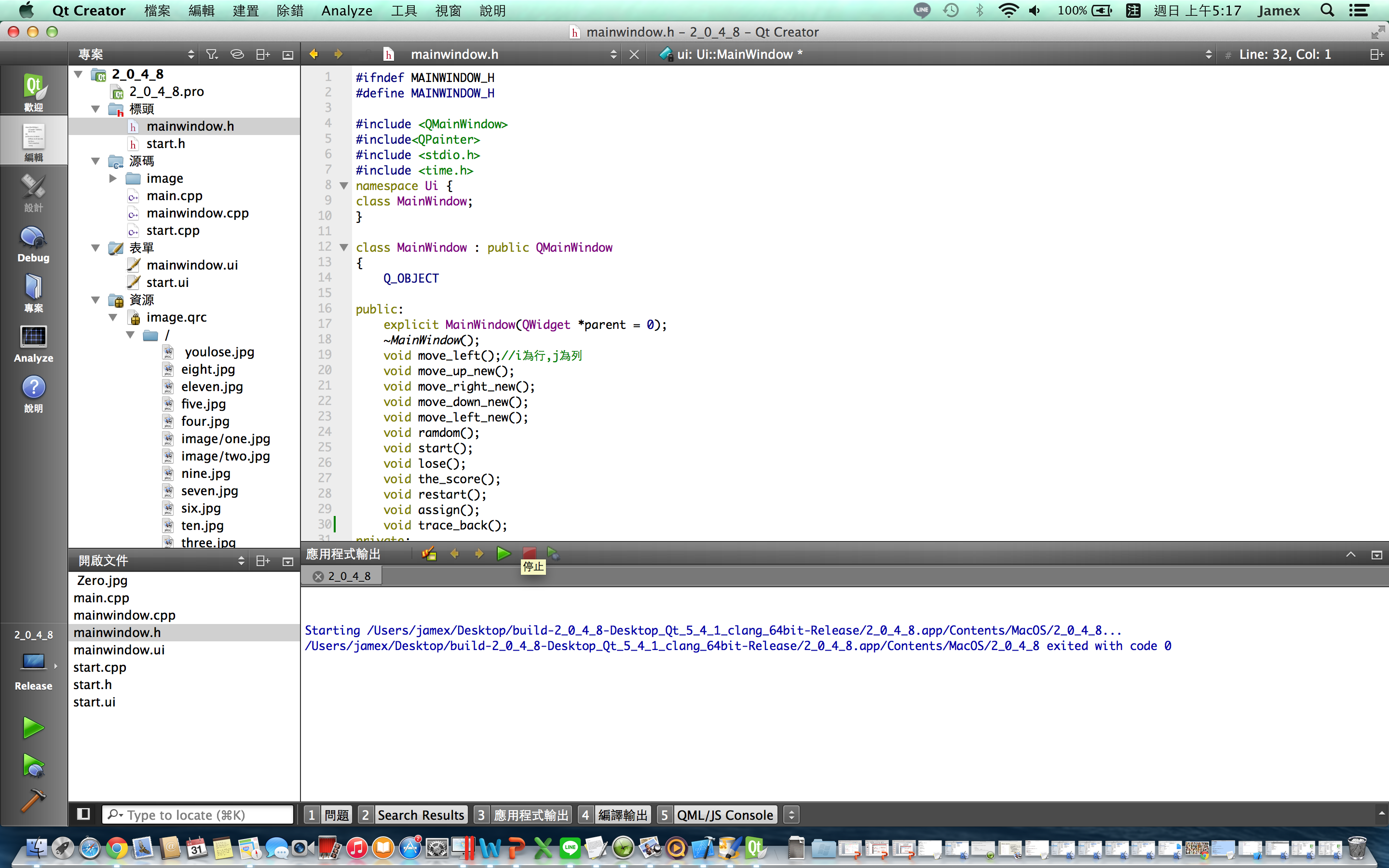
|  |
| --- |
| MainWindow |
| +move\_left();  +move\_up\_new();  +move\_right\_new();  +move\_down\_new();  +move\_left\_new();  +ramdom();  +start();  +lose();  +the\_score();  +restart();  +assign();  +trace\_back(); |
| -fuck:QPixmap pointer;  -zero[11]:QPixmap;  -box[4][4]:int;  -before\_box[4][4]:int;  -output\_box[4][4]:QPixmap pointer;  -score:int;  -win\_time:int; |



|  |
| --- |
| Start |
| -on\_pushButton\_clicked(); |
| -m:MainWindow; |

