

Jeremiah Sheehy

2220 Greenbrook Dr. Oxnard, CA 93033 | jameys127@gmail.com | (805) 603-7143 | github.com/jameys127

Education

California State University, Northridge, BS in Computer Science

May 2025

- GPA: 3.2

- **Coursework:** Data Structures and Algorithms, Computer System Security, Language Design and Compilers

Ventura College, General Education

July 2022

Skills

Languages (Ordered by Proficiency): Java, C#, JavaScript, Dart, SQL, Python

Developer Tools: Git, Github, Firebase, VS Code, IntelliJ

Work Experience

Customer Service Associate/Cashier, Navy Exchange – Port Hueneme, CA

June 2024 – Present

- Cash register duties, provide friendly service, help customers with their needs
- Balance registers and do cash deposits.
- Answer all customer phone calls and provide necessary information or connect them to the departments that have the information
- Sign up customers for our services such as dry cleaning, credit card applications, and carpet cleaning. Keeping organized documents of all services.

Shift lead, Walgreens – Oxnard, CA

Jan 2019 – July 2022

- Key holder position and manager of a 2-4 person team, making sure that all duties were completed by the end of the day.
- Balancing registers, balancing the safe, making cash deposits and logging it all in both paper and in the Walgreens system.
- Addressing all customer concerns and needs throughout all departments (pharmacy, retail, photo).
- Created displays and reset the shelving, both custom and according to provided planograms.

Projects

JavaEsque | Custom Compiler

github.com/jameys127/JavaEsque-Language

- Developed a Java-like object oriented programming language that was built in Java and compiles to JavaScript
- Implemented features like: class-based inheritance, subtyping, method overriding, and validating all return paths.
- Tools used: Maven, JUnit, Node.Js, VS Code

CateredToYou | Senior Design Project Android App

github.com/jameys127/cateredtoyou

- Collaborated in a 5 person team developing a logistics and operations management app for catering companies to streamline event planning, task delegation, inventory tracking, and delivery coordination
- Worked as a full stack developer. Built the notification system that had both immediate and timed notifications and a page to view archived ones.
- Designed the customer and event pages and made modifications to the home page and bottom bar.
- Tools used: Flutter (Dart), Firebase, OpenStreetMap, Android Studios, Git and Github.

2D Action RPG (Unity) | Untitled Personal Project

github.com/jameys127/BugMan

- Developing a top-down action RPG with custom art, enemy behavior, and combat functionality written in C#.
- Designed player and enemy state machines and persistent game logic that tracks health, camera movement, and game state (paused, game over, etc.)
- Ongoing development focusing on expanding combat systems and world interactivity.