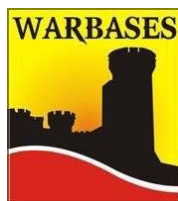


The Scottish Championships 2019

Player Pack



**DEEP
CUT
STUDIO**



Tournament Schedule

Saturday 14th July

08:15 am – 08:45 am Registration
08:45 am – 09:00 am Day 1 Welcome
09.00 am - 12:00 pm Game 1
12:00 pm - 13:00 pm Lunch
13:00 pm - 16:00 pm Game 2
16:00 pm - 16:30 pm Coffee Break
16:30 pm - 19:30 pm Game 3

Dinner @ Nandos [Forthside Way, Development,
Stirling, FK8 1QZ] 8:15 pm

Sunday 15th July

08:30 am Venue opens
08:45 am – 09:00 am Day 2 Welcome
09.00 am - 12:00 pm Game 4
12:00 pm - 13:00 pm Lunch
13:00 pm - 16:00 pm Game 5
16:15 pm - 16:30 pm Prize Ceremony

Lists

Nicholas Armitage, Beast Herds – 4500

Minotaur Warlord, General,
Paired Weapons, Aaghor's
Affliction, Blessed Inscriptions,
Crown of Horns, Potion of
Swiftiness 705

Beast Chieftain, BSB, Greater
Totem Bearer, Great Weapon,
Destiny's Call,
Cleansing Light 355

Soothsayer, Wizard Adept,
Druidism, Paired Weapons, Dark
Rain 315

Soothsayer, Wizard Adept,
Shamanism, Paired Weapons,
Seed of The Dark Forest 295

3 Raiding Chariot 330

2 x 18 Wildhorn Herd, Musician,
Paired Weapons, Throwing
Weapons, Ambush 2 x 292 [584]

2 x 6 Minotaurs, Musician, Paired
Weapons 2 x 549 [1098]

2 x Razortusk Herd 2 x 100 [200]

16 Longhorns, Full Command,
Flaming Banner 388

Razortusk Chariot

Tim Bohknecht, Beast Herds – 4496

Soothsayer, General, Wizard
Adept, Druidism, Crown of
Horns, Seed of the Dark Forest
315

Minotaur Chieftain, BSB, Greater
Totem Bearer, Heavy Armour,
Shield, Ghostly Guard, Obscuring
Fog, Lucky Charm 445

Soothsayer, Wizard Master,
Shamanism, Talisman of the
Void, Dark Rain 520

2 x 40 Mongrel Herd, Full
Command, Spears, Banner of the
Wild Herd 2 x 410 [820]

10 Mongrel Raiders 95

2 x 10 Longhorn Herd 2 x 155
[310]

2 x 5 Feral Hounds 2 x 80 [160]

2 x Razortusk Herd 2 x 100 [200]

2 x Gortach 2 x 475 [950]

2 x Giant, Big Brother, Uprooted
Tree 2 x 345 [690]

Lists

Dan Minto, Dread Elves – 4500

Dread Prince, General, Great
Weapon, Heavy Armour,
Repeater Handbow, Death's Kiss,
Ring of Shadows, Seal of the
Republic 470

Oracle, Dragon, Cult of Yema,
Divination, Wizard Master,
2 x Binding Scroll, Moraec's
Reaping 1030

2 x 10 Corsairs, Paired Weapons,
Repeater Handbow 2 x 220 [440]

2 x 5 Dark Raiders, Repeater
Crossbows 2 x 200 [400]

20 Dread Legionnaire,
Champion, Musician, Spears 310

Divine Altar, Paired Weapons
400

23 Tower Guard, Full Command,
Banner of Gar Daecos 670

2 x Kraken 2 x 390 [780]

Fraser Campbell, Dread Elves - 4492

Oracle, General, Wizard Master,
Cosmology, Magical Heirloom,
Talisman of the Void 495

Captain, BSB, Manticore, Beast
Master, Halberd, Heavy Armour,
Shield, Beastmaster's Lash,
Ghostly Guard 535

2 x 5 Dark Raiders, Repeater
Crossbows 2 x 200 [400]

30 Dread Legionnaires, Full
Command, Spears, Rending
Banner 525

10 Repeater Auxiliaries, Musician
210

5 Dark Acolytes, Champion, Cult
of Yema 375

9 Dread Knights, Full Command,
Banner of Blood 547

5 Harpies 135

2 x Raptor Chariot 2 x 195 [390]

