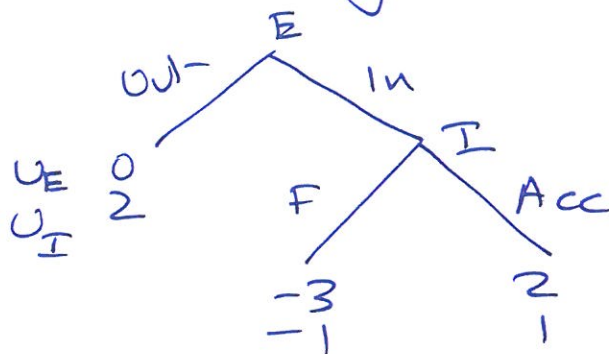


Sequential Rationality:

Predation Game:



		I	
		F/In	Acc/In
E	Out	0, 2	0, 2
	In	-3, -1	2, 1

2 ps NE

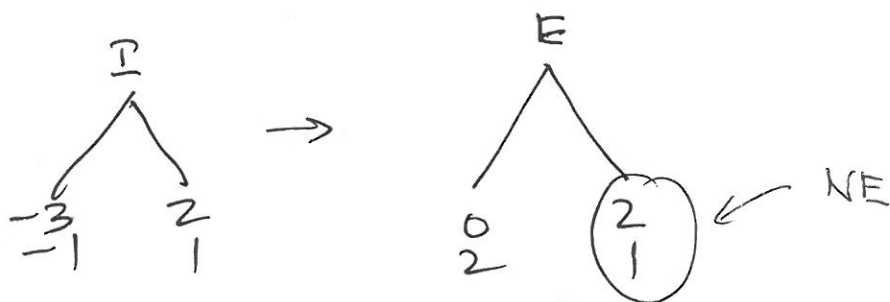
$\{Out, F/In\}$ ← Is it reasonable
 $\{In, Acc/In\}$.

If called upon, I will play Acc.

∴ I's play not sequentially rational.

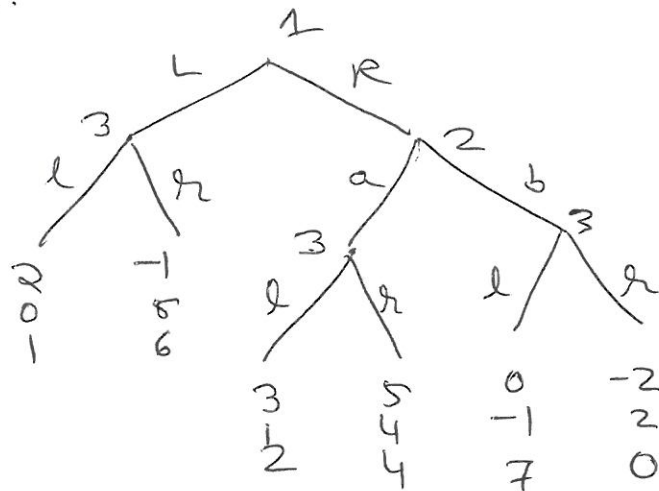
Strategy should be optimal at every point in game tree.

Use principle of "backward induction":

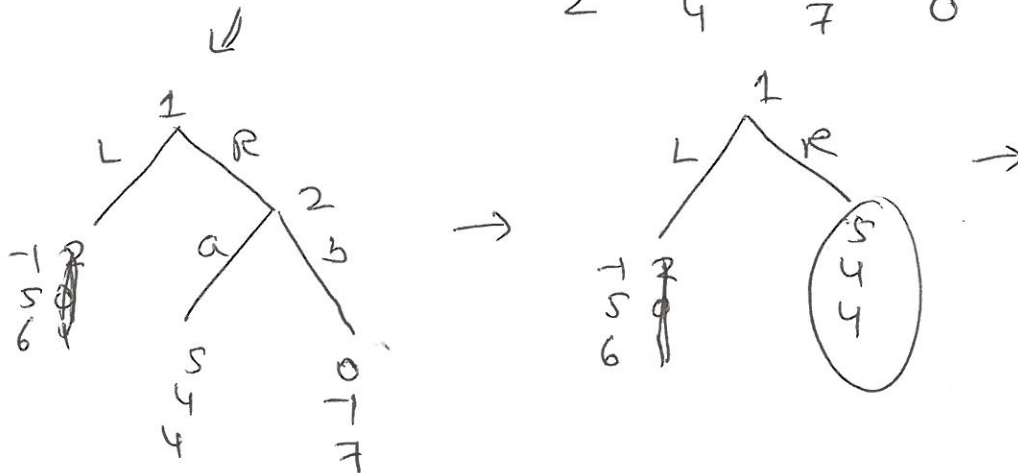


Players must satisfy principle of "sequential rationality." must play optimally at every node. Rules out Fight/In.

