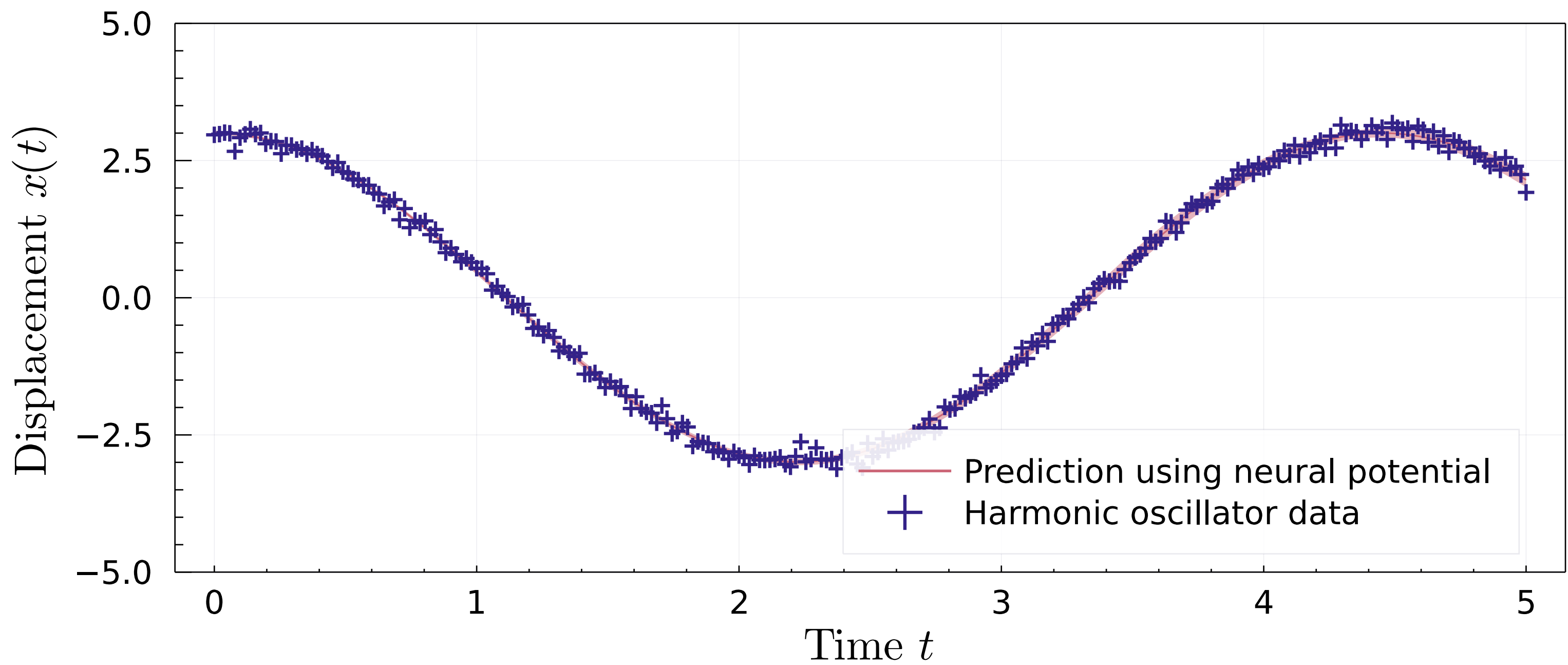


# Trajectory



# Trajectory