2 x Hydra 2 x 440 [880]

Lists

Munro Armitage, Dread Elves - 4500

(Arya) Oracle, General, Dragon,
Wizard Master, Occultism,
Wandering Familiar, Talisman of
the Void, Moraec's Reaping 1020

(Islanzandi) Cult Priest, BSB,
Divine Altar, Cult of Yema, Paired
Weapons, Basalt Infusion, Hero's
Heart 725

2 x 5 Dark Raiders, Repeater
Crossbows 2 x 200 [400]

(Guard of Elesmera) 20 Dread
Legionnaires, Musician, Standard
Bearer, Academy
Banner, Spears 370

(Guard of Silthrim) 20 Dread
Legionnaires, Musician, Standard
Bearer, Academy
Banner, Spears 370

(Firnen's Fang) 25 Dancers of
Yema, Full Command, Banner of
Gar Daecos 665

(Valdr's Claw) 25 Dread Judges,
Standard Bearer, Musician,
Banner of Blood 680

2 x 5 Harpies 270

David Johnson, Dwarven Holds - 4496

Runic Smith, General, Ancestral
Memory, 3 x Battle Runes, Shield,
Rune of Devouring, Rune of
Dragon's Breath, 2 x Rune of Iron
455

Thane, BSB, Shield, Rune of Iron,
2 x Rune of Lightning, Rune of
Returning 280

Anvil of Power 185

Engineer, Shield 130

2 x 10 Clan Marksmen, Crossbow,
Shield 2 x 220 [440]

27 Greybeards, Full Command,
Shield, Runic Standard of
Swiftiness 689

2 x 6 Hold Guardians, Musician 2
x 606 [1212]

Vengeance Seeker 130

2 x Steam Bombers 2 x 210 [420]

Catapult, Rune Crafted 300

Cannon 255

Lists

Jordan Bladen, Daemon Legions - 4489

Omen of Savar, General, Bronze Backbone, Dominion of Pride, Hammer Hand, Horns of Hubris, Wizard Master, Divination 775	20 Lemures, Full Command 520
Omen of Savar, Bronze Backbone, Hammer Hand, Wizard Adept, Thaumaturgy 555	2 x 6 Hoarders, Champion, Standard Bearer, Tarskin 2 x 722 [1444]
21 Lemures, Full Command, Chilling Yawn 609	5 Hoarders, Champion, Tarskin 586

Matt Perriss – Empire of Sonnstahl - 4500

Prelate, General, Plate Armour, Great Weapon, Imperial Seal, Locket of Sunna 360	3 x 10 State Militia 3 x 140 [420]
Marshal, BSB, Pistol, Shield, Black Steel, Death Warrant 270	20 Light Infantry, Crossbows, Musician, Standard, Marksman's Pennant 315
Wizard, Wizard Master, Divination 350	20 Heavy Infantry, Musician 165
Wizard, Arcane Engine (Arcane Shield), Wizard Adept, Cosmology, Light Armour, Basalt Infusion, Book Of Arcane Mastery 500	20 State Militia 240
Prelate, Plate Armour, Shield, Crown of the Wizard King, Alchemist Alloy, Willows Ward 265	28 Imperial Guard, Champion, Musician, Great Weapons 551
	28 Imperial Guard, Full Command, Household Banner, Great Weapons 611
	4 Knights of the Sun Griffon, Musician, Lances and Shields 453

Lists

Michael Doherty, Empire of Sonnstahl - 4497

Knight Commander, General,
Horse, Shield, The Light of
Sonnstahl, Witchfire Guard 395

Marshal, BSB, Horse, Great
Tactician, Shield, Death Warrant,
Stalker's Standard 395

Prelate, Horse, Plate Armour,
Shield, Locket of Sunna 295

Wizard, Horse, Wizard Master,
Cosmology, Magical Heirloom
420

Wizard, Horse, Wizard Adept,
Pyromancy, Book of Arcane
Mastery 280

15 Electoral Cavalry, Knightly
Orders, Full Command, Lance,
Shields, Banner of Speed 810

9 Electoral Cavalry, Musician,
Shields 327

2 x 3 Knights of the Sun Griffon,
Musician, Standard Bearer,
Stalker's Standard 2 x 375 [750]