Ex 9B2



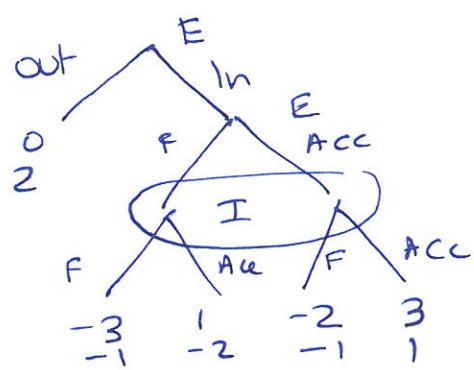
Qs. Are There other NE?



Every finite game of perfect info has a PSNE that can be derived through backward induction.

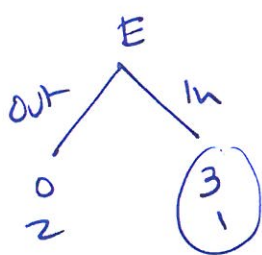
If no player has same payoff at terminal nodes, Unique NE.

Ex 9B3



NE in subgame

		I	
		Acc	F
E	Acc	(3, 1)	(-2, -1)
	F	(1, -2)	(-3, -1)

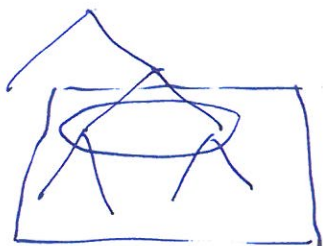


But check normal form of whole game:

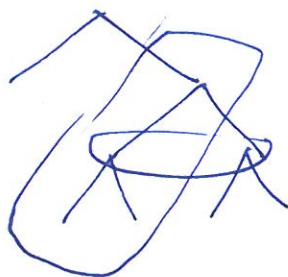
		I	
		F	Acc
E	out/F	(0, 2)	(0, 2)
	out/Acc	(0, 2)	(0, 2)
	in/F	(-3, -1)	(1, -2)
	in/Acc	(-2, -1)	(3, 1)

3 ps NE

- Subgame
1. Game begins w/ decision node, contains all successor nodes, and none other.
 2. If decision node is in subgame, all inf sets containing that subgame are.



not s/game



not s/game

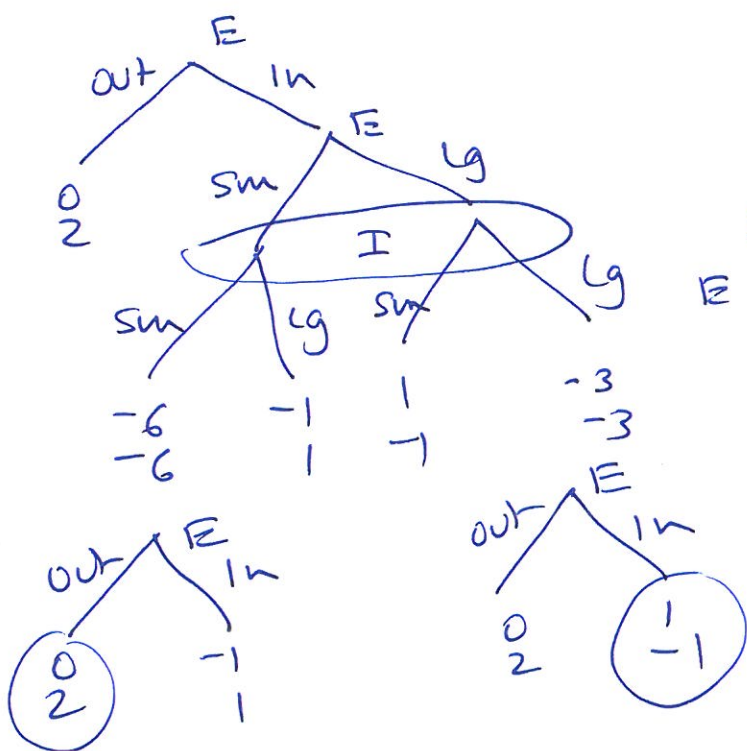


sub game.

