

## Lecture 1. Network and Basics (networkx)

### 1. Definition

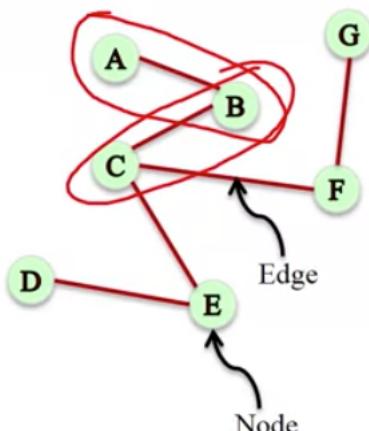
- Network (or Graph): A representation of connections among a set of items
- Items are called nodes (or vertices)
- Connections are called edges (or links /ties)
- Adding edges in Python:

```
Import networkx as nx
```

```
G = nx.Graph()
```

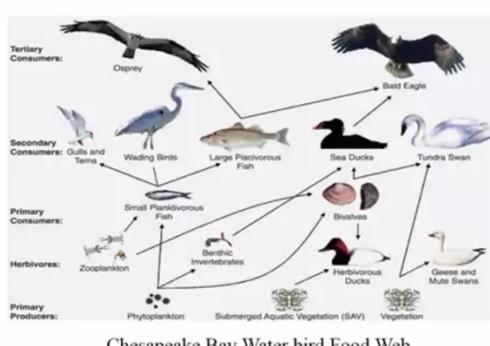
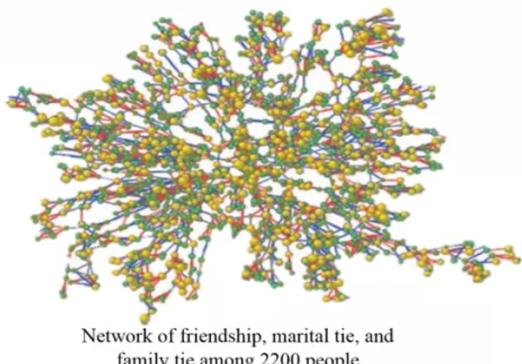
```
G.add_edge('A', 'B')
```

```
G.add_edge('B', 'C')
```



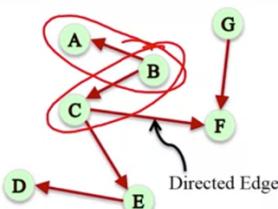
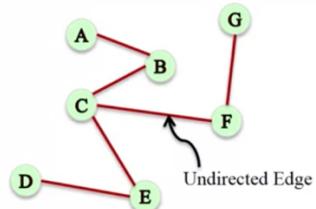
### 2. Cases of network:

- Types
- Symmetric and Asymmetric: what eats what



- Edge Direction

## Edge Direction



`G=nx.Graph()`  
`G.add_edge('A','B')`  
`G.add_edge('B','C')`

`G=nx.DiGraph()`  
`G.add_edge('B', 'A')`  
`G.add_edge('B','C')`

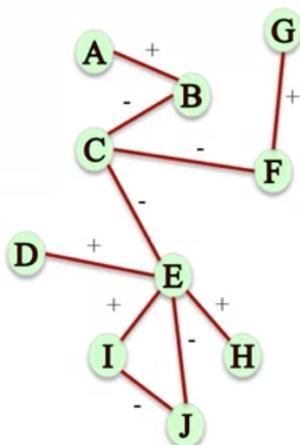
- Weighted Networks: some edges carry higher weight than others

