Jamie Gorson

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I am interested in creating technology to increase teacher access to project-based learning.

Education Northwestern University, Evanston, IL

Ph.D., Computer Science and Learning Sciences, Expected 2021

Joint Ph.D. program Advisor: Eleanor O'Rourke

Olin College of Engineering, Needham, MA B.S., Electrical and Computer Engineering, 2016

Concentration in Innovative Education

Grants & Awards

National Science Foundation Graduate Research Fellowship (GRFP), 2016

Anita Borg Institute Grace Hopper Scholarship, 2016

National Merit Scholar, 2012

Research Experience

Delta Lab, Northwestern, 2016 - Present

Research Assistant: Designing and developing automated process praise to promote growth mindset for introductory to computer science students.

Research Assistant: Conducting an iterative design based research intervention in a design extracurricular student-led environment to help students learn better goal-setting and planning skills.

Tangible Interface Design and Learning Lab, Northwestern, 2016 - Present Research Assistant: Designing learning environments for introducing middle-school aged learners to computational thinking through musical composition.

Publications

Gorson, J., Patel, N., Beheshti, E., Magerko, Brian., Horn, M. S. (2017). "TunePad: Computational Thinking Through Sound Composition". To be in *Proc. Interaction Design and Children (IDC'17)*, Stanford, CA.

Presentations

Gorson, J., and Rifkin, N. (2015.) "Project-based Learning at Olin College." STEMconnector Disruptive Innovation in Higher Education. National Press Club, Washington D.C.

Projects

Brightbox: Hands-on EdTech for Rural India, Olin College (2015-2016) Project managed a team to develop, build and deploy the Brightbox and the associated curriculum to aid in teaching children optics. The Brightbox is used in schools in rural India and Ghana to encourage exploratory learning and a curiosity for science.

Capture It: A Mobile Design App for Kids, Olin College (2015-2016)

My team and I developed and built Capture It, an application in DS Solidworks's new educational ecosystem called Apps for Kids. Capture It is a brainstorming application meant to inspire creativity and curiosity in the design process.

Professional Experience athenahealth, Software Development Intern

Patient Portal Communicator Team, Watertown, MA (Summer 2015)

Microsoft, Explorer Intern

DevDiv Visual Studio Team, Redmond, WA (Summer 2014)

Lockheed Martin, College Student Technical Intern

Machine learning research and development, Valley Forge, PA (2013-2014)

Cortica Ltd., Intern

Haifa, Israel (Summer 2013)

Service & Consulting

Engineering Design Independent Researcher and Consultant,

KU Leuven, Belgium (2015)

Worked with faculty at KU Leuven and Thomas More University, higher education institutes in Belgium, to incorporate design thinking and project-based learning into their engineering programs, both at the bachelor and post-graduate levels.

Student Ambassador, Olin College (2013-2016)

Discussed and demonstrated Olin's unique educational methods to visiting professionals, from both industry and academia.

Teaching Experience Course Assistant, Computer Architecture

Olin College, Professor Benjamin Hill (Fall 2014)

Course Assistant, Computer Architecture

Olin College, Instructor Eric VanWyk (Fall 2013)

Professional Momborships

Association for Computing Machinery

Memberships International Society of the Learning Sciences