James Young

■ jyyoung@bu.edu | **?** jamesyoung-15 | **in** linkedin.com/in/jamesyyoung

EDUCATION

The Hong Kong University of Science and Technology

Hong Kong

BEng in Electronic Engineering - Minor in Information Technology

Sept. 2020 - June 2024

Boston University

Master in Computer Science

United States
Sept. 2024 – Present

CERTIFICATIONS

• CompTIA A+ Certification

• Red Hat Certified System Administrator (RHCSA)

• AWS Certified Solutions Architect (SAA-C03)

• HashiCorp Certified Terraform Associate (003)

SKILLS

Programming Languages: Python, Bash

Tools: AWS, Terraform, Docker, Ansible, Git, Github Actions

Platforms: Linux, Windows 10, Windows Server, Windows AD, MacOS, Proxmox, VMWare

Others: Networking Concepts (VLANs, VPN, DNS), PC Hardware

Work Experience

Software Developer Intern | Intelligent Design Technology

December 2023 - Feburary 2024

- Developed a prototype for real-time human fall detection for a Raspberry PI based robot using only camera inputs in Python.
- Utilized Tensorflow's Movenet for pose estimation combined with heuristics for determining fall.

IoT Intern | Graphite Venture Limited

December 2022 - May 2023

- Developed C++ Arduino libraries for reading water sensor data with ESP32 and sending sensor data to AWS IoT Core through MQTT.
- Achieved 40% decrease in power consumption by implementing light sleep intervals in ESP32.

PROJECTS

Home Server

- Built homelab running Proxmox using Linux containers and VMs for self-hosting services such as file and media servers, Github self-hosted runners, etc.
- Applied tools such as Grafana for monitoring, Terraform and Ansible for deploying and provisioning resources, etc.

Serverless Face Blurring

- An event-driven serverless application that allows users to upload images and blurs faces on the images.
- Image processing uses Lambda and Rekognition, backend uses S3 and DynamoDB with SQS in-between to decouple the application.
- Used Terraform for deployment and implemented basic CI/CD pipeline using Github Actions.