**Weighted network:** a network where edges are assigned a (typically numerical) weight.

`G=nx.Graph()`  
`G.add_edge('A','B', weight = 6)`

- Signed Networks: a network where edges are assigned positive or negative sign

`G=nx.Graph()`  
`G.add_edge('A','B', sign= '+')`

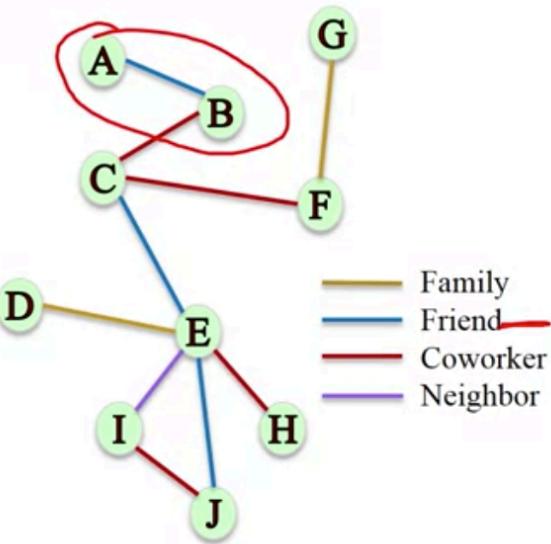


Friends and enemies

## Michigan Applied Social Network Analysis in Python

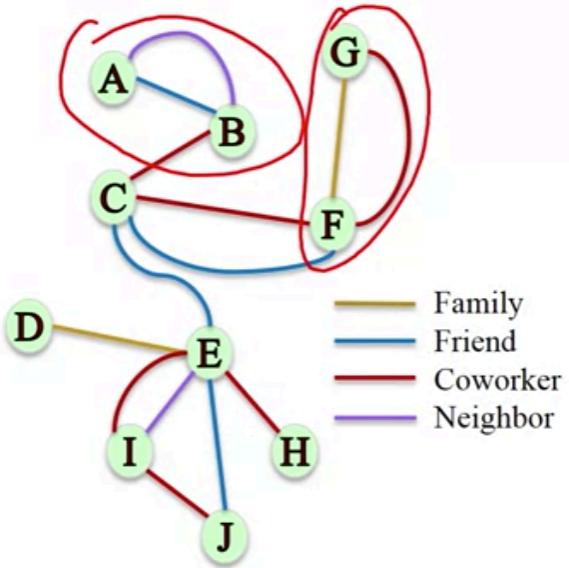
- Other edge attributes

```
G=nx.Graph()  
G.add_edge('A','B', relation= 'friend')  
G.add_edge('B','C', relation= 'coworker')  
G.add_edge('D','E', relation= 'family')
```



- Multigraphs: a network where multiple edges can connect the same nodes (parallel edges)

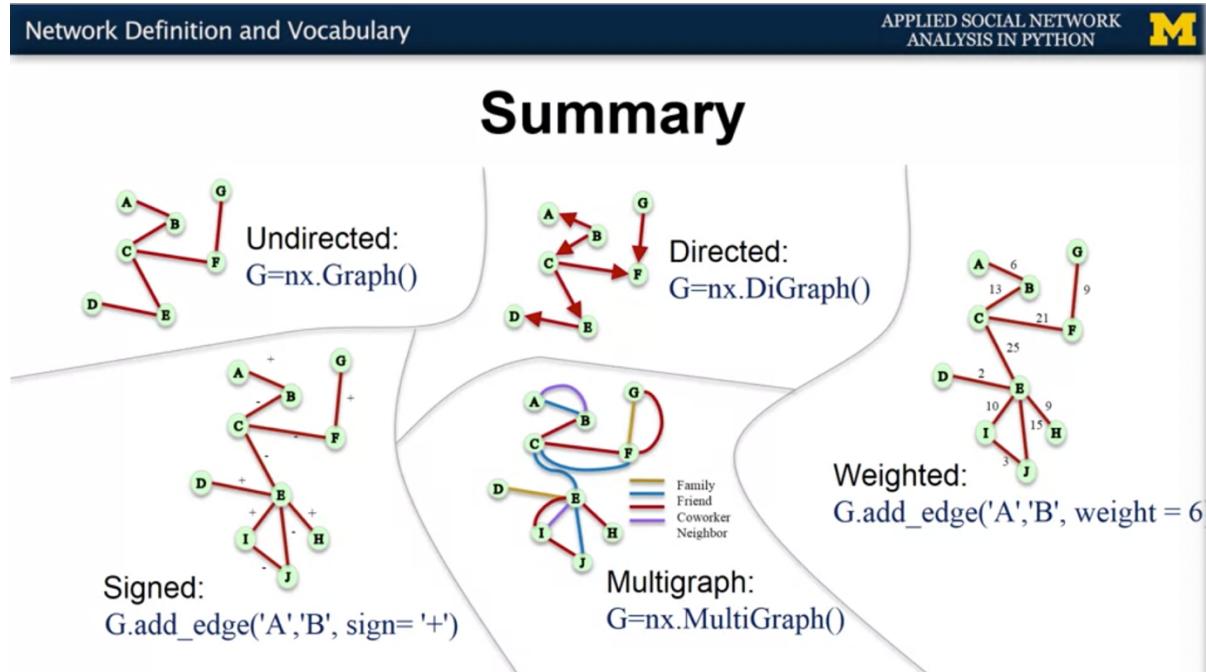
```
G=nx.MultiGraph()  
G.add_edge('A','B', relation= 'friend')  
G.add_edge('A','B', relation= 'neighbor')
```



- Exercise: We would like to construct a graph on NetworkX, where the nodes represent employees of a company and the edges represent the number of times an employee sent an email to another employee. What would be the best way to represent this network?

