Review on RNN

LSTM/BRNN and NTM

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2. LSTM: Long Short-Term Memory

3. BRNN: Bidirectonal RNN

RNN, namely Recurrent Neural Network (in some place also means Recursive NN, but they have little difference), mainly deals with sequential inputs and outputs.

Recurrent neural networks are feedforward neural networks augmented by the inclusion of edges that span adjacent time step. Basic RNN is like below:

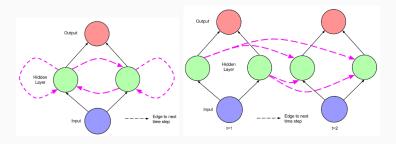


Figure 1: folded and unfolded layer of a RNN example[1]

Input of RNN is usually a sequence

$$\{ {\pmb x}^{(1)}, {\pmb x}^{(2)}, ..., {\pmb x}^{(T)}, ... \}$$

and output of RNN can also be a sequence

$$\{\hat{\pmb{y}}^{(1)},\hat{\pmb{y}}^{(2)},...,\hat{\pmb{y}}^{(\mathcal{T})},...\}$$

Typically we have such equations in a RNN.

$$egin{aligned} oldsymbol{s}_t &= W^{hx} oldsymbol{x}^{(t)} + W^{hh} oldsymbol{h}^{(t-1)} + oldsymbol{b}_h \ oldsymbol{h}^{(t)} &= \sigma(oldsymbol{s}_t) \ \hat{oldsymbol{y}}^{(t)} &= \operatorname{softmax}(W^{yh} oldsymbol{h}^{(t)} + oldsymbol{b}_y) \ E_t &= -oldsymbol{y}_t^T log(\hat{oldsymbol{y}}_t) \ E &= \sum_t^T E_t \ e^{x_t} \end{aligned}$$

Where softmax(
$$\mathbf{x}$$
) = $\frac{e^{x_i}}{\sum_{i=0}^{n} e^{x_j}}$

Back propagation of RNN is called BPTT(Back Propagation Through Time)

When we back propagate, we want to optimize parameters in

matrices W^{hx} , W^{yh} and W^{hh} . Thus we need to compute $\frac{\partial E}{\partial W^{hx}}$, $\frac{\partial E}{\partial W^{yh}}$ and $\frac{\partial E}{\partial W^{hh}}$.

Note that $E = \sum_{t=0}^{T} E_t$, so we just need to compute $\frac{\partial E_t}{\partial \mathcal{W}^{**}}$ and add them up together.

The results are

$$\frac{\partial E_t}{\partial W^{yh}} = (\hat{\boldsymbol{y}} - \boldsymbol{y}_t) \otimes \boldsymbol{h}_t, \quad \frac{\partial E}{\partial W^{yh}} = \sum_{t=0}^T (\hat{\boldsymbol{y}} - \boldsymbol{y}_t) \otimes \boldsymbol{h}_t$$

Similarly

$$\frac{\partial E}{\partial W^{hh}} = \sum_{t=0}^{T} \sum_{k=0}^{t} \delta_k \otimes \boldsymbol{h}_{k-1}$$

$$\frac{\partial E}{\partial W^{hx}} = \sum_{t=0}^{T} \delta_k \otimes \boldsymbol{x}_k$$

Where $\delta_k = (W^{yhT}(\hat{\boldsymbol{y}} - \boldsymbol{y}_t) \odot (1 - \boldsymbol{h}_t \odot \boldsymbol{h}_t)$.

And we can use these results to update each parameter matrix.

However, people face severe Gradient Vanishment.

To solve this, we have several optimizations to naive RNN, such as Long Short-Term Memory, Bidirectonal RNN and so on.

LSTM: Long Short-Term Memory

LSTM

A direct comparison between nodes of normal RNN and LSTM.

