Hand Weapon
 Seed of the Dark Forest [60]
- 15 Wildhorn Herd @ 220 Pts Hand Weapon; Throwing Weapons (5+); Musician; Ambush
- 15 Wildhorn Herd @ 220 Pts Hand Weapon; Throwing Weapons (5+); Musician; Ambush

33 Mongrel Herd @ 362 Pts Spear; Shield; Standard; Musician Banner of the Wild Herd [50]

1 Mongrel Champion @ [20] Pts

8 Feral Hounds @ 104 Pts

5 Gargoyles @ 135 Pts

1 Beast Giant @ 300 Pts Rage

5 Minotaurs @ 549 Pts Paired Weapons; Light Armour

1 Minotaur Champion @ [20] Pts

1 Gortach @ 475 Pts

1 Gortach @ 475 Pts

5 Centaurs @ 205 Pts Lance; Light Armour; Shield

Models in Army: 86

Total Army Cost: 4500

11. Lubar (Misnk)

Kingdom of Equitaine Army

1 Duke @ 560 Pts

General; The Blessing; Questing Oath; Bastard Sword; Heavy Armour; Shield;

Lance Formation; Oath of Fealty; Jousting

Blessed Inscriptions [65] Virtue of Renown [70] Dragonfire Gem [20] Crusader's Salvation [100]

1 Barded Warhorse @ [0] Pts

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1 Damsel Master @ 455 Pts
The Blessing; Wizard Master; The Druidism; Beloved; Lance Formation
Potion of Strength [10]

1 Equitan Unicorn @ [0] Pts

1 Paladin @ 375 Pts

The Blessing; Questing Oath; Bastard Sword; Heavy Armour; Shield; Battle Standard; Lance Formation; Oath of Fealty; Jousting Virtue of Piety [55]
Banner of Relentless Company [40]
Ghostly Guard [40]
Willow's Ward [15]

- 15 Peasant Crossbowmen @ 235 Pts Crossbow (4+); Musician; Bowmen's Stakes; Scoring
- 15 Peasant Crossbowmen @ 235 Pts
 Crossbow (4+); Musician; Bowmen's Stakes; Scoring
- 10 Knights of the Realm @ 660 Pts The Blessing; Lance; Heavy Armour; Shield; Standard; Musician; Lance Formation; Oath of Fealty Banner of the Last Charge [100]
 - 1 Knight Champion @ [20] Pts
 - 11 Warhorse @ [0] Pts
- 10 Knights of the Quest @ 615 Pts
 The Blessing; Questing Oath; Heavy Armour; Shield; Standard; Musician;
 Lance Formation
 Flaming Standard [35]
 - 1 Quasting Champion @ [20] Pts
 - 11 Warhorse @ [0] Pts
- 1 Siege War Machine Scorpion (4+) @ 120 Pts Siege M. - Scorpion; Serf
- 1 Siege War Machine Scorpion (4+) @ 120 Pts Siege M. - Scorpion; Serf
- 5 Yeoman Outriders @ 135 Pts Light Lance; Bow (4+); Light Armour; Shield; Serf
 - 5 Horse @ [0] Pts
- 5 Yeoman Outriders @ 135 Pts Light Lance; Bow (4+); Light Armour; Shield; Serf
 - 5 Horse @ [0] Pts
- 5 Yeoman Outriders @ 130 Pts Light Lance; Bow (4+); Shield; Serf
 - 5 Horse @ [0] Pts

26 Knights Forlorn @ 725 Pts

The Blessing; Questing Oath; Bastard Sword; Heavy Armour; Shield;

Standard; Musician; Forlorn Hope

Banner of Roland [50]

1 Forlorn Champion @ [20] Pts

Models in Army: 99

Total Army Cost: 4500

12. Allor (Moscow)

Orcs & Goblins Army

1 Forest Goblin King @ 385 Pts

Forest Goblin King; Paired Weapons; Heavy Armour

Death Cheater [100]

Hero's Heart [60]