Solution: Weighted, directed graph since we want to capture who sent the email and who received it, also we want to capture the number of times an employee emailed another, thus we want the edges to have weights.

### 3. SUMMARY



## Lecture 2. Node and Edge Attributes

1. Access edge attributes
  - Simple access to edge attributes in a nx.graph()

```
G=nx.Graph()  
G.add_edge('A','B', weight= 6, relation = 'family')  
G.add_edge('B','C', weight= 13, relation = 'friend')
```

In: G.edges() #list of all edges  
Out: [('A', 'B'), ('C', 'B')] D

In: G.edges(data= True) #list of all edges with attributes  
Out: [('A', 'B', {'relation': 'family', 'weight': 6}),  
('C', 'B', {'relation': 'friend', 'weight': 13})]

In: G.edges(data= 'relation') #list of all edges with attribute 'relation'  
Out: [('A', 'B', 'family'), ('C', 'B', 'friend')] Numt  
lui

- Attributes to a specific edge
- Undirected network

In: G.edge['A']['B'] # dictionary of attributes of edge (A, B)  
Out: {'relation': 'family', 'weight': 6} D

In: G.edge['B']['C']['weight']  
Out: 13 D

In: G.edge['C']['B']['weight'] # undirected graph, order does not matter

- Directed weighted network

### Directed, weighted network:

```
G=nx.DiGraph()  
G.add_edge('A','B', weight= 6, relation = 'family')  
G.add_edge('C', 'B', weight= 13, relation = 'friend')
```

### Accessing edge attributes:

```
In: G.edge['C']['B']['weight']  
Out: 13
```

```
In: G.edge['B']['C']['weight'] # directed graph, order matters  
Out: KeyError: 'C'
```

- MultiGraph:

### MultiGraph:

```
G=nx.MultiGraph()  
G.add_edge('A','B', weight= 6, relation = 'family')  
G.add_edge('A','B', weight= 18, relation = 'friend')  
G.add_edge('C','B', weight= 13, relation = 'friend')
```

### Accessing edge attributes:

```
In: G.edge['A']['B'] # One dictionary of attributes per (A,B) edge  
Out: {0: {'relation': 'family', 'weight': 6},  
1: {'relation': 'friend', 'weight': 18}}
```

```
In: G.edge['A']['B'][0]['weight'] # undirected graph, order does not matter  
Out: 6
```

## Directed MultiGraph:

```
G=nx.MultiDiGraph()  
G.add_edge('A','B', weight= 6, relation = 'family')  
G.add_edge('A','B', weight= 18, relation = 'friend')  
G.add_edge('C','B', weight= 13, relation = 'friend')
```

## Accessing edge attributes:

In: G.edge['A']['B'][0]['weight']  
Out: 6

In: G.edge['B']['A'][0]['weight'] # directed graph, order matters  
Out: KeyError: 'A'

Exercise:

```
1 import networkx as nx  
2  
3 G=nx.MultiDiGraph()  
4  
5 G.add_edge('John', 'Ana', weight= 3, relation =  
       'siblings')  
6 G.add_edge('Ana', 'David', weight= 4, relation =  
       'cousins')  
7 G.add_edge('Ana', 'Bob', weight= 1, relation =  
       'friends')  
8 G.add_edge('Ana', 'Bob', weight= 1, relation =  
       'neighbors')  
9  
10 print( G.edge['Bob']['Ana'][1]['relation'] )  
11
```

Solution: KeyError: 'Ana' (Since G is a directed graph)

## 2. Node Attribute

```
In: G.nodes() # list of all nodes  
Out: ['A', 'C', 'B']  
In: G.nodes(data= True) #list of all nodes with attributes  
Out: [('A', {'role': 'trader'}), ('C', {'role': 'manager'})  
, ('B', {'role': 'trader'})]  
In: G.node['A']['role']  
Out: 'manager'
```

### 3. SUMMARY

# Summary

#### Adding node and edge attributes:

```
G=nx.Graph()
G.add_edge('A','B', weight= 6, relation = 'family')
G.add_node('A', role = 'trader')
```

