

TECHNICAL RIDER

Performance:

The Time Machine

Performer:

Stephen Cunningham (07734 392150)

(ONLY for contact on day)

MAIN CONTACT (Pre-Performance): REBECCA VAUGHAN: 07957 381317

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Please find included all information regarding technical aspects of *The Time Machine*:

BASIC INFORMATION

- *The Time Machine* is a solo show, performed by Stephen Cunningham.
- Mr Cunningham will arrive at **10:30am** on the day of the performance.
- This is a very intimate show and should be played as far DS as possible.
- Please see attached risk assessment Pg 5

CREW REQUIREMENTS

This production does not tour with a technician and therefore requires:

- **a minimum of ONE** in-house technician for the get in
- **a minimum of ONE** technician to operate the show (if both LX and sound cannot be operated from the same position then 2 technicians will be required to operate the show) The show will be operated from a clean, fully marked up script, provided on the day.
- **ONE** technician to help with the get-out

RUNNING TIME

90 minutes straight through (no interval).

SCENIC ELEMENTS

The set includes (Please see photos on pages 3 and 4):

1 x cream marbled dancefloor (5m wide x 4.5m deep - in 3 sections to be taped together)

1 x wooden plinth (1.36m wide x 40cm high x 86cm wide)

1 x natural sharktooth gauze: 6m high x 5m wide and hung from the grid either from tie top or on a conduit bar provided by Dyad, weighing less than 8kg. **This will be ideally rigged between 4.5 – 5 metres from setting line**

The desired playing space is approx 6m wide x 6m deep, but it can be larger than this.

(Minimum space to be 5.5m wide x 5m deep) The stage needs to have complete black masking.

DRESSING ROOM REQUIREMENTS

1 dressing room with tea/coffee & ironing facilities. Please ensure that a fresh towel and soap are available, and that if there is a shower, it is clean and ready for use.

ADDITIONAL INFORMATION

Please ensure that there is suitable parking for 1 car, which transports the set. Please provide refreshments for 1 person (sandwiches are fine) for approx 5pm.

SOUND REQUIREMENTS

Sound will be provided on the day of performance via QLAB. Sound consists of **46 sound cues**. Dyad Productions will provide the MacBook Pro from which to operate the SFX. **The show should have onstage speakers/monitors (ideally MSR & MSL) for performer to hear SFX cues. Both FOH Speakers and monitors to be panned.**

LX REQUIREMENTS

There are **54 LX cues** (42 cues to run, due to follow-on cues, but 116 to actually plot) (**IMPORTANT: there are a number of specific follow-on/auto cues: please contact us if this is a problem**)
See LX Programming sheet for details of cues. **Due to colour combining, generics NOT LEDs to be used**

THE TWO WASHES (L119/open white) MUST BE PRE-RIGGED BEFORE ARRIVAL.

Specials can be rigged when Dyad Productions arrive at venue.

There are **7** different lighting states plus **7** birdies (**14** states in total) The names of the states are 'A', 'B', 'C', 'D', 'E' 'F1', 'F2', 'F3', 'F4', 'F5', 'F6', 'F7', 'G' & 'H'. (**See attached diagram for LX states**) We will plot the show from either subs or groups using the following letters:

A - Amber special (Lee 020) - Profile soft focus - rigged overhead MSL - as far left as possible - may need frost. (focused on specific SL area)

B - Blue Wash (Lee 119) 6 lanterns covering entire playing space (3 on advance FOH bar – from SR, CS and SL. 3 from closer or setting line bar- from SL, CS and SR. If using profiles, may need frost. Can be paired (centre single)

C - Open White Wash 6 lamps covering entire playing space (3 on advance FOH bar – from SR, CS and SL. 3 from closer or setting line bar- from SL, CS and SR. If using profiles, may need frost. Setting line outer 2 can be paired.

D - Amber side lights (Lee 020) 2-4 lanterns (depending on lantern spread) ideally fresnels – rigged as far SL and SR as possible on overhead bar. Cannot be paired.

E - Purple side lights (Lee 799) 2-4 lanterns (depending on lantern spread) – ideally fresnels - rigged as far SL and SR as possible on overhead bar. Cannot be paired.

F1 - Gauze Birdie (Open white) placed on floor USC of gauze. Birdie supplied by Dyad Productions (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

F2 - Match birdie #1 (Lee 237) placed next to dancefloor DSR. Birdie supplied by Dyad Productions. (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

F3 - Fire Red birdie #2 (Lee 164) placed next to dancefloor DSR. Birdie supplied by Dyad Productions. (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

F4 - Corridor birdie #1 (Open White) placed next to dancefloor MSR. Birdie supplied by Dyad Productions (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

F5 - Corridor birdie #2 (Open White) placed next to dancefloor USR. Birdie supplied by Dyad Productions (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

F6 - Corridor birdie #3 (Open White) placed next to dancefloor MSL. Birdie supplied by Dyad Productions (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

F7 - Corridor birdie #4 (Open White) placed next to dancefloor USL. Birdie supplied by Dyad Productions (PAT tested) 15A plug. 1ft tail: will require TRS. Single channel.