2 x 5 Reiters, Brace of Pistols 2 x
175 [350]

Steam Tank 475

Matt Wilson, Infernal Dwarves - 4499

Prophet, General, Temple
Lamassu, Wizard Adept,
Alchemy, Engineer, Flintlock Axe,
Shield, Alchemists Alloy, Crystal
Ball, Heat Haze 710

Vizier, BSB, Infernal Weapon,
Shield, Kadim Bindings, Mask of
the Furnace, Potion of Swiftness
350

2 x 12 Citadel Guard, Musician,
Flintlock Axes, Shields 2 x 362
[724]

2 x 25 Orc Slaves, Musician,
Shields 2 x 225 [450]

18 Immortals, Full Command,
Aether Icon, Infernal Weapons,
Shields 521

3 Taurukh Anointed, Musician,
Standard Bearer, Shields,
Infernal Weapons 459

2 Gunnery Team, Flamethrower 2
x 130 [260]

Infernal Engine, Shrapnel Guns
450

Kadim Titan 575

Lists

Oli Mather, Infernal Dwarves - 4500

Prophet, General, Wizard Master, Alchemy, Shield, Blunderbuss 450	26 Hobgoblins, Backstabbers, Musician, Champion 280
Vizier, BSB, Shield, Blunderbuss, Banner of the Relentless Company, Mask of the Furnace 300	22 Hobgoblins, Musician, Bows 198
Overlord, Great Bull of Shamut, Onyx Core, Obsidian Rock, Potion of Swiftiness 835	9 Taurukh, Standard Bearer, Musician, Shields, Infernal Weapons, Banner of Shamut 399
Hobgoblin Chieftain, Backstabber Boss, Potion of Strength 105	5 Hobgoblin Wolf Riders 130
28 Infernal Warriors, Full Command, Shields, Blunderbuss 653	Kadim Titan 575
	5 Kadim Incarnates 575

Hugh Scarlin, Kingdom of Equitaine - 4498

Duke, General, Pegasus, Lance, Might, Questing Oath, Shield, Basalt Infusion, Divine Judgement, Fortress of Faith, Potion of Swiftiness 670	3 x 6 Knights of the Realm, Standard Bearer 3 x 280 [840]
Paladin, BSB, Barded Warhorse, Piety, Questing Oath, Shield, Alchemist's Alloy, Potion of Strength 345	12 Knights of the Quest, Full Command 630
Damsel, Equitan Unicorn, Wizard Master, Druidism 445	3 x 5 Yeoman Outriders, Light Armour, Shield 3 x 135 [405]
6 Knights Aspirants, Standard Bearer 288	5 Pegasus Knight, Skirmish, Champion, Standard Bearer, Banner of Roland 635
	2 x Scorpion 2 x 120 [240]

Lists

James McCormick, Ogre Khans - 4496

Shaman, General, Gut Roarer, Wizard Master, Thaumaturgy, Iron Fist, Ritual Bloodletter, Talisman of Shielding 550	24 Scraplings, Bows 183
Khan, BSB, Trolleater, Heavy Armour, Iron Fist, Ogre Crossbow 350	20 Scraplings, Throwing Weapons 115
Shaman, Wizard Adept, Pyromancy, Iron Fist, Light Armour, Book of Arcane Mastery 350	Sabretooth Tiger 80
10 Bruisers, Full Command, Pennant of the Great Grass Sky 827	3 x 2 Yetis 3 x 175 [525]
	2 x 6 Bombardiers, Musician 2 x 451 [902]
	5 Bombardiers, Musician 369
	Scratapult 245

Jon Tea, Ogre Khans - 4493

Shaman, General, Wizard Master, Shamanism, Gut Roarer, Great Weapon 485	5 Mercenary Veterans, Full Command, Ogre Pistols, Accurate, Poison Attacks 625
Khan, BSB, Cult Leader, Heavy Armour, Brace of Ogre Pistols, Viper's Curse 345	2 x Sabretooth Tiger 2 x 80 [160]
Mammoth Hunter, Leader of the Pack, Scout, Great Weapon 245	Kin-Eater 175
3 x 3 Bruisers 3 x 185 [555]	Thunder Cannon 320
9 Tribesmen, Iron Fists, Full Command, Pennant of the Great Grass Sky 667	6 Bombardiers 431
	Rock Aurochs, Lance 485