- Family
- Friend
- Coworker
- Neighbor

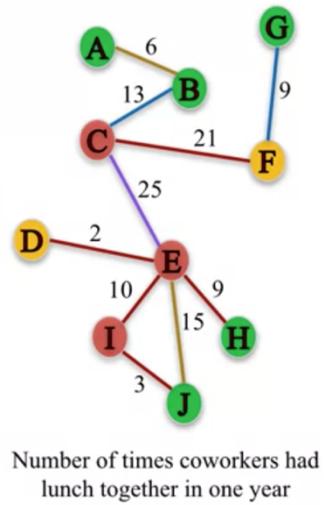
#### Accessing node attributes:

```
G.nodes(data= True) #list of all nodes with attributes
G.node['A']['role'] #role of node A
```

- Manager
- Trader
- Analyst

#### Accessing Edge attributes:

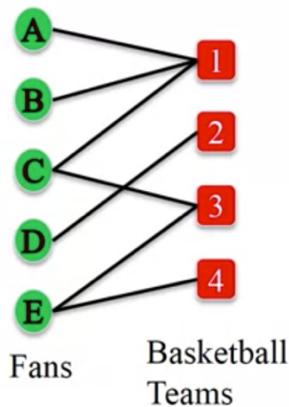
```
In: G.edges(data= True) #list of all edges with attributes
In: G.edges(data= 'relation') #list of all edges with attribute 'relation'
G.edge['A']['B']['weight'] # weight of edge (A,B)
```



## Lecture 3. Bipartite Graphs

### 1. Bipartite Graph

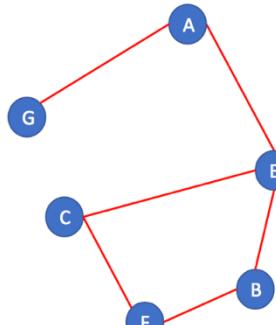
- Definition: a graph whose nodes can be split into two sets L and R and every edge connects a node in L with a node in R



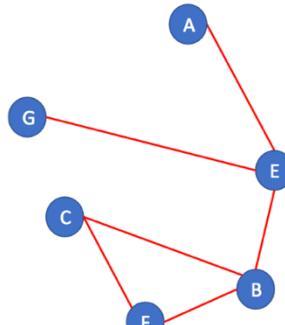
```
from networkx.algorithms import bipartite
B = nx.Graph() #No separate class for bipartite graphs
B.add_nodes_from(['A','B','C','D', 'E'], bipartite=0) #label one
set of nodes 0
B.add_nodes_from([1,2,3,4], bipartite=1) #label other set of
nodes 1
B.add_edges_from([('A',1), ('B',1), ('C',1), ('C',3), ('D',2), ('E',3),
('E', 4)])
```

## Michigan Applied Social Network Analysis in Python

- A bipartite graph cannot contain a cycle of an odd number of nodes.
- Exercise: B is not a bipartite graph

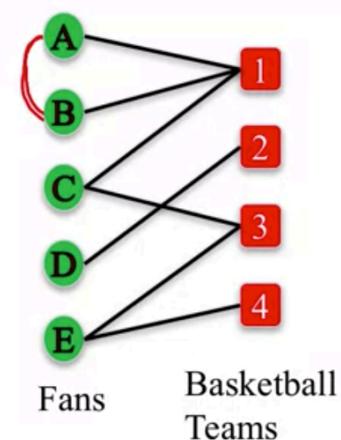


Graph A



Graph B

- Check if a graph is bipartite



```
In: bipartite.is_bipartite(B) # Check if B is bipartite  
Out: True
```

```
In: B.add_edge('A', 'B')  
In: bipartite.is_bipartite(B)  
Out: False
```

```
B.remove_edge('A', 'B')
```

- Check if a set of nodes is a bipartition of a graph

```
In: X = set([1,2,3,4])
In: bipartite.is_bipartite_node_set(B,X)
Out: True
```

```
X = set(['A', 'B', 'C', 'D', 'E'])
In: bipartite.is_bipartite_node_set(B,X)
Out: True
```

```
X = set([1,2,3,4, 'A'])
In: bipartite.is_bipartite_node_set(B,X)
Out: False
```