Troll Ale Flask [30]

Lucky Charm [10]

1 Huntsmen Spider @ [0] Pts

1 Feral Orc Shaman Master @ 500 Pts

Feral Orc Shaman; Frenzy; Battle Focus; Wizard Master; The Shamanism;

Shaman Master allowances; Paired Weapons; Born to Fight

Dragonfire Gem [20]

Pan of Protection Pinchin' [40]

Shield Breaker [40]

1 Mount: Wyvern (Orc Shaman, Feral) @ 120 Pts

Venomous Fangs

1 Orc Shaman Adept @ 345 Pts

General; Orc Shaman; War Cry!; Wizard Adept; The Pyromancy; Hand Weapon;

Light Armour; Born to Fight

Crown of Autocracy [70]

1 Goblin Witch Doctor Adept @ 275 Pts

Goblin Shaman; Wizard Adept; The Witchcraft; Hand Weapon; Light Armour Skull Fetish [65]

1 Wolf @ [0] Pts

20 Orcs @ 250 Pts

Orc Ladz; Hand Weapon; Light Armour; Standard; Musician; Born to Fight

Banner of Discipline [35]

15 Feral Orc Boar Riders @ 360 Pts
Feral Orc Boar Riders; Frenzy; Battle Focus; Light Lance; Musician; Born to Fight

15 War Boar @ [0] Pts

32 Feral Orcs @ 520 Pts Frenzy; Battle Focus; Spear; Standard; Musician; Born to Fight Green Tide [45]

3 Grotlings @ 90 Pts
Throwing Weapons (5+)

7 Cave Trolls @ 558 Pts Cave Trolls; Stupid; Troll Belch

10 Gnasher Herd @ 120 Pts They're Everywhere!

1 Gargantula @ 510 Pts Venomous Fangs

> 8 Forest Goblin Crew @ [0] Pts Light Lance; Bow (4+)

1 Great Green Idol @ 465 Pts Battle Standard; Smash 'Em Flat

Models in Army: 87

Total Army Cost: 4498

13. Rilam (Poland)

Kingdom of Equitaine Army

1 Duke @ 300 Pts

The Blessing; Questing Oath; Bastard Sword; Heavy Armour; Shield; Hippogriff; Lance Formation; Oath of Fealty; Jousting Uther's Conviction [55] Lucky Charm [10]

- 1 Mount: Hippogriff @ 215 Pts
- 1 Duke @ 535 Pts

General; The Blessing; Lance; Heavy Armour; Shield; Lance Formation; Oath of Fealty; Jousting Virtue of Might [100]
Blessed Inscriptions [65]

Basalt Infusion [35]
Potion of Swiftness [10]

1 Pegasus @ [0] Pts

1 Paladin @ 300 Pts

The Blessing; Lance; Heavy Armour; Shield; Battle Standard; Lance

Formation; Oath of Fealty; Jousting

Dusk Forged [50] Alchemist's Alloy [15]

1 Barded Warhorse @ [0] Pts

1 Damsel Master @ 435 Pts

The Blessing; Wizard Master; The Shamanism; Beloved; Lance Formation Talisman of the Void [50]

1 Barded Warhorse @ [0] Pts

10 Knights of the Realm @ 610 Pts

The Blessing; Lance; Heavy Armour; Shield; Standard; Musician; Lance Formation; Oath of Fealty Banner of Speed [50]

1 Knight Champion @ [20] Pts

11 Warhorse @ [0] Pts

10 Knights of the Realm @ 595 Pts

The Blessing; Lance; Heavy Armour; Shield; Standard; Musician; Lance Formation; Oath of Fealty Flaming Standard [35]

1 Knight Champion @ [20] Pts

11 Warhorse @ [0] Pts

5 Knights Aspirant @ 250 Pts

The Blessing; Lance; Heavy Armour; Shield; Standard; Impetuous; Lance Formation

5 Warhorse @ [0] Pts

5 Knights Aspirant @ 250 Pts

The Blessing; Lance; Heavy Armour; Shield; Standard; Impetuous; Lance Formation

5 Warhorse @ [0] Pts

4 Pegasus Knights @ 640 Pts

The Blessing; Lance; Heavy Armour; Shield; Standard; Musician; Oath of

Fealty Banner of Roland [50]