Lists

Rob Cousins, Orcs and Goblins - 4497

Orc Shaman, General, Warcry!,
Feral Orc, Paired Weapons,
Wizard Master, Essence of a Free
Mind, Pyromancy/Shamanism,
Pan of Protection Pinchin', Rod of
Battle 585

Iron Orc Chief, BSB, Shield,
Banner of the Relentless
Company, Basalt Infusion,
Willow's Ward 305

Common Goblin Witch Doctor,
Wizard Adept, Witchcraft, Skull
Fetish 255

20 Common Goblins Bow,
Musician, Shield 180

26 Feral Orc 'Eadbashers, Full
Command, Mammoth Stabber,

Paired Weapons, Green Tide
Banner 703

20 Feral Orcs: Bows, Champion,
Musician, Spears 315

3 x 5 Common Goblin Raiders:
Bow, Shield 3 x 135 [405]

2 x 1 Goblin Wolf Chariot 2 x 125
[250]

27 Iron Orcs: Champion,
Standard Bearer, Green Tide
Banner 724

Great Green Idol 365

2 x Greenhide Catapult, Git
Launcher, Orc Overseer 2 x 205
[410]

Steven Dorning, Orcs and Goblins - 4483

Orc Shaman, General, Common
Orc, Warcry!, Wizard Master,
Shamanism, Paired Weapons,
Destiny's Call, Talisman of the
Void 550

Forest Goblin Chief, BSB, Scuttler
Spider, Banner of Discipline 190

Forest Goblin King, Gargantula,
Omen of the Apocalypse, Crown
of the Wizard King 720

Forest Goblin Witch Doctor,
Scuttler Spider, Wizard Adept,
Pyromancy, Dragon Staff 240

34 Feral Orc 'EadBashers, Paired
Weapons, Full Command, Green
Tide Banner 862

2 x 8 Forest Goblin Raiders,
Throwing Weapons 2 x 175 [350]

10 Feral Orc Mounted
'EadBashers, Paired Weapons,
Full Command 370

7 Feral Orc Mounted
'EadBashers, Paired Weapons,
Musician 246

3 Goblin Wolf Chariots 325

2 x Giant, Giant Club 2 x 315
[630]

Lists

Mark Greensill, Saurian Ancients - 4499

Cuatl Lord, General, BSB, Essence of a Free Mind, Alchemy/Divination 625	16 Skink Braves 148 3 Caimans 210
Saurian Warlord, Alpha Carnosaur, Halberd, Supernatural Dexterity, Starfall Shard, Spirit of the Stampede 945	3 Pteradon Sentries 190 8 Skink Hunters, Blowpipes, Vanguard 188
Skink Priest, Wizard Adept, Druidism, Sun Tablet 230	8 Chameleons 190
28 Saurian Warriors, Spears, Full Command, Serpent Totem, Flaming Standard 763	Taurosaur, Great Bow 470 Taurosaur, Engine of the Ancients 540

Martin Bueno, Saurian Ancients - 4495

Saurian Warlord, General, Halberd, Blessed Inscriptions, Heavy Armour, Death Cheater, Potion of Swiftiness 470	2 x 15 Skink Braves, Musician, Hand Weapon and Shield 2 x 160 [320]
Cuatl Lord, BSB, Protean Potentate, Sphere of Shielding, Talisman of the Void 770	2 x 5 Chameleons 2 x 130 [260] Salamander 165
Skink Captain, Alpha Pteradon, Blowpipes, Shield, Paired Weapons, Hero's Heart, Dragon Staff 255	2 x Spearback 2 x 135 [270] 3 x Taurosaur, Giant Blowpipes 3 x 450 [1350]
25 Saurian Warriors, Full Command, Spears, Piranha Totem, Flaming Standard 635	