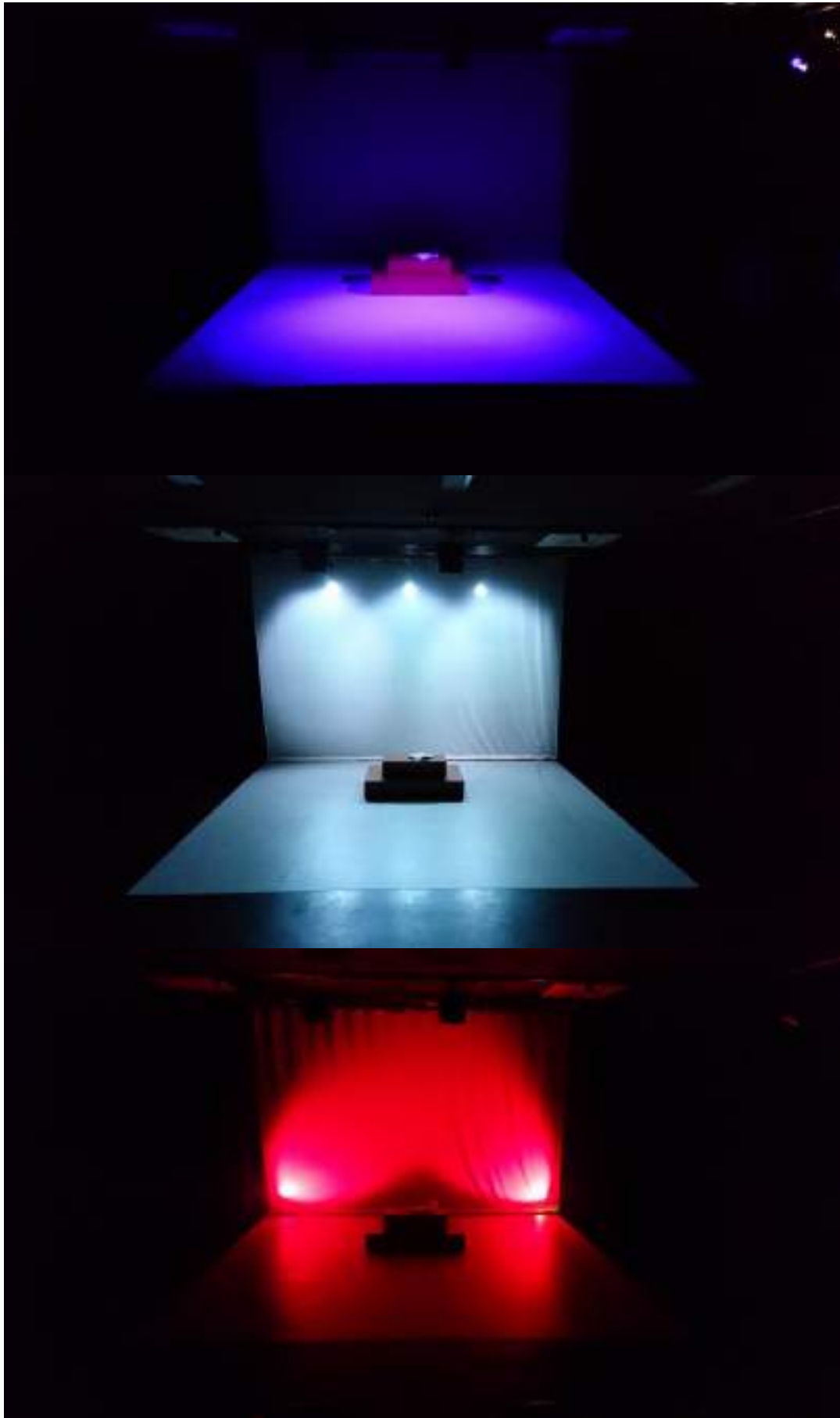
G - Rigged Gauze lights (Lee 200) – 3 or 5 lanterns (fresnels) (number is dependant on the spread of your fresnels), rigged on an LX bar **upstage** of gauze (one in centre, outer two are 1.25m either side). Outer two can be paired.

H - Red Floor Gauze lights (Lee 027) – 2 lanterns (fresnels) placed on **floor** just **upstage** of gauze, SL & SR. Can be paired.

7 floor channels required as birdies each need a **separate channel (15A plug) & TRS (birdie cables only 1ft long)**. We tour with gel – but if you have any of these colours – please do prepare yours for use, to allow for a swifter get-out!

Photos show previews. NB this rig does not show the gauze at full height.





Dyad Productions Risk Assessment									
Performance		The Time Machine			Updated: 06/02/2018				
Show Details: <i>The Time Machine</i> is a solo show, comprising of no set build. There will be 1 x light gauze hung from the grid, upstage. DYAD will provide all furniture and props and tour with 7 birdies (PAT tested) but does not travel with a touring technician, therefore all generic risk assessments (working at height/with electricity) should be covered by the venue.									
Severity (S)		Likelihood (L)		Risk Factor (S X L) = RF					
1 – Negligible		1 – Improbable		0 – 6 – LOW (improve if possible)					
2 – Minor Injury		2 – Unlikely							
3 – Lost time to injury		3 – May occur		7 – 15 – MEDIUM (RF above 12 - further action required)					
4 – Major Injury		4 – Possible/May occur							
5 - Fatality		5 – Very Likely		16 – 25 HIGH (Immediate action required)					
Description of Risk/Hazard		People at Risk		Initial Assessment					
				S	L	RF			
1	Hanging gauze. Possibly could fall from the rig	Performer		2	3	6	LOW		
2	Dancefloor taped together	Performer		2	3	6	LOW		
3	Water on stage–could be spilt causing slip hazard.	Performer		2	3	6	LOW		
4	Birdies around stage	Performer		2	3	6	LOW		
Control Measures						Residual Risk			
						S	L	RF	
1	Gauze to be double-checked by theatre staff to ensure that it is securely fastened to the rig before the performance.					2	1	2	LOW
2	The dance-floor will be undertaped together, and then overtaped (using dance-floor tape) to the stage, eliminating any trip hazard.					2	2	4	LOW
3	Water is kept in the plinth, reducing risk of spillage.					1	1	1	LOW
4	Birdies places at least 1 foot from dancefloor and performer does not leave dancefloor during the performance. Birdies also taped down.					1	1	1	LOW