- 1 Knight Champion @ [20] Pts
- 5 Young Pegasus @ [0] Pts
- 1 Siege War Machine Scorpion (4+) @ 120 Pts Siege M. - Scorpion; Serf
- 1 Siege War Machine Scorpion (4+) @ 120 Pts Siege M. Scorpion; Serf
- 5 Yeoman Outriders @ 130 Pts Light Lance; Bow (4+); Shield; Serf

5 Horse @ [0] Pts

Models in Army: 48

Total Army Cost: 4500

14. Dassler (LV)

Dread Elves Army

1 Oracle Master @ 625 Pts

General; Cult of Yema; Wizard Master; The Divination; Wizard Master allowance; Hand Weapon; Light Armour; Irresistible Will Moraec's Reaping [55]
Destiny's Call [70]
Ring of Shadows [70]

1 Cult Priest @ 745 Pts

Cult of Yema; Hand Weapon; Repeater Crossbow (4+); Repeater Crossbow; Light Armour; Shield; Battle Standard; Divine Altar Hero's Heart [60]
Basalt Infusion [35]

- 1 Divine Altar @ [15] Pts
 - 1 Avatar @ [0] Pts
 - 3 Disciple @ [15] Pts Paired Weapons
- 4 Dark Acolytes @ 375 Pts Cult of Yema
 - 1 Champion @ [120] Pts

Occult1: Pentagram of Pain [0]
Occult4: Breath of Corruption [0]
Occult6: The Grave Calls [0]

5 Elven Horse @ [0] Pts

24 Dread Legionnaires @ 380 Pts

Light Armour; Shield; Standard; Musician; Killer Instinct Legion Standard [25]

1 Champion @ [20] Pts

24 Dancers of Yema @ 640 Pts

Cult of Yema; Gladiator Weapons; Light Armour; Shield; Standard; Musician; Scoring

Banner of Blood [50]

1 Champion @ [20] Pts

24 Dancers of Yema @ 665 Pts

Cult of Yema; Gladiator Weapons; Light Armour; Shield; Standard; Musician; Scoring

Banner of Gar Daecos [75]

1 Champion @ [20] Pts

10 Dark Raiders @ 405 Pts

Cult of Cadaron; Light Lance; Repeater Crossbow (4+); Repeater Crossbow; Light Armour; Shield

10 Elven Horse @ [0] Pts

5 Harpies @ 135 Pts

1 Medusa @ 125 Pts

Cult of Yema; Petrifying Stare

10 Dark Raiders @ 405 Pts

Cult of Cadaron; Light Lance; Repeater Crossbow (4+); Repeater Crossbow; Light Armour; Shield

10 Elven Horse @ [0] Pts

Models in Army: 102

Total Army Cost: 4500

15. WFilin (on clarification) (LV)

Dwarven Holds Army

1 Engineer @ 240 Pts

General; Hand Weapon; Forge Repeater (4+); Plate Armour; Shield; Entrench; Shield Wall

Talismanic Runes [90]

#Rune of Denial

1 Engineer @ 150 Pts

Hand Weapon; Forge Repeater (4+); Plate Armour; Shield; Entrench; Shield Wall

10 Clan Warriors @ 160 Pts

Paired Weapons; Throwing Weapons (5+); Heavy Armour; Musician; Shield Wall; Sturdy

10 Clan Warriors @ 160 Pts

Paired Weapons; Throwing Weapons (5+); Heavy Armour; Musician; Shield Wall; Sturdy

10 Clan Warriors @ 160 Pts

Paired Weapons; Throwing Weapons (5+); Heavy Armour; Musician; Shield Wall; Sturdy

