# Lecture 5: Vector and matrix norms, Classical iterative methods

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## Vector and Matrix Norms

Measuring magnitude and length is fundamental to vector and matrix analysis, and will be fundamental to our analysis of numerical methods. Recall that a **norm**  $\|\cdot\|$  is a real-valued function defined over a vector space with the following properties for all vectors and scalars  $\alpha$ :

- $\|\mathbf{x}\| \ge 0$
- $\|\mathbf{x}\| = 0 \iff \mathbf{x} = \mathbf{0}$
- $\|\alpha \mathbf{x}\| = |\alpha| \|\mathbf{x}\|$
- $\|\mathbf{x} + \mathbf{y}\| \le \|\mathbf{x}\| + \|\mathbf{y}\|$

#### 1.1 Vector Norms

Perhaps the most commonly encountered vector norms on  $\mathbb{R}^n$  are these three:

- $\ell_2$  norm:  $\|\mathbf{x}\|_2 = \sqrt{\sum_{i=1}^n x_i^2}$
- $\ell_{\infty}$  norm:  $\|\mathbf{x}\|_{\infty} = \max_{i=1,\cdots,n} |x_i|$   $\ell_1$  norm:  $\|\mathbf{x}\|_1 = \sum_{i=1}^n |x_i|$

```
using LinearAlgebra
x = [2, -3, 1, -1]
twonorm = norm(x)
```

#### 3.872983346207417

```
infnorm = norm(x, Inf)
```

3.0

7.0

We say that a sequence of vectors  $\mathbf{x}_1, \mathbf{x}_2, \cdots$  converges to  $\mathbf{x}$  if

$$\lim_{k\to\infty}\|\mathbf{x}_k-\mathbf{x}\|=0.$$

This will be very important as we begin to study iterative methods!

Theorem: Norm equivalence

In a finite-dimensional space, convergence in any norm implies convergence in all norms.

#### 1.2 Matrix norms

As you may recall from Linear Algebra, the space of real-valued matrices of a given size define a vector space. There are many norms for this vector space. One such norm is quite interesting since it has a nice interpretation.

This norm is the **Frobenius norm** and it is defined as

$$\|\mathbf{A}\|_F = \sqrt{\sum_{i,j} A_{ij}^2}.$$

This norm is what is by default computed by the norm function in Julia.

One of the most interesting aspects of this norm is that we can view it as the  $\ell_2$  norm on a *vectorization* of the matrix. If you imagine stacking columns of **A** to form a vector, then the  $\ell_2$  norm of this vector is equal to the Frobenius norm of the matrix.

Matrices are actually column-stacked when stored in memory in Julia – this is known as *column-major order*. MATLAB is also column-major, while C and Python are row-major.

However, note that this norm does not inherently involve the *action* of the matrix as an *operator*. There are other matrix norms which do, and these are sometimes more useful.

Definition: Induced (natural) matrix norms

Given a vector norm  $\|\cdot\|$ , the **induced** or **natural matrix norm** for any  $m \times n$  matrix **A** is

$$\|\mathbf{A}\| = \max_{\|\mathbf{x}\|=1} \|\mathbf{A}\mathbf{x}\| = \max_{\mathbf{x} \neq 0} \frac{\|\mathbf{A}\mathbf{x}\|}{\|\mathbf{x}\|}.$$

The induced norm definition causes these norms to satisfy some useful inequalities:

Theorem: Norm inequalities

Let  $\|\cdot\|$  designate a matrix norm and the vector norm that induced it. Then for all matrices and vectors of compatible sizes,

$$\|\mathbf{A}\mathbf{x}\| \leq \|\mathbf{A}\| \|\mathbf{x}\|.$$

For all matrices of compatible sizes,

$$\|\mathbf{A}\mathbf{B}\| \le \|\mathbf{A}\| \|\mathbf{B}\|.$$

Exercise: Prove these inequalities!

