

F3

F1 H

F2

GAUZE

A

CHAIR

MIRROR

E2

E1

E2

E1

E2

E1

E2

E1

BLOCK

D

A = Chair special (Open White) - Profile soft focus - rigged Centre FOH (advance bar if possible) - may need frost.

B = Blue Wash (Lee 200) 6 lanterns covering entire playing space (3 on FOH bar – from SR, CS and SL. 3 on setting line or overhead bar- from SL, CS and SR. Can be paired (SR single).

C = Warm Wash (Lee 204) 6 lanterns covering entire playing space (3 on FOH bar – from SR, CS and SL. 3 on setting line or overhead bar- from SL, CS and SR. If absolutely necessary, can be paired across LX bars as SR, CS, SL.

D = Block special (Lee 204) Profile soft focus - rigged Centre setting line (or close FOH) bar.

E1 = Warm side lights (Lee 204) 2-4 lanterns (depending on lantern spread) – ideally fresnels - rigged as far SL and SR as possible on overhead bar. Cannot be paired.

E2 = Purple side lights (Lee 799) 2-4 lanterns (depending on lantern spread) – ideally fresnels - rigged as far SL and SR as possible on overhead bar. Cannot be paired.

F1-3 = 3 x Birdies (all Open White) placed on floor USR, USC, USL of gauze. Birdies supplied by Dyad Productions (PAT tested) 15A plug. 1ft tail: will require TRS. Single channels.

G1-4 = Rigged Gauze specials (G1:Open White, G2: Lee 199, G3: Lee 799, G4: Lee 164) All fresnels, rigged on an LX bar just downstage of gauze (in row). If not enough space or channels, then make G1 on slightly further downstage bar.

H = Rigged Gauze Backlight (Lee 200) –1 fresnel, rigged on an LX bar upstage of gauze (in centre