

Experience

- Elixir Labs** 2018 - Present
UI/UX Designer
 Designing wireframes, mockups, prototypes, and animations for a group microlending system for women in Kenya to develop skills needed for starting a business and building financial independence
- USC Sol Price Center for Social Innovation** 2019 - Present
Rent Burden Research Assistant
 Conducting surveys and interviews with local residents experiencing rent burden in Los Angeles and advocating for solutions to alleviate rent burden
- USC Viterbi School of Engineering** 2017 - Present
Video Production Assistant
 Assisting Digital Media Producer in production and editing process of USC Viterbi promotional video content for USC events and Youtube channel
- Techsoup** Summer 2018
Graphic Design Intern
 Created graphics and short videos for integrated marketing campaign to drive nonprofit registration, designed graphics for social media materials, and internal affairs

Education

- 2017 - 2021 GPA: 3.86/4.00
University of Southern California
 School of Cinematic Arts
 BA - Media Arts and Practice
 Minor in Computer Science
 Summer 2016 GPA: 4.00/4.00
- University of Pennsylvania**
 ESAP Computer Graphics
 Studied asset design and production pipelines: focused on base modeling/3D character design in Autodesk Maya.

Skills

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|---------------|------------|
| Maya | Figma |
| Illustrator | HTML/CSS |
| Premiere Pro | Processing |
| After Effects | Photoshop |

Activities

- Code the Change** 2018 - Present
Lead Designer
 Designing and prototyping screens for Medmind, a mobile application that helps cancer patients track their medication and utilizes medical history to help expand data-sharing among cancer patients and researchers
- Design for America** 2018 - Present
Project Team Lead
 Collaborating with Los Angeles City Hall to design publicity campaign around new program that allows homeless individuals to pay off parking citations with community service
- USC Peak** 2017-2018
Co-Founder & Lead Designer
 Designed marketing materials, branding package, and other media content for Messenger chat bot that provides real-time capacity updates of on-campus USC facilities
- Pixar Animation Studios** Summer 2015
Girls Who Code Student
 Studied Python, Javascript, HTML, CSS in a seven week intensive program, Worked as the lead software engineer on Outside In, an interactive maze game and website that addresses the stigma around depression