Answer:

For the first, if  $\mathbf{x} = \mathbf{0}$ , then  $\|\mathbf{A}\mathbf{x}\| = 0 = \|\mathbf{A}\| \|\mathbf{x}\|$ . Now, we can deal only with the case  $\mathbf{x} \neq 0$ ,

$$\frac{\|\mathbf{A}\mathbf{x}\|}{\|\mathbf{x}\|} \le \max_{\mathbf{x} \neq \mathbf{0}} \frac{\|\mathbf{A}\mathbf{x}\|}{\|\mathbf{x}\|} = \|\mathbf{A}\|.$$

Answer:

For the second,

$$\|\mathbf{A}\mathbf{B}\| = \max_{\mathbf{x} \neq \mathbf{0}} \frac{\|\mathbf{A}\mathbf{B}\mathbf{x}\|}{\|\mathbf{x}\|} \leq \max_{\mathbf{x} \neq \mathbf{0}} \frac{\|\mathbf{A}\|\|\mathbf{B}\mathbf{x}\|}{\|\mathbf{x}\|} \leq \max_{\mathbf{x} \neq \mathbf{0}} \frac{\|\mathbf{A}\|\|\mathbf{B}\|\|\mathbf{x}\|}{\|\mathbf{x}\|} = \|\mathbf{A}\|\|\mathbf{B}\|.$$

The induced matrix  $\infty$ - and 1-norms can be equivalently defined in terms of the entries of the matrix.

Theorem: Matrix  $\infty$ - and 1-norms

$$\|\mathbf{A}\|_{\infty} = \max_{1 \leq i \leq n} \sum_{j=1}^n |A_{ij}|$$

$$\|\mathbf{A}\|_1 = \max_{1 \le j \le n} \sum_{i=1}^n |A_{ij}|$$

 $A = [2 \ 0; \ 1 \ -1]$ 

2×2 Matrix{Int64}:

- 2 (
- 1 -1

Fronorm = norm(A)

2.449489742783178

twonorm = opnorm(A)

2.2882456112707374

We can also see that the entry-wise definitions of the  $\infty$ - and 1-norms are equivalent to their *induced norm* definition.

onenorm = opnorm(A,1)

3.0

maximum( sum(abs.(A),dims=1) )

3

infnorm = opnorm(A, Inf)

2.0

maximum( sum(abs.(A),dims=2) )

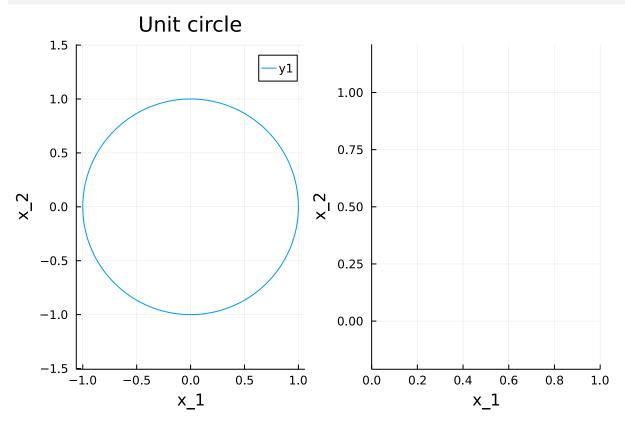
2

Now, we'll try to construct a geometric interpretation of the  $\ell_2$  norm.

```
# sample a lot of vectors on the unit circle in R^2
theta = 2pi*(0:1/600:1)
x = [ fun(t) for fun in [cos,sin], t in theta ]; #what a cool comprehension!

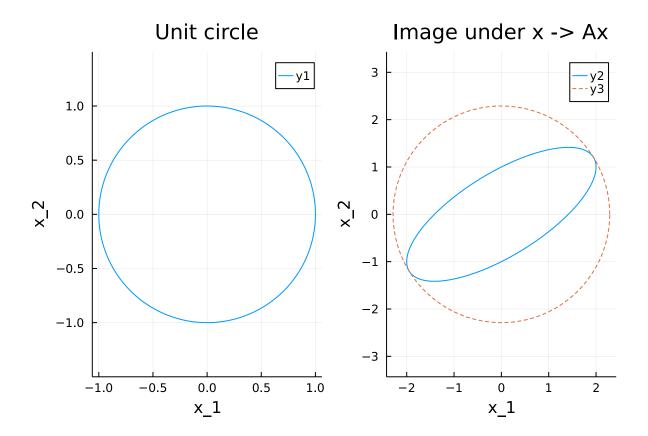
using Plots

plot(aspect_ratio=1, layout=(1,2), xlabel="x_1", ylabel="x_2") #creates a "layout" -- subsequent plot!
plot!(x[1,:],x[2,:], subplot=1,title="Unit circle")
```



Now, the function  $\mathbf{f}(\mathbf{x}) = \mathbf{A}\mathbf{x}$  defines a mapping from  $\mathbb{R}^2$  to  $\mathbb{R}^2$ . Let's see what this does to the vectors in the unit circle!

```
Ax = A*x;
plot!(Ax[1,:],Ax[2,:],subplot=2,title="Image under x -> Ax")
plot!(twonorm*x[1,:],twonorm*x[2,:], subplot=2,l=:dash)
```



## 2 Classical Iterative Methods for Solving Linear Systems

We've talked a bit last week about *direct* methods for solving linear systems of equations. There is another class of methods known as *iterative methods* which use an iterative sequence of steps to make incremental improvement of an approximate solution to the system.