Whole game is s/game.

Prop. Every finite game of perfect information has a ~~psne~~ ^{ps} SPNE.
Unique if no player has same payoffs at any two terminal nodes.

Niche choice Game



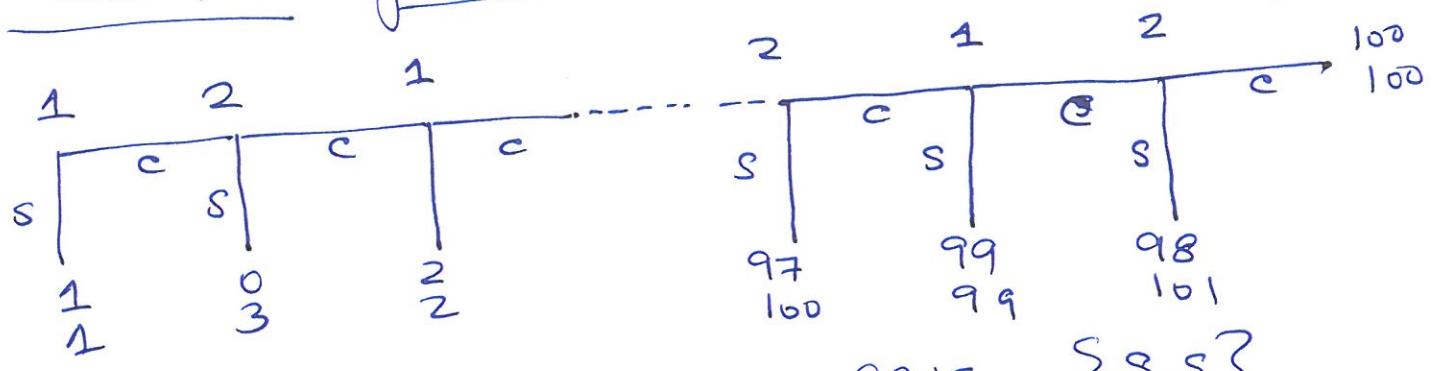
		I		
		sm	lg	
E	sm	-6, -6	-1, 1	NE
	lg	1, -1	-3, -3	

SPNE :

{ out, small, large }
In, large, small.

Centipede game

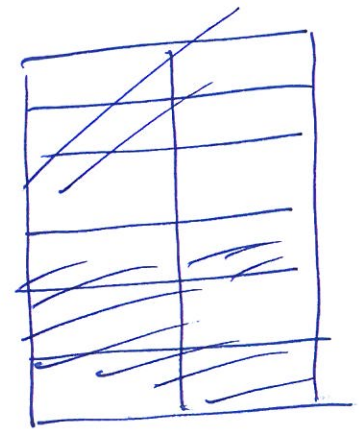
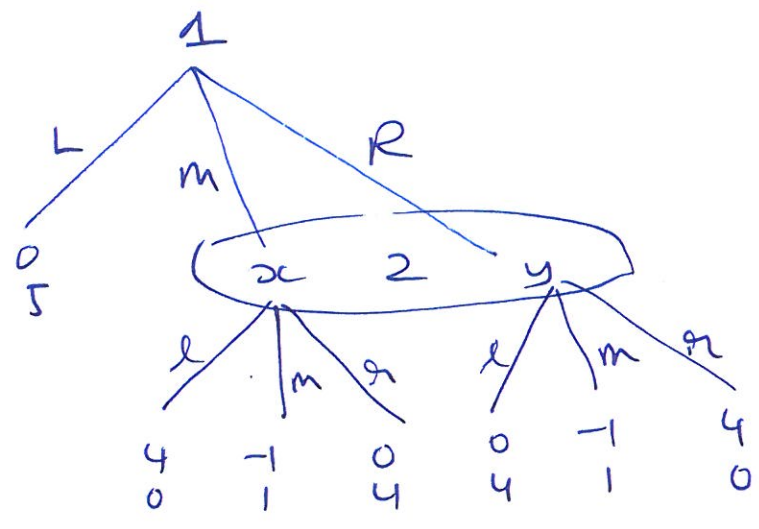
Is SPNE reasonable?



