

# Jamie Macey

## Software Developer

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*I am a results-oriented professional software developer with almost a decade of experience in senior and team-lead positions on a variety of web applications and services. I am seeking a position that will allow me to both leverage my strengths and experience as well as pull out of my comfort zone with new challenges.*

### Experience

#### Avid Life Media

Toronto, ON

*Software Developer*

2008-present

- Led development (initially solo) of a dating platform in Merb that powers 12 individual sites with over 2 million users; spent a significant portion of continued development in the billing section of the platform, which now supports 5 payment gateways and processes tens of thousands of monthly purchases.
- Most recently, began planning work to pull out subsections of the application to smaller service apps with the goal of reducing effort required for a port to Rails 3.

#### Quarter Turn

Toronto, ON

*Software Craftsman*

2007-2008

- Co-founded Quarter Turn, a software consulting company.
- Worked on a number of Rails-based web applications using agile methodologies.
- Took pride in providing solutions to clients with clean, extensible, well-tested, maintainable code.

#### Bravenet Web Services

Parksville, BC

*Software Developer*

2003-2007

- Spent two years maintaining a 100kloc PHP application, including addition of new modules.
- Successfully designed, developed and launched two internal pre-1.0 Ruby on Rails applications.
- Led development on a Rails-based adserving system handling over 200m impressions per month; was responsible for both backend and user-facing components; tackled scalability issues resulting in a near-100x throughput increase.

### Education

#### University of Victoria

2003

*Bachelor of Science, Computer Science*

### Skills

- Veteran Ruby web developer, strong programming foundations, able to pick up new languages and environments quickly.
- Strong knowledge of OO design.
- Strong technical web design skills, including XHTML, CSS, and JavaScript.
- Knowledge of agile development practices, especially test-driven development and working in small frequent iterations.
- Strong knowledge of both Linux and MacOS as a software development environment.
- Experience using and setting up a full web server production environment, using Apache, Lighttpd, Nginx, MySQL, Subversion, Mercurial, Git, and other tools under Linux.

### Hobbies

I blog at <http://blog.tracefunc.com/>.

When not enjoying time with my family, I frequently occupy my time with strategy board games, video games, basic robotics with Lego Mindstorms, amateur astronomy, and am working towards a Pilot's License.

### References

Available on request