These methods typically use information from some subset of the system to make iterative improvements to the approximate solution (**iterate**).

#### 2.1 Jacobi's Method

The first method hinges on the observation that if  $\mathbf{A}\mathbf{x} = \mathbf{b}$  then

$$A_{i1}x_1+A_{i2}x_2+\cdots+A_{ii}x_i+\cdots+A_{in}x_n=b_i \text{ for } i=1,\cdots,n.$$

This can be arranged as

$$x_i = \frac{1}{A_{ii}} \left[ \sum_{j=1 j \neq i}^n (-A_{ij} x_j) + b_i \right] \text{ for } i = 1, \cdots, n.$$

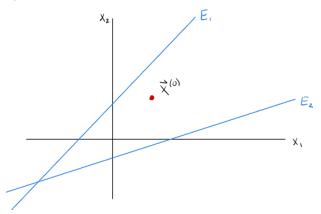
Jacobi's method uses this observation iteratively, forcing the *i*th component of the current approximation to satisfy the *i*th equation, that is  $\mathbf{x}^{(k)}$  satisfies

$$x_i^{(k)} = \frac{1}{A_{ii}} \left[ \sum_{j=1 j \neq i}^n (-A_{ij} x_j^{(k-1)}) + b_i \right] \text{ for } i = 1, \cdots, n.$$

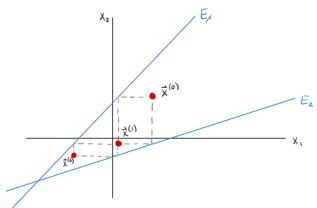
#### Exercise: Sketch Jacobi's method

Sketch two iterations of Jacobi's method applied to the system visualized below with the given initial iterate,  $\mathbf{x}^{(0)}$ .

System:



Answer:



You should also think about what happens here if the order of the equations is changed or if the initial iterate is somewhere else. Spoiler alert: Jacobi's method doesn't always converge!

### 2.2 Matrix-vector form of Jacobi update

We can collect all of the updates to the coordinates of  $\mathbf{x}^{(k)}$  together into a vector update.

Note that we can rewrite  $\mathbf{A}\mathbf{x} = \mathbf{b}$  as

$$\mathbf{D}(\mathbf{A})\mathbf{x} + \mathbf{L}(\mathbf{A})\mathbf{x} + \mathbf{U}(\mathbf{A})\mathbf{x} = \mathbf{b}$$

where  $\mathbf{D}(\mathbf{A})$  is the diagonal matrix containing the diagonal elements of  $\mathbf{A}$ ,  $\mathbf{L}(\mathbf{A})$  is the strictly lower-triangular matrix containing the strictly lower-triangular elements of  $\mathbf{A}$ , and  $\mathbf{U}(\mathbf{A})$  is the strictly upper-triangular matrix containing the strictly upper-triangular elements of  $\mathbf{A}$ .

In this notation, the Jacobi iterates satisfy

$$\mathbf{D}(\mathbf{A})\mathbf{x}^{(k)} + [\mathbf{L}(\mathbf{A}) + \mathbf{U}(\mathbf{A})]\mathbf{x}^{(k-1)} = \mathbf{b}$$

and so,

$$\mathbf{x}^{(k)} = -\mathbf{D}(\mathbf{A})^{-1}[\mathbf{L}(\mathbf{A}) + \mathbf{U}(\mathbf{A})]\mathbf{x}^{(k-1)} + \mathbf{D}(\mathbf{A})^{-1}\mathbf{b}.$$

```
"""
    jacobi(A,b,x_0,N)

Run N iterations of Jacobi's method on system Ax=b with initial iterate x_0.
"""

function jacobi(A,b,x_0,N,x_true)
    D = Diagonal(A);
    L = tril(A,-1);
    U = triu(A,1);

    x = x_0
    errs = [norm(x - x_true)]
    for i in 1:N
        x = D\(-(L+U)*x + b);
        append(errs, norm(x - x_true))
    end
    return x, errs
end
```