

## Assessment Brief for Programming in C –

### 2D Arrays (Binary Grid)

Unit name	Programming in C
Unit code	COMSM1201
Assessment number	2 (but 1 <sup>st</sup> fully marked assessment)
Assessment name	2D Arrays Minesweeper)
Assessment prepared by	Neill Campbell
Assessment type	Coursework
Credit value	<b>10%</b> of 30cp unit
Expected time to complete*	Less than 1 week, very approximately.
Submission format	Via Blackboard – <b>one</b> file called <i>ms.c</i> . You can submit as often as you like, old files are automatically overwritten. I'll only mark your latest submission. Any submissions that are late (even by 1 second) are automatically given a late penalty; my feedback will not show this. Penalties are enforced by our systems not me so I can't "ignore" them 😞
Deadline	20 <sup>th</sup> October 2023 (Friday afternoon, Week 4 @ 13:00)
Deliverable	Only one file : <ol style="list-style-type: none"> <li>1) A <b>single</b> file entitled <i>ms.c</i></li> <li>2) Make sure this is spelled correctly and has been compiled in a terminal on a lab machine without warnings.</li> </ol>
Learning outcomes being assessed	<ul style="list-style-type: none"> <li>• To be able to write a program, given a brief specification that compiles and executes correctly.</li> <li>• To be able to convert a simple algorithm into working code.</li> <li>• The ability to program in the C99 C standard, and in the style outlined in the house-style guidelines.</li> <li>• How to utilise, amongst others: 2D arrays, structures and strings.</li> <li>• To be able to build a program from a suite of small, well tested functions.</li> <li>• To be able to debug simple programs on your own.</li> </ul>
Assessment criteria	Conformance to the house-style guidelines, assert testing, short readable functions, array-boundary checking.
Additional resources	Previous week 3 exercises, including rule 110.
Support for this assignment	6 hours of labs in week 4.
Additional advice to students	<p>Use house-style guidelines.            Adapt my version of <i>drv.c</i> so that it is much simpler to begin with. Write one function, test it thoroughly, then write the next. <b>DO NOT</b> wait until the end to do testing – it will be obvious and have had no impact on the style of the program.</p> <p><b>If your code doesn't work, put a comment explaining this at the top, and submit it anyway – your style/structure is still worth marks.</b></p>
Feedback mode/method	Brief written feedback from Neill, and, additionally, at any time verbally during lab sessions.
Planned feedback date	Maybe as early as Friday week 6 (?)
Useful previous feedback	Peer Assignment
Future feedback use	Next assignment (Search/Sort)