James Young

EDUCATION

Boston University

Master of Science in Computer Science

Hong Kong University of Science and Technology

Bachelor of Science in Electronic Engineering, Minor in Information Technology

MA, United States
September 2024 - Present

Hong Kong

September 2020 - June 2024

SKILLS

Technologies: Python, Javascript, Typescript, SQL

Platform/Tools: Git, Github Actions, AWS, Terraform, Linux, Docker

PROJECTS

Serverless Face Blurrer

faceblur.jyylab.com

React, Python, Lambda, DynamoDB, S3, Rekognition, Terraform

- Developed a full-stack application that automatically blurs faces in images uploaded to an S3 bucket with job queues stored in DynamoDB
- Frontend built with React and backend built with Python using AWS Lambda and Rekognition
- Deployed the application using Terraform with CI/CD implemented with Github Actions
- Improved system reliability by adding SQS to handle image processing jobs

STM32 Robot Cleaner

youtube.com/watch?v=z4BqyFa29B0

C, Python, STM32

- Created a robot car with a STM32 board that can be wirelessly controlled through ESP01 chip with UDP and can also roam autonomously whilst avoiding obstacles
- Integrated the bubble rebound algorithm for avoiding obstacles in autonomous free roam mode using 3 ultrasonic sensors
- Developed robot GUI control with UDP using Python socket library and PyQT5 to for GUI

CERTIFICATIONS

• AWS Certified Solutions Architect (SAA-C03)

• HashiCorp Certified Terraform Associate (003)

• Red Hat Certified System Administrator (RHCSA)

EXPERIENCE

Software Developer Intern

December 2023 – Feburary 2024

Intelligent Design Technology Limited

Hong Kong

- Developed a prototype for real-time human fall detection for a Raspberry PI based robot in Python
- Utilized OpenCV for video capture and Tensorflow with Movenet for pose estimation combined with heuristics for classifying fall

IoT Intern December 2022 – May 2023

Spotless Tech Limited

Hong Kong

- Implemented C++ libraries for reading water sensors with ESP32 and sending sensor data to AWS with MQTT, achieved ESP32 20% power consumption reduction by implementing light sleep intervals.
- Worked on implementing peer-to-peer communication for activating nearby water pumps with multiple ESP32 devices. Increased communication range and speed by more than 10% by switching from BLE to ESP-Now.

EXTRACURRICULARS

NCAE Cyber Games

Feburary 2025 - Present

• Joined NCAE Cyber Games, a cybersecurity and CTF competition where our team competed against other universities and finished 1st in the regionals.