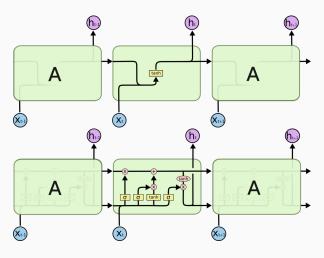


Figure 2: normal RNN vs LSTM

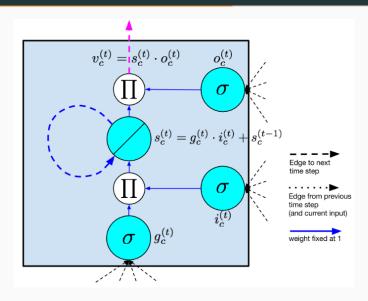


Figure 3: folded memory cell of LSTM[1]

LSTM

The equations to describe the memory cell is like below. Input node

$$\boldsymbol{g}^{(t)} = \phi(W^{gx}\boldsymbol{x}^{(t)} + W^{gh}\boldsymbol{h}^{(t-1)} + \boldsymbol{b}_g)$$

Input gate

$$\boldsymbol{i}^{(t)} = \sigma(W^{ix}\boldsymbol{x}^{(t)} + W^{ih}\boldsymbol{h}^{(t-1)} + \boldsymbol{b}_i)$$

Internal state

$$\boldsymbol{s}^{(t)} = \boldsymbol{g}^{(t)} \odot \boldsymbol{i}^{(t)} + \boldsymbol{s}^{(t-1)}$$

Output gate

$$\boldsymbol{o}^{(t)} = \sigma(W^{ox}\boldsymbol{x}^{(t)} + W^{oh}\boldsymbol{h}^{(t-1)} + \boldsymbol{b}_o)$$

And hidden layer

$$\boldsymbol{h}^{(t)} = \phi(\boldsymbol{s}^{(t)}) \odot \boldsymbol{o}^{(t)}$$

One more variant of LSTM is that added a forget gate.

$$\mathbf{f}^{(t)} = \sigma(W^{f \times} \mathbf{x}^{(t)} + W^{f h} \mathbf{h}^{(t-1)} + \mathbf{b}_f)$$

and then internal state changes accordingly

$$oldsymbol{s}^{(t)} = oldsymbol{g}^{(t)} \odot oldsymbol{i}^{(t)} + oldsymbol{s}^{(t-1)} \odot oldsymbol{f}^{(t)}$$

The memory cell is like below.

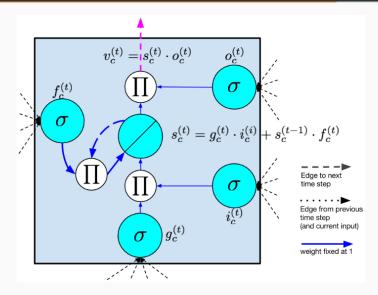
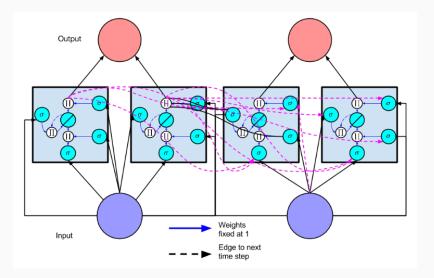


Figure 4: folded memory cell of LSTM with a forget gate[1]

LSTM



 $\textbf{Figure 5:} \ \ \text{unfolded memory cell} [1]$

BRNN: Bidirectonal RNN

BRNN

BRNN stands for Bidirectonal Recurrent Neural Network. A simple BRNN is like this.

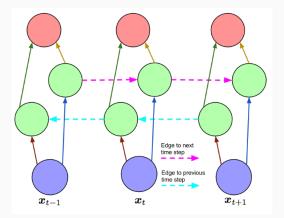


Figure 6: BRNN with 1 input node, 1 hidden node and 1 output node[1]

The equations that describe this network is like Value of hidden layer

$$\boldsymbol{h}^{(t)} = \sigma(W^{hx}\boldsymbol{x}^{(t)} + W^{hh}\boldsymbol{h}^{(t-1)} + \boldsymbol{b}_h)$$

Value of hidden layer from another direction

$$\boldsymbol{z}^{(t)} = \sigma(\boldsymbol{W}^{zx}\boldsymbol{x}^{(t)} + \boldsymbol{W}^{zh}\boldsymbol{z}^{(t+1)} + \boldsymbol{b}_{z})$$

Output

$$\hat{\boldsymbol{y}}^{(t)} = \sigma(W^{yh}\boldsymbol{h}^{(t)} + W^{yz}\boldsymbol{z}^{(t)} + \boldsymbol{b}_{y})$$

References i



e. a. Zachary C. Lipton.

A critical review of recurrent neural networks for sequence learning.

arXiv: 1506.00019, 2015.