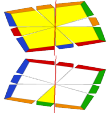




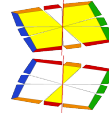
## Edge Orientation (EO)

Page 1



**1-1**

$(1,0)/(3,0)/(3,0)/(-1,-1)/(-2,1)/(-3,0)/(-1,0)$



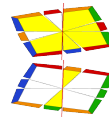
**I-I**

$(1,0)/(-1,-1)/(0,1)$   
 $(0,-1)/(1,1)/(-1,0)$



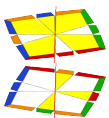
**L-L**

$(1,0)/(-4,-1)/(1,1)/(3,0)/(-1,0)$



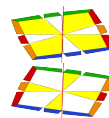
**L-I**

$(1,0)/(3,0)/(3,0)/(-1,-1)/(-2,1)/(-4,-1)/(0,1)$



**3-3**

$(1,0)/(3,0)/(3,0)/(-1,-1)/(-3,0)/(-3,0)/(0,1)$   
 $(0,-1)/(3,0)/(3,0)/(1,1)/(-3,0)/(-3,0)/(-1,0)$



**4-4**

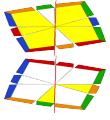
$(1,0) / (-1,-1) / (3,3) / (1,1) / (-1,0)$   
 $(1,0) / (-1,-1) / (-2,4) / (-1,-1) / (1,0)$



**SpeedCubeDB**

# Edge Orientation (EO)

Page 2



**I-L**

$(1,0)/(-3,0)/(3,0)/(-1,-1)/(-3,0)/(3,0)/(0,1)$