10 Clan Warriors @ 160 Pts

Paired Weapons; Throwing Weapons (5+); Heavy Armour; Musician; Shield Wall; Sturdy

10 Greybeards @ 255 Pts

Hand Weapon; Throwing Weapons (5+); Heavy Armour; Shield; Musician; Seen it All; Shield Wall; Sturdy

10 Greybeards @ 235 Pts

Hand Weapon; Throwing Weapons (5+); Heavy Armour; Musician; Seen it All; Shield Wall; Sturdy

1 Steam Attack Copters @ 175 Pts

Forge Repeater (4+); Shrapnel Grenades

1 Steam Attack Copters @ 175 Pts

Forge Repeater (4+); Shrapnel Grenades

1 Grudge Buster @ 350 Pts

Forge Repeater (4+)

2 Crew @ [0] Pts

1 Vengeance Seeker @ 130 Pts

Whirling Chains of Doom; The bigger they are...; Yer comin' with me!

1 Vengeance Seeker @ 130 Pts

Whirling Chains of Doom; The bigger they are...; Yer comin' with me!

- 19 Rangers @ 450 Pts Crossbow (3+); Heavy Armour; Shield; Musician; Scoring; Shield Wall
- 19 Rangers @ 450 Pts
 Crossbow (3+); Heavy Armour; Shield; Musician; Scoring; Shield Wall
- 1 Field Artillery Cannon @ 255 Pts Cannon (4+); Heavy Armour
- 1 Field Artillery Cannon @ 255 Pts Cannon (4+); Heavy Armour
- 6 Hold Guardians @ 606 Pts
 Plate Armour; Musician; Runic Engravings

Models in Army: 111

Total Army Cost: 4496

16. Alex (LV)

Daemonic Legions Army

Daemonic Legions Army

- 19 Succubi @ 565 Pts
 Talon Scythes; Standard; Musician; Smothering Coils
 #Smothering Coils [0]
 - 1 Champion @ [20] Pts
- 3 Brazen Beasts (Daredevils) @ 401 Pts Musician; Whipcrack Tail #Whipcrack Tail [0]
 - 3 Beast @ [0] Pts
- 2 Clawed Fiends @ 384 Pts Standard; Musician; Unhinging Jaw; Smother #Unhinging Jaw [0]
 - 1 Champion @ [20] Pts
- 3 Brazen Beasts (Daredevils) @ 401 Pts Musician; Whipcrack Tail #Whipcrack Tail [0]
 - 3 Beast @ [0] Pts

1 Omen of Savar Apprentice @ 585 Pts

General; Wizard Apprentice; Dominion of Pride; The Thaumaturgy; Divine Right

Bronze Backbone - Guiding [75]

Dexterous Tentacles [15]

Iron Husk [60]

5 Furies @ 160 Pts

Kaleidoscopic Flesh

#Kaleidoscopic Flesh [0]

3 Veil Serpents @ 280 Pts

Morphilngs

#Mesmerizing Plumage [0]

#Chilling Yawn [0]

#Tarskin [0]

1 Harbinger of Father Chaos Apprentice @ 385 Pts

Wizard Apprentice; The Evocation

Bronze Backbone - Guiding [75]

Hammer Hand [35]

1 Pale Horse @ [0] Pts

19 Succubi @ 565 Pts

Talon Scythes; Standard; Musician; Smothering Coils

#Smothering Coils [0]

1 Champion @ [20] Pts

1 Omen of Savar Master @ 770 Pts

Wizard Master; The Divination; Divine Right

Bronze Backbone - Guiding [75]

Dexterous Tentacles [15]

Iron Husk [60]

Models in Army: 51

Total Army Cost: 4496

17. Pawel (Poland)

Empire of Sonnstahl Army

1 Knight Commander @ 405 Pts

General; Hand Weapon; Plate Armour; Shield; Horse; First Knight

The Light of Sonnstahl [155]

Lucky Charm [10]

Witchfire Guard [35]