- Getting each set of nodes of a bipartite graph

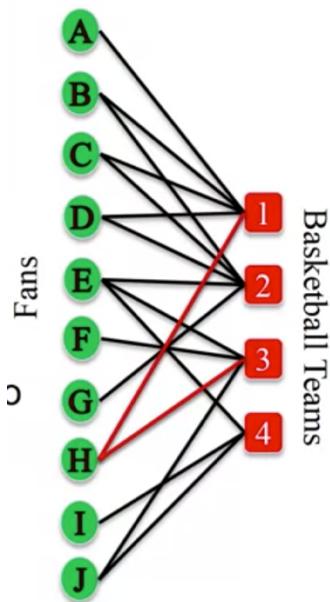
```
In: bipartite.sets(B)
Out: ({'A', 'B', 'C', 'D', 'E'}, {1, 2, 3, 4})
```

(A, B, C, D, E)      (1, 2, 3, 4)

```
In: B.add_edge('A', 'B')
In: bipartite.sets(B)
Out: NetworkXError: Graph is not bipartite.
```

## 2. Projected Graph

- L-Bipartite graph projection: Network of nodes in group L, where a pair of nodes is connected if they have a common neighbor in R in the bipartite graph.
- Similar definition applies for R-Bipartite graph projection



- ```
B = nx.Graph()
B.add_edges_from([('A',1), ('B',1),
('C',1),('D',1),('H',1), ('B', 2), ('C', 2), ('D',
2),('E', 2), ('G', 2), ('E', 3), ('F', 3), ('H', 3),
('J', 3), ('E', 4), ('T', 4), ('J', 4 )])
```

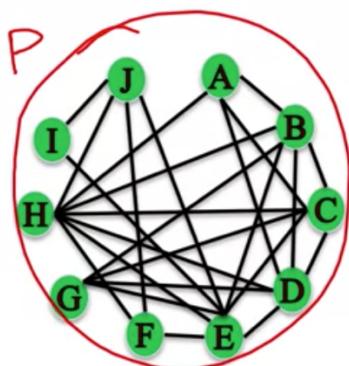
**X = set(['A','B','C','D', 'E', 'F','G', 'H', 'T','J'])**

**P = bipartite.projected\_graph(B, X)**

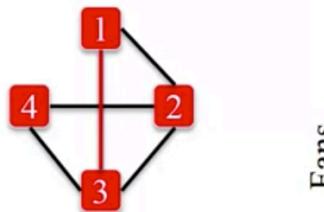
```
B = nx.Graph()
B.add_edges_from([('A',1), ('B',1),
('C',1),('D',1),('H',1), ('B', 2), ('C', 2), ('D',
2),('E', 2), ('G', 2), ('E', 3), ('F', 3), ('H', 3),
('J', 3), ('E', 4), ('T', 4), ('J', 4 )])
```

**X = set([1,2,3,4])**

**P = bipartite.projected\_graph(B, X)**



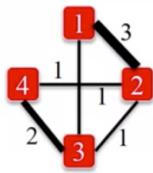
Network of teams who have a fan common



- L-Bipartite weighted graph projection: an L-Bipartite graph projection with weights on the edges that are proportional to the number of common neighbors between nodes.

**X = set([1,2,3,4])**

**P = bipartite.weighted\_projected\_graph(B, X)**



Weighted Network of teams who have a fan common

- Exercise:

What is the weight of the edge (A,C)?

```

1 import networkx as nx
2 from networkx.algorithms import bipartite
3
4 B = nx.Graph()
5 B.add_edges_from([('A', 'G'), ('A', 'I'), ('B', 'H'),
6 ('C', 'G'), ('C', 'I'), ('D', 'H'), ('E', 'I'),
7 ('F', 'G'), ('F', 'J')])
```

[Reset](#)

Solution: 2 , A and C share {I, G}

### 3. SUMMARY

Bipartite Graphs

APPLIED SOCIAL NETWORK ANALYSIS IN PYTHON



## Summary

No separate class for bipartite graphs in NetworkX

Use `Graph()`, `DiGraph()`, `MultiGraph()`, etc.

Use `from networkx.algorithms import bipartite` for bipartite related algorithms (Many algorithms only work on `Graph()`).

- `nx.bipartite.is_bipartite(B)` # Check if B is bipartite
- `bipartite.is_bipartite_node_set(B,X)` # Check if node set X is a bipartition
- `bipartite.sets(B)` # Get each set of nodes of bipartite graph B
- `bipartite.projected_graph(B, X)` # Get the bipartite projection of node set X

