## Project 1: Examples

Running through queue and stack examples, showing how output is different

#### Important Note

- This example is meant to be understandable, not efficient
- Think about what you would actually store in the stack or queue (or better yet, the deque, see Project 1 the STL and You slides)

# Why are Stack and Queue Output Different?

Let's do an example! Dictionary (page 2):

```
S
10
// Just a short example dictionary. Although these words
// are in alphabetical order, that is not required.
chip
chop
junk
leet
let
shin
ship
shop
shot
stop
```

# Queue: chip -> stop, change only

- Before we start the loop, add the start word (chip) to the queue
- Whenever a word is added to the queue (or stack, or better yet deque), it must be marked as "used"
  - It can never be used again (it can never be added to the stack/queue/deque again)

#### Start the Loop

- The next item (front of the queue)
  becomes the "current" word, and then we
  add similar words to the queue
  - Loop over all words, in dictionary order
    - Skip any words already used
    - If "close enough" to current word, add it
    - As each is added, mark it as used
- If we add the end word (stop), the loop ends

#### Queue, starting point

Queue (front...back): Current word:

chip

(none)

Queue (front...back):

(empty)

- (The queue was empty because chip became the current word; chop then ship were added)
- · chop, ship

Current word:

chip

Queue (front...back):

Current word:

- · ship
- chop
- ship, shop

Queue (front...back):

Current word:

shop

ship

- ---
- shop, shin

Queue (front...back): Current word:

shin

shop

• ---

shin, shot, stop

End word added, loop ends

## What is the Output?

Words in morph: 4

chip

chop

shop

stop

Where did it come from?

Not what's left in queue, and not necessarily the history of "current"

#### Backtracking

- A word can be used at most once
  - Notice that junk is never used
- Thus every word that is used has a unique predecessor, or previous word
  - The word that was "current" when this word was added
  - The begin word has no previous word
- Question: what is stop's previous word?

## Stack: chip -> stop, change only

- Repeat with the same dictionary, and change mode only, but use stack mode instead of queue mode
- Add the start word to the top of the stack (and mark it as used)
- Start looping

#### Stack, starting point

Stack (shown with top of stack as top word):

chip

**Current word:** 

(none)

#### Stack, in progress

#### Stack:

- (empty)
- ---
- (The stack was empty; chop then ship were added)
- ship
- chop

#### **Current word:**

chip

### Stack, in progress

#### Stack:

- · chop
- ---
- shop
- shin
- chop

#### Current word:

ship

#### Stack, in progress

#### Stack:

- shin
- chop
- ---
- stop
- shot
- shin
- chop

#### Current word:

shop

End word added, loop ends

## What is the Output?

```
Words in morph: 4
```

chip

ship

shop

stop

#### What about a Failure?

- Suppose we want to try turning "ship" into "junk"
- Which words are "checked"?
- What is the output?

### Queue, failure, starting point

Queue (front...back): Current word:

• ship

(none)

Queue (front...back):

Current word:

(empty)

ship

- ---
- chip, shin, shop

Queue (front...back):

- · shin, shop
- ---
- shin, shop, chop

Current word:

chip

Queue (front...back):

- · shop, chop
- ---
- shop, chop

Current word:

shin

Queue (front...back):

Current word:

- chop
- ---
- chop, shot, stop

shop

Queue (front...back):

- · shot, stop
- ---
- shot, stop

Current word:

chop

Queue (front...back):

Current word:

stop

shot

- ---
- stop

Queue (front...back):

Current word:

(empty)

stop

- ---
- (empty)

Queue (front...back): Current word:

(empty)

(nothing)

Queue empty, loop ends

### Queue, failure, output

No solution, 7 words checked.

Which words were checked?

Everything that was ever added to the queue

ship, chip, shin, shop, chop, shot, stop

## Another Example, Using the Dictionary from Appendix A

rain slip

ruin soap

run soil

sail soul

she soup

shy sue

ski sun

skip tail

sky trail

slap train

- Queue mode
- Change and Length mode on
- run -> sky

Queue (front...back): Current word:

• run

• (none)

Queue (front...back):

Current word:

(empty)

run

- ---
- ruin, sun

Queue (front...back):

Current word:

• sun

ruin

- ---
- sun, rain

Queue (front...back):

Current word:

rain

• sun

- ---
- rain, sue

Queue (front...back):

Current word:

sue

rain

- ---
- sue, train

Queue (front...back):

Current word:

train

• sue

- ---
- train, she

Queue (front...back):

• she

• ---

she, trail

**Current word:** 

train

Queue (front...back):

Current word:

trail

she

- ---
- trail, shy

Queue (front...back):

**Current word:** 

- shy
- ---
- shy, tail

trail

Queue (front...back): Current word:

tail

shy

• ---

tail, sky

End word added, loop ends

## What is the Output?

Words in morph: 6

run

sun

sue

she

shy

sky