Lists

Josh Burns, Sylvan Elves - 4496

Forest Prince, General, Great Elk, Wild Hunter, Elven Cloak, Lance, Light Armour, Shield, Longbow, Blessed Inscriptions, Curse of the Black Stag, Dragonfire Gem 570	2 x 8 Dryads 2 x 150 [300] 15 Forest Guard 175 2 x 5 Heath Hunters 2 x 205 [410]
Chieftain, BSB, Great Elk, Wild Hunter, Elven Cloak, Light Armour, Shield, Sylvan Blades, Longbow, Heroes Heart, 2 x Aether Icon, 495	8 Heath Riders, Full Command, Shields, Flaming Standard 371 2 x 1 Forest Eagle 2 x 100 [200]
Druid, Wizard Master, Druidism, Longbow, Crystal Ball, Obsidian Rock, 435	7 Wild Huntsmen, Champion, Standard Bearer, Aether Icon, Shields 500
Druid, Wizard Adept, Shamanism, Longbow 220	2 x 9 Pathfinders 2 x 410 [820]

Tim Ross - Sylvan Elves - 4500

Dryad Ancient, General, Wizard Adept, Druidism, Oaken Crown 245	5 Heath Hunters, Standard, Flaming Banner 260 11 Sylvan Archers, Musician 309
Chieftain, BSB, Bladedancer Kindred, Spear, Hunters Honour, Aether Icon 335	9 Dryads 168 10 Dryads 186
Forest Prince, Great Elk, Wild Hunter Kindred, Light Armour, Sylvan Longbow, Elven Cloak, Great Weapon, Blessed Inscription, Curse of the Black Stag, Talisman of Shielding 595	6 Wild Huntsmen, Shields, Champion 405 13 Bladedancers, Champion, Standard, Aether Icon 477
Druid, Wizard Master, Shamanism, Sylvan Bow, Sceptre of Power 410	4 Thicket Beasts 385 2 x 5 Pathfinders 2 x 210 [420]
5 Heath Hunters 205	Forest Eagle 100

Lists

Jack Austin, Undying Dynasties - 4500

Death Cult Hierarchy, General, Wizard Master, Divination, Soul Conduit, Sacred Hourglass 470	7 Skeleton Chariots, Champion, Musician, Legion Charioteers 695
Pharaoh, Skeleton Chariot, Great Weapon, Heavy Armour, Shield, Great Aspen Bow, Godslayer, Jackal's Blessing 575	2 x 5 Skeleton scouts 2 x 130 [260]
Death Cult Hierarchy, Hierophant, Wizard Adept, Evocation, Sceptre of Power, Book of Arcane Mastery 320	20 Skeletons, Musician 170
Tomb Architect, Crown of the Wizard King 210	2 x 5 Tomb Cataphracts, Champion, Musician 2 x 520 [1040]
	3 Tomb Cataphracts, Underground Ambush 360
	2 x Charnel Catapult 2 x 200 [400]

Tom Uden, Undying Dynasties - 4500

Death Cult Hierarchy, General, Hierophant, Wizard Master, Evocation, Soul Conduit, Ankh of Naptesh 420	20 Skeletons, Musician 170
Nomarch, Chariot, Heavy Armour, Shield, Death Mask of Teput, Alchemist's Alloy 255	20 Skeletons, Standard Bearer, Entombed Banner 210
Death Cult Hierarchy, Wizard Master, Divination 350	2 x Sand Scorpion 2 x 160 [320]
Architect, Crown of the Wizard King 210	3 Great Vultures 155
7 Skeleton Chariots, Full Command, Stalker Standard, Legion Charioteers 760	5 Tomb Cataphracts, Musician 500
	7 Shabti Archers, Musician 540
	3 Sand Stalkers, Underground Ambush 350
	3 Sand Stalkers 260

Lists

Tony Hayle, Undying Dynasties - 4500

Pharaoh, General, Skeleton
Chariot, Hierophant, Heavy
Armour, Great Weapon, Jackal's
Blessing, Ankh of Naptesh, Death
Mask of Teput 560

Death Cult Hierarchy, Skeletal
Horse, Wizard Adept, Divination,
Light Armour 225

Tomb Architect, Amut, Paired
Weapons 205

20 Skeletons, Standard Bearer,
Banner of the Entombed 210

6 Skeleton Scouts, Musician 166

7 Skeleton Chariots, Full
Command, Stalker's Standard,
Legion Charioteers 760

4 Tomb Cataphracts, Full
Command, Flaming Standard
485

7 Shabtis, Full Command, Paired
Weapons, Rending Banner 699

2 x Sand Scorpion 2 x 160 [320]

2 x Colossus, Paired Weapons 2 x
435 [870]