1 Horse @ [0] Pts

1 Prelate @ 390 Pts

Paired Weapons; Plate Armour; Horse

Locket of Sunna [70]

Hero's Heart [60]

Basalt Infusion [35]

1 Horse @ [0] Pts

1 Marshal - Battle Standard Bearer @ 265 Pts

Hand Weapon; Plate Armour; Shield; Battle Standard

Death Warrant [55]

The Black Steel [45]

1 Wizard Master @ 400 Pts

Wizard Master; The Divination; Magical Equipment allowance; Hand Weapon

Magical Heirloom [50]

#Divination: The Conclave [0]

#Divin Attr: Guiding Light [0]

#Divin1: Know Thine Enemy [0]

#Divin2: Fate's Judgement [0]

#Divin3: Scrying [0]

#Divin4: The Stars Align [0]

#Divin5: Unerring Strike [0]

#Divin6: Portent of Doom [0]

1 Wizard Adept @ 200 Pts

Wizard Adept; The Cosmology; Hand Weapon

#Cosmology: Duality [0]

#CosmA: Equilibrium [0]

#Cosm1: Altered Sight [0]

#Cosm2: Truth of Time [0]

#Cosm3: Ice and Fire [0]

#Cosm4: Perception of Strength [0]

7 Knightly Orders @ 478 Pts

Knightly Orders; Lance; Plate Armour; Shield; Standard; Musician; Horse

Household Standard [40]

1 Champion @ [20] Pts

8 Horse @ [0] Pts

19 Heavy Infantry - Swordsmen @ 205 Pts

Hand Weapon; Light Armour; Shield; Standard; Musician; Support Unit

1 Champion @ [20] Pts

20 Light Infantry - Crossbowmen @ 285 Pts

Crossbow (4+); Musician

10 State Militia @ 140 Pts

Paired Weapons; Pistol (4+); Bow (4+)

10 State Militia @ 140 Pts

Paired Weapons; Pistol (4+); Bow (4+)

1 Steam Tank @ 475 Pts

Steel Ram; Steam Cannon (3+); Steam Powered

1 Steel Ram @ [0] Pts

- 1 Imperial Artillery Imperial Rocketeer (4+) @ 160 Pts Imperial Rocketeer (4+)
- 1 Imperial Artillery Imperial Rocketeer (4+) @ 160 Pts Imperial Rocketeer (4+)
- 32 Imperial Guard @ 627 Pts

Plate Armour; Shield; Standard; Musician

Rending Banner [45]

1 Champion @ [20] Pts

5 Reiters @ 170 Pts

Pistol (3+); Heavy Armour; Horse; Fire on Impact!

5 Horse @ [0] Pts

Models in Army: 105

Total Army Cost: 4500

18. Tsar Leonid (Moscow)

Ogre Khans Army

1 Shaman- Cult Leader Master @ 575 Pts

General; Wizard Master; Magic Item allowance; The Pyromancy; Hand Weapon;

Sons of the Avalanche

Big Name - Cult Leader [45]

Talisman of Shielding [50]

Binding Scroll [55]

1 Khan- Trolleater @ 390 Pts

Iron Fist; Light Armour; Battle Standard; Scrapling Lookout; Sons of the

Avalanche

Big Name - Trolleater [85]

Lygur's Tongue [55]

1 Khan @ 240 Pts

Hand Weapon; Brace of Ogre Pistols (4+); Light Armour; Sons of the Avalanche Viper's Curse [40]

8 Bruisers @ 751 Pts

Great Weapon; Heavy Armour; Standard; Musician; Scrapling Lookout; Sons of the Avalanche

Pennant of the Great Grass Sky [50]

- 1 Champion @ [20] Pts
- 3 Bruisers @ 205 Pts

Great Weapon; Heavy Armour; Musician; Sons of the Avalanche

3 Bruisers @ 185 Pts

Great Weapon; Heavy Armour; Sons of the Avalanche

8 Mercenary Veterans @ 889 Pts

Swiftstride; Devastating Charge (+1St,+1AP); Iron Fist; Heavy Armour; Standard; Musician; Scrapling Lookout; Sons of the Avalanche