Backward induction: SPNE {s,s}

Beliefs and sequential Rationality

No strict subgame.
many NE



		α	m	η
1	L			
	m			
	R			

		2			NE
		L	M	R	
1	L	0,5	0,5	0,5	
	M	4,0	-1,1	0,4	
	R	0,4	-1,1	4,0	

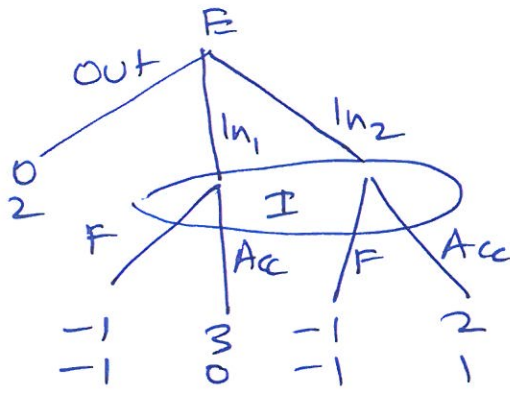
$PONE = ? \{M, M\}$
 it is NE & SPNE since
 no strict subgame.
 shd 2 play M?

let 2 assume p1 chose M with prob
 $p(x)$, R with $p(y)$. $p(x) + p(y) = 1$.

Ex to 2 are $4p(y)$ 1 $4p(x)$
 of choosing L choose M choose R.

\Rightarrow 2 never chooses M bc
 M is dominated whatever values of
 $p(x), p(y)$.

Beliefs & Seq Rationality

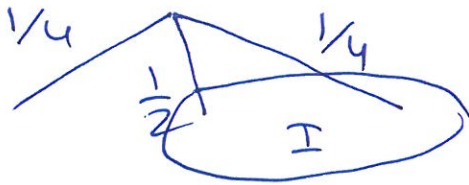


		I	
		F	Acc
E	out	0, 2	0, 2
	In ₁	-1, -1	3, 0
	In ₂	-1, -1	2, 1

2 psNE

No proper subgame
technically both psNE are SPNE!

System of beliefs by each player
what does I think E
will do?

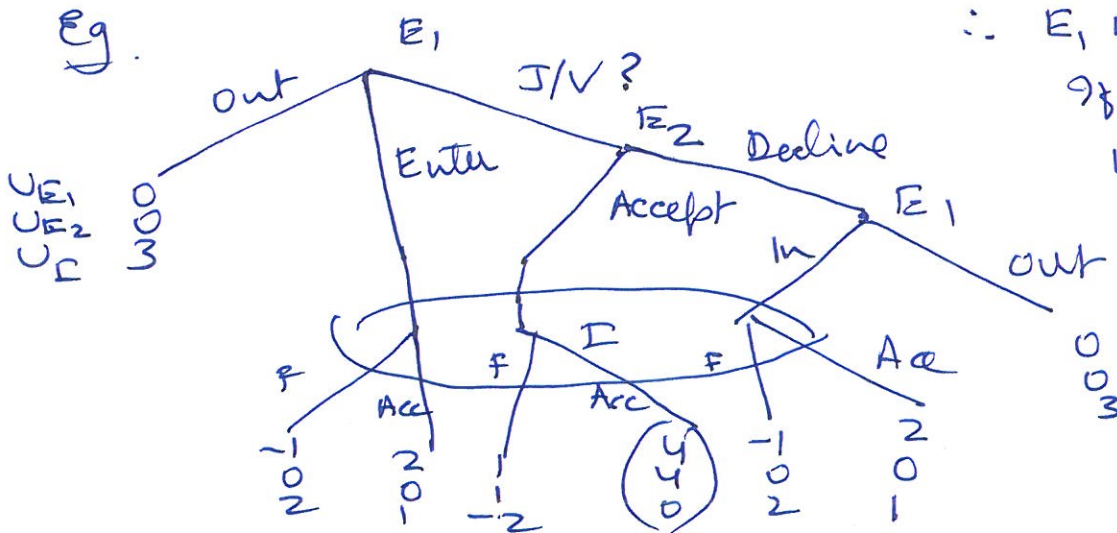


I should play Acc if Entry occurs.