Andrew Lind, Vampire Covenant - 4495

Vampire Count, General, Wizard
Adept, Occultism, Arcane
Knowledge, The Dead Arise,
Light Armour, Paired Weapons,
Blessed Inscriptions, Destiny's
Call, Night's Crown 700

Vampire Courtier, BSB, Wizard
Apprentice, Occultism,
Unbreakable Will, Light Armour,
Paired Weapons, Essence of
Mithril, Banner of the Relentless
Company 390

Necromancer, Wizard Master,
Evocation, Crystal Ball, Magical
Heirloom 440

2 x 8 Dire Wolves, Champion 2 x
133 [266]

2 x 20 Zombies, Musician 2 x 135
[270]

29 Skeletons, Full Command,
Spear, Flaming Banner 364

5 Barrow Knights, Musician 190

2 x 2 Great Bats 2 x 90 [180]

10 Wraiths 380

2 x Shrieking Horror 2 x 490
[980]

Varkolak 335

Lists

Barry Lynch, Vampire Covenant - 4499

Vampire Count, General, Spectral Steed, Wizard Adept, Occultism, The Dead Arise, Brotherhood of the Dragon Bloodline, Eternal Duellist, Plate Armour, Legend of the Black King, Obsidian Rock, True Thirst 870	2 x 8 Dire Wolves, Champion 2 x 133 [266]
	34 Ghouls, Champion 558
	2 x 24 Zombies, Musician 2 x 155 [310]
Vampire Count, Spectral Steed, Wizard Adept, Occultism, Brotherhood of the Dragon Bloodline, Monster Hunter, Plate Armour, Shield, Great Weapon, Blessed Inscriptions, Cursed Medallion, Death Cheater 845	8 Wraiths 300
	6 Vampire Knights, Full Command, Banner of Speed 770
	7 Vampire Spawn, Champion 580

Gareth Barton, Vampire Covenant - 4497

Necromancer, General, The Dead Arise, Wizard Adept, Evocation, Crystal ball 270	2 x 22 Skeletons, Full Command, Legion Banner 2 x 255 [510]
Necromancer, Wizard Adept, Alchemy, Talisman of the Void 250	23 Skeletons, Full Command, Legion Banner 265
	9 Barrow Knights, Musician 382
Vampire Count, Zombie Dragon, Monster Hunter, Wizard Adept, Occultism, Halberd, Obsidian Rock, Cursed Medallion 915	9 Spectral hunters 342
	4 Ghosts 255
	2 Great bats 90
Fell Wraith, Skeletal Steed, Great Weapon 165	Dark Coach 430
8 Dire Wolves, Champion 133	Shrieking Horror 490

Lists

Gary Quirk, Vampire Covenant - 4484

Vampire Count, General, The	34 Ghouls, Champion, Vanguard
Dead Arise, Strigoi, Ghoul Lord,	626
Wizard Adept, Shamanism,	11 Ghouls 147
Halberd, Touch of Greatness,	
Hypnotic Pendant, Potion of	10 Ghouls 130
Swiftess 790	
	2 x 8 Direwolves 2 x 113 [226]
Vampire Courtier, Strigoi, Bestial	
Bulk, Wizard Apprentice,	Dark Coach, Extended Chassis
Shamanism, Halberd 380	445
Necromancer, Wizard Adept,	7 Ghosts, Champion 560
Evocation 200	
	2 x Shrieking Horror 980

Drew Eyre, Vermin Swarm - 4498

“The Drewmin Swarm”

Magister, General, Doom Bell,	24 Plague Brotherhood,
Light Armour, 3 x Dark Shards,	Champion, Standard Bearer 285
Wizard Master, Thaumaturgy,	
Alchemist's Alloy, Second	25 Vermin Guard, Standard
Awakening 810	Bearer, Lightning Rod 450
Chief, BSB, Great Weapon,	2 x 10 Plague Disciples 2 x 204
Sceptre of Vermin Valour 205	[408]
Plague Patriarch, Plague	2 x Dreadmill 2 x 305 [610]
Pendulum, Wizard Apprentice,	
Occultism, Light Armour, Plague	5x Jezails 190
Flail, Putrid Protection 650	
	2 x Verminous Artillery, Plague
10 Footpads 120	Catapult 2 x 170 [340]
2 x 20 Giant Rats 2 x 140 [280]	Weapon Team, Rotary Gun 150