6 Mercenary Veterans @ 729 Pts

Plate Armour; Poison Attacks; Brace of Ogre Pistols (4+); Plate Armour; Standard; Musician; Scrapling Lookout; Sons of the Avalanche

- 1 Sabretooth Tigers @ 80 Pts
- 1 Sabretooth Tigers @ 80 Pts
- 5 Bombardiers @ 369 Pts

Hand Cannon (4+); Light Armour; Musician; Sons of the Avalanche

Models in Army: 38

Total Army Cost: 4493

19. Akniles (Moscow)

Dread Elves Army

1 Cult Priest @ 745 Pts

Cult of Yema; Hand Weapon; Light Armour; Shield; Battle Standard; Divine Altar

Basalt Infusion [35]

Basalt Infusion [35] Moraec's Reaping [55] Lucky Charm [10]

1 Divine Altar @ [15] Pts

- 1 Avatar @ [0] Pts
- 3 Disciple @ [15] Pts Paired Weapons
- 1 Oracle Master @ 490 Pts

General; Wizard Master; The Witchcraft; Wizard Master allowance; Hand

Weapon; Irresistible Will; Killer Instinct

Binding Scroll [55] Amulet of Spite [40]

1 Oracle Adept @ 305 Ptsh

Wizard Adept; The Cosmology; Hand Weapon; Irresistible Will; Killer

Instinct

Book of Arcane Mastery [60]

29 Dread Legionnaires @ 525 Pts

Spear; Light Armour; Shield; Standard; Musician; Killer Instinct

Rending Banner [45]

1 Champion @ [20] Pts

5 Dark Raiders @ 200 Pts

Cult of Cadaron; Light Lance; Repeater Crossbow (4+); Repeater Crossbow;

Light Armour

5 Elven Horse @ [0] Pts

5 Dark Raiders @ 200 Pts

Cult of Cadaron; Light Lance; Repeater Crossbow (4+); Repeater Crossbow;

Light Armour

5 Elven Horse @ [0] Pts

10 Corsairs @ 200 Pts

Paired Weapons; Kraken's Hide; Light Armour; Musician; Killer Instinct

5 Dark Acolytes @ 424 Pts

Cult of Yema

1 Champion @ [120] Pts

Occult1: Pentagram of Pain [0]

Occult4: Breath of Corruption [0]

Occult6: The Grave Calls [0]

6 Elven Horse @ [0] Pts

6 Dread Knights @ 383 Pts

Lance; Heavy Armour; Shield; Standard; Musician; Killer Instinct

Banner of Blood [50]

6 Raptor @ [0] Pts

5 Harpies @ 135 Pts

10 Raven Cloaks @ 345 Pts

Cult of Cadaron; Paired Weapons; Repeater Crossbow (3+); Repeater Crossbow; Light Armour

1 Dread Reaper @ 180 Pts

Elven Bolt Thrower (3+); Light Armour

1 Dread Reaper @ 180 Pts

Elven Bolt Thrower (3+); Light Armour

1 Dread Reaper @ 180 Pts

Elven Bolt Thrower (3+); Light Armour

Models in Army: 79

Total Army Cost: 4492

20. Axilles (LV)

Warriors of the Dark Gods Army

1 Sorcerer Master @ 830 Pts

General; Magic Item allowance; Wizard Master; The Evocation; Hand Weapon; Plate Armour; Battleshrine
Talisman of the Void [50]
Gladiator's Spirit [35]

Zealots Banner [50]

1 Battleshrine @ [0] Pts

Standard; Beacon of the Dark Gods

2 Wretched One @ [0] Pts

1 Chosen Lord of Nukuja, Sloth @ 655 Pts

Favour of Sloth (Nukuja); Path of the Favoured; Paired Weapons;

Hell-Forged Armour; Shield; Battle Standard; War Dais

Blessed Inscriptions [65]