{out, F} should not be a PBE.

If Entry occurs, Acc is dominant strategy for I.

Eg.



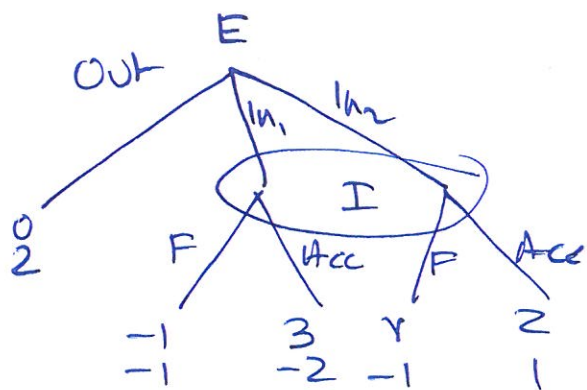
E₂ must accept.
∴ E₁ must offer J/V
If I plays, I must be at middle node with prob 1.
So must acc.

PBE : $\{ \text{out}, \text{In}, \text{Accept}, \text{Acc} \}$

& system of beliefs μ { middle node of I's inf set with prob 1 }.

Other SPNE : $\{ \text{out}, \text{out}, \text{decline}, \text{fight} \}$

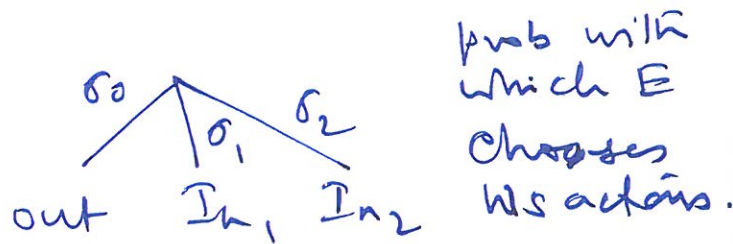
Above, beliefs were easy to identify.



Assume $v > 0$.

σ_F = prob I fights.

I believes In_1 occurred conditional on entry with prob μ_1 .



$v > -1$. So In_1 does not dominate In_2

I fights iff

$$\begin{aligned}
 -\mu_1 + (-1)(1-\mu_1) &> -2(\mu_1) + 1(1-\mu_1) \\
 -\mu_1 - 1 + \mu_1 &> -2\mu_1 + 1 - \mu_1 \\
 -1 &> -3\mu_1 + 1 \\
 &\Rightarrow \mu_1 > \frac{2}{3}
 \end{aligned}$$

But if $\mu_1 > \frac{2}{3}$, I plays F

\therefore E plays In_2 with prob 1. ($v > 0$)

$\therefore \mu_1 = 0$. X.

Sp's $\mu_1 < \frac{2}{3}$. I plays Acc.

E plays ln_1 with prob 1. $\therefore \mu_1 = 1$ X.

\therefore PBE. $\mu_1 = \frac{2}{3}$.

That is $\sigma_1 = 2\sigma_2$.

E is indiff between ln_1 & ln_2 .

$$\therefore -1\sigma_F + 3(1-\sigma_F) = 1\sigma_F + 2(1-\sigma_F)$$

$$-\sigma_F + 3 - 3\sigma_F = 1\sigma_F + 2 - 2\sigma_F$$

$$-4\sigma_F + 3 = \sigma_F(1-2) + 2$$

$$1 = 4\sigma_F + \sigma_F(1-2)$$

$$1 = \sigma_F(1+2)$$

$$\sigma_F = \frac{1}{1+2}.$$

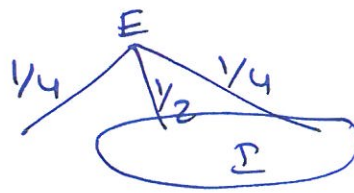
Unique BE: $(\sigma_0, \sigma_1, \sigma_2) = (0, \frac{2}{3}, \frac{1}{3})$

$$\sigma_F = \frac{1}{1+2}$$

$$\mu_1 = \frac{2}{3}.$$

Prob of being
on left for I

$$= \frac{\frac{1}{2}}{\frac{1}{2} + \frac{1}{4}} = \frac{2}{3}.$$



on right = $\frac{1}{3}$.