

Jamie Burton

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Technical Skills

Front End: React, Redux, JavaScript, HTML, CSS, Sass, Vue, Chrome Extensions, Git, GitHub

Back End: Node.js, MongoDB with Mongoose

Design: Illustrator, Photoshop

Recent Projects

The Social - the-social-app.herokuapp.com

Dec. 2018 to Jan. 2019

- Full stack development in React, Redux, Node.js (express, mongoose, bcrypt), MongoDB, HTML, CSS, and JavaScript
- Mock up of a social networking site
- Features include adding profile information, making posts along with liking, deleting, and commenting on posts, ability to send friend requests, add friends, visit friends' profile pages, receive error messages for invalid values, etc.

Double Team - jamiebb.github.io/double_team

Nov. 2018

- Front end development in Vue, HTML, CSS, JavaScript, and The Movie DB via API
- Game where you choose five movies and try to create a team that is better, or worse, than another set of movies

eStore - jamiebb.github.io/ecommerce

Sept. 2018

- Front end development in React, Redux, HTML, CSS, and JavaScript
- Mock up of an eCommerce site
- Features include seeing recently viewed items, wish lists, buy it again options, viewing previous orders, filtering by rating and/or price

Portfolio Redesign - jamiebb.com

Oct. 2018

- Front end development in React, Redux, HTML, CSS, and JavaScript
- Responsive: works well on desktops, tablets, and phones

Coding Jobs

Kellogg School of Management

Course Logistics Specialist (Contract) · Dec. 2017 to June 2018 · Evanston, Illinois

- Coding in HTML, CSS, JavaScript, jQuery, Chrome Extension
- Built a Chrome extension for Canvas, a learning management system, to save time on various projects such as creating and sorting student groups
- Developed web apps for creating seating charts and student information cards to improve efficiency on those tasks across several departments

Harris School Solutions

Web Software Developer Apprentice · Apr. 2017 to June 2017 · Remote

- Coding in JavaScript, Node (lodash, moment.js, ajv), Mocha, Chai
- Contributed to software by adding validation and transformation functionality for inputted user files
- Built unit testing to ensure code worked properly and that clients were shown understandable errors when issues with their files arose
- Developed and tested software iteratively using Agile methodology to ensure user story requirements were met

Education

General Assembly

Web Development Immersive 2016

USC School of Cinematic Arts

BA Cinema-Television 2011