Talisman of Shielding [50]

Potion of Swiftness [10]

1 War Dais @ [0] Pts

19 Warriors of Nukuja, Sloth @ 775 Pts

Path of the Favoured; Favour of Sloth (Nukuja); Hand Weapon; Hell-Forged

Armour; Spiked Shield; Standard; Musician

Banner of Speed [50]

- 1 Favoured Champion @ [35] Pts
- 5 Fallen @ 160 Pts
 Path of the Exiled; Paired Weapons; Hell-Forged Armour
- 3 Chosen Knights of Cibaresh, Lust @ 493 Pts Favour of Lust (Cibaresh); Path of the Favoured; Halberd; Hell-Forged Armour; Standard; Musician
 - 3 Karkadan @ [0] Pts
- 3 Chosen Knights of Cibaresh, Lust @ 493 Pts Favour of Lust (Cibaresh); Path of the Favoured; Halberd; Hell-Forged Armour; Standard; Musician
 - 3 Karkadan @ [0] Pts
- 1 Hell Maw @ 430 Pts Two Ominous Gateways
- 5 Warhounds @ 100 Pts Release the Hounds
- 5 Warhounds @ 100 Pts Release the Hounds
- 3 Forsworn @ 209 Pts
 Path of the Exiled; Paired Weapons; Hell-Forged Armour; Musician
- 3 Forsworn @ 189 Pts
 Path of the Exiled; Paired Weapons; Hell-Forged Armour

Models in Army: 50

Total Army Cost: 4434

21. Fario (Poland)

Dread Elves Army

- 1 Oracle Adept @ 295 Pts General; Wizard Adept; The Divination; Hand Weapon; Irresistible Will; Killer Instinct Wandering Familiar [50]
- 1 Oracle Adept @ 245 Pts Wizard Adept; The Alchemy; Hand Weapon; Irresistible Will; Killer Instinct

1 Assassin @ 250 Pts

Paired Weapons; Path of Silent Death; Cult of Cadaron; Assassin Throwing Weapon (1+); Professional Courtesy; Master Poisoner; Wolfsbane

1 Dread Prince, The Fleet Commander @ 655 Pts

Fleet Commander; Kraken's Hide; Lance; Heavy Armour; Shield; Killer Instinct

Midnight Cloak [95]

Transcendence [65]

Basalt Infusion [35]

1 Pegasus @ [0] Pts

1 Captain @ 350 Pts

Barding; Lance; Heavy Armour; Shield; Battle Standard; Killer Instinct Dusk Forged [50]

Alchemist's Alloy [15]

1 Elven Horse @ [0] Pts

5 Dark Raiders @ 160 Pts

Cult of Cadaron; Light Lance; Light Armour

5 Elven Horse @ [0] Pts

5 Dark Raiders @ 160 Pts

Cult of Cadaron; Light Lance; Light Armour

5 Elven Horse @ [0] Pts

23 Dread Legionnaires @ 435 Pts

Spear; Light Armour; Shield; Standard; Musician; Killer Instinct

Rending Banner [45]

1 Champion @ [20] Pts

10 Corsairs @ 190 Pts

Kraken's Hide; Light Armour; Musician; Killer Instinct; Vanguard

15 Dread Legionnaires @ 185 Pts

Light Armour; Shield; Musician; Killer Instinct

1 Divine Altar @ 385 Pts

Light Armour

1 Avatar @ [0] Pts

3 Disciple @ [0] Pts

23 Dancers of Yema @ 643 Pts

Cult of Yema; Gladiator Weapons; Light Armour; Shield; Standard; Musician; Scoring
Banner of Gar Daecos [75]

- 1 Champion @ [20] Pts
- 8 Dread Knights @ 547 Pts Lance; Heavy Armour; Shield; Standard; Musician; Killer Instinct Banner of Blood [50]
 - 1 Champion @ [20] Pts
 - 9 Raptor @ [0] Pts

Models in Army: 90

Total Army Cost: 4500