# JAMI BOY MOHAMMAD

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JavaScript • Python • Java • C++

## **EDUCATION**

CANDIDATE FOR BACHELOR'S OF SOFTWARE ENGINEERING

Class of 2018

UNIVERSITY OF WATERLOO

Waterloo, Ontario

## **EXPERIENCE**

**FULLSTACK SOFTWARE ENGINEER** 

**PRESENT** 

**EVENTBRITE** 

San Francisco. California

- Implementing a tool that allows users to customize the site's web widgets
- Maintained the site's purchase flow, where around 4 million tickets are processed every month
- Mostly utilizing JavaScript and Python, with Marionette.js and Django frameworks

## FRONTEND SOFTWARE ENGINEER

2015

REMIND101

San Francisco, California

- Improved and maintained the React.js web app, deployed regularly to the 5 million daily active users
- Implemented desktop notifications using the HTML5 Notifications API
- Created an internal component viewer for designers to easily tweak the app's components

## SOFTWARE TEST DEVELOPER

2015

#### **BLACKBERRY LIMITED**

Waterloo, Ontario

- Improved and maintained the test infrastructure of the BES12, implemented mostly in Java
- Optimized the database layer's tests to double in coverage without increasing run time
- Created robust, independent, and expandable tests using the TestNG framework

#### SOFTWARE ENGINEER

2014

# **IMAGGLE INCORPORATED**

Minato-Ku, Tokyo

- Implemented push-notifications in the native iOS app, utilizing Objective-C and JavaScript
- Built a prototype REST server using node.js, MongoDB, S3 & EC2
- Created a landing page using HTML/CSS/JavaScript

# PERSONAL PROJECTS

## FULLSTACK WEB DEVELOPER

2015

#### BEARDED NINJA

bearded-ninja-3194.herokuapp.com

- An open-source chat service with focus in persistent user activity in a session
- Designed and implemented the front-end, mainly using Angular S and Twitter Bootstrap
- Built the backend server in node.js, with MongoDB as the database

## SERVER DEVELOPER

2014

## **TELEPONG**

telepong.herokuapp.com

- A game of Pong that uses Android/iOS devices as paddles and computers for displays
- Built the server for access between devices, with node.js and socket.io
- Developed during the Facebook Hackathon 2014, and was granted an honourable mention