Lists

Guillermo Bardera, Vermin Swarm - 4497

Magister, General, Wizard Master, Witchcraft, Light Armour, 3 x Dark Shards 385	25 Rats-at-arms, Musician 240
	30 Slaves, Musician 165
Chief, BSB, Light Armour, Shield, Sceptre of Vermin Valour 200	23 Vermin Guard, Full Command 358
Plague Patriarch, Plague Pendulum, Wizard Adept, Occultism, Plague Flail, Light Armour, Putrid Protection 725	10 Plague Disciplines 204
	6 Vermin Hulks 445
Tyrant, Monstrous Rat, Pair Weapons and Tail Weapon, Shield, Heavy Armour, Ghostly Guard, Hero's Heart 485	2 x Dreadmill 2 x 305 [610]
	2 x Weapon Teams, Globe Launcher 2 x 150 [300]
27 Plague Brotherhood, Full Command, Stalker's Standard 380	

Alex Thomas, Warriors of the Dark Gods - 4497

Feldrak Ancestor, General, Paired Weapons, Symbol of Slaughter 855	33 Barbarians, Full Command, Spear & Shield 456
Barbarian Chief, BSB, Wasteland Behemoth, Paired Weapons 590	32 Barbarians, Full Command, Spear & Shield 444
Sorcerer, Wizard Master, Evocation, Dark Chariot, Plate Armour, Gladiator's Spirit, Talisman of Shielding 535	6 Feldraks, Full Command, Halberds 837
	2 x Marauding Giant, Tribal Warspear 2 x 335 [670]
	6 Warhounds 110

Lists

Kevin Stonebanks, Warriors of the Dark Gods – 4496

Chosen Lord, General, Chimera, Wings, Favour of Wrath, Luck of the Dark Gods, Talisman of Shielding, Burning Portent 770	17 Warriors, Full Command, Flaming Standard 493
	15 Barbarians, Shields 150
Chosen Lord, BSB, Favour of Pride, Paired Weapons, Symbol of Slaughter, Thrice Forged 490	2 x 8 Warhounds 2 x 130 [260]
	6 Feldraks, Great Weapons, Musician 803
Sorcerer, Black Steed, Wizard Master, Alchemy, Plate Armour, Lord of the Damned 480	5 Warrior Knights, Great Weapons, Musician 270
	2 x Forsaken One 2 x 390 [780]

Paul McNeil, Warriors of the Dark Gods - 4500

Sorcerer, General, Battleshrine, Wizard Master, Evocation, Plate Armour, Paired Weapons, Basalt Infusion, Lord of the Damned, Magical Heirloom 830	5 Warhounds 100
5 Fallen 160	6 Warhounds 110
24 Warriors, Full Command, Halberds, Zealot's Banner 820	6 Feldraks, Full Command, Banner of Discipline 800
2 x 5 Barbarian Horsemen, Musician, Shields, Light Lances 2 x 170 [340]	6 Wretched Ones 560
	2 x Forsaken Ones – 2 x 390 [780]

Lists

Reserve List - Joe Sampson, Orcs and Goblins - 4500

Feral Orc Shaman, General, Wizard Adept, Shamanism, Warcry!, Paired Weapons, Pan of Protection Pinchin', Potion of Strength 345	2 x Cave Goblin Chief, Cave Gnasher, Lance 2 x 145 [290]
Feral Orc Shaman, Wizard Master, Thaumaturgy, Paired Weapons, Skull Fetish 465	2 x 35 Orcs, Feral, Spear, Full Command, Green Tide Banner 2 x 585 [1170]
Common Goblin Witchdoctor, Wolf Chariot, Wizard Apprentice, Pyromancy 145	2 x 15 Iron Orcs, Musician 2 x 315 [630]
Common Goblin Witchdoctor, Wizard Apprentice, Wolf Chariot, Witchcraft 145	2 x 10 Gnasher Herd 2 x 120 [240]
2 x Feral Orc Chief, War Boar, Paired Weapons, Light Armour 2 x 180 [360]	2 x Orc Boar Chariot 2 x 150 [300]
	2 x Git Launcher, Orc Overseer 2 x 205 [410]

Reserve List - Edward Murdoch, KoE - 4499

Duke, General, Pegasus, Questing Oath, Virtue of Might, Shield, Lance, Basalt Infusion, Divine Judgement, Fortress of Faith, Potion of Swiftess 670	11 Knights of the Realm, Full Command, Banner of the Last Charge 660
Paladin, BSB, Barded Warhorse, Grail Oath, Lance, Shield, Alchemist's Alloy 280	9 Knights of the Grail, Full Command 784
Damsel, Barded Warhorse, Wizard Adept, Druidism, Magical Heirloom 285	5 Yeoman Outriders, Bows, Light Armour 130
Damsel, Barded Warhorse, Wizard Adept, Divination, Talisman of the Void 285	2 x 5 Yeoman Outriders, Bows, Light Armour, Shields 2 x 135 [270]
2 x 5 Knights Aspirant, Musician 2 x 250 [500]	5 Pegasus Knights, Skirmish, Champion, Standard, Banner of Roland 635

Summary Information

Victory Points Difference		Battle Points	
Percentage of Total Army Cost	(if playing 4500 points)	Winner	Loser
0 - 5 %	0 - 225	10	10
>5 - 10 %	226 - 450	11	9
>10 - 20 %	451 - 900	12	8
>20 - 30 %	901 - 1350	13	7
>30 - 40 %	1351 - 1800	14	6
>40 - 50 %	1801 - 2250	15	5
>50 - 70 %	2251 - 3150	16	4
>70 %	>3150	17	3
Winning Secondary Objective		+3	-3

Miscast

000 or lower No additional effects.

111 Broken Concentration

The Casting Attempt is considered to be failed (apply Fizzle as normal).

222 Witchfire

After resolving the spell effect (including any Attribute Spell), the Caster's unit suffers **1D6 hits** with Armour Penetration 2, Magical Attacks and a Strength equal to the number of Magic Dice that were used for the casting roll.

333 Magical Inferno

After resolving the spell effect (including any Attribute Spell), the Caster's unit suffers **2D6 hits** with Armour Penetration 2, Magical Attacks and a Strength equal to the number of Magic Dice that were used for the casting roll.

444 Amnesia

After resolving the spell effect (including any Attribute Spell), the Caster cannot cast the Miscast spell anymore this game.

555 Backlash

After resolving the spell effect (including any Attribute Spell), the Caster suffers **2 hits** that wound on 4+ with Armour Penetration 10 and Magical Attacks.

666 Implosion

After resolving the spell effect (including any Attribute Spell), the Caster suffers **4 hits** that wound on 4+ with Armour Penetration 10 and Magical Attacks.

777 or higher Breach in the Veil

After resolving the spell effect (including any Attribute Spell), the Caster's model dies. Remove it from the game as a casualty (no saves of any kind allowed).

Penalty info

List Penalties

Lists which were submitted after the required deadline or out with the requested format are liable for a list penalty.

Time Penalties

All games must finish within the allotted 3 hours with both players agreeing upon the final score on a 20-0 scale. Games which continue to be played out with the 3 hour allocation will be stopped by the TO and a warning issued to both players. Should a player fail to finish multiple games, penalties will be applied; minus 10 points for 2 unfinished games and minus 20 pts for 3 unfinished games.

Protests over slow play may be logged with the TO and may be taken into account when determining the final score. This should be raised as early as possible.

Should players be unable to reach an agreement on the final score, the TO will adjudicate the final score and may issue warnings or penalties.

Painting and Modelling Penalties

All models should be WYSIWYG as far as reasonably possible and units of 10 or more models should be on a movement tray.

Opponents should clarify any ambiguity BEFORE the beginning of the game. All armies should adhere to the 3 colour painting requirement and should be based.

Deviations outwith these requirements may result in painting and modelling penalties based on their severity.

Sporting Penalties

Any conduct deemed to be unsporting behaviour by any player may be punished by a penalty as determined by the TO.

Results

Game	Player	VPs	BPs
1			
2			
3			
4			
5			

Deployment and Secondary

Round 1 – Dawn Assault and Hold the Ground

Round 2 – Marching Columns and Capture the Flags

Round 3 – Refused Flank and King of the Hill

Round 4 – Encircle and Spoils of War

Round 5 – Counterthrust and Secure Target

Voting

<u>Best Painted</u>	
<u>Best Sport – Vote #1</u>	
<u>Best Sport – Vote #2</u>	