

Task-05

Now for task -2 where we used bfs the time complexity will be:

⊗ BFS (visited, graph, node, endpoint)

Do visited[int(node)-1] = 1

Do queue.append(node)

while queue not empty

Do m = pop()

print m

If m = endpoint break

For each neighbor of m in graph

If visited[int(neighbor)-1] = 1

Do visited[int(neighbor)-1] = 1

Do queue.append(neighbor)

In the case of adjacency list the first while loop will go for traverse in the nodes which will take $O(V)$ time and in the case of for loop it will be going through its neighbors of node and this will take $O(E)$ time. So, total time = $O(V+E)$.

In the case of adjacency matrix every node and all of its edges needs to be traversed and as a matrix have same row and column so it will take time of $O(V^2)$.

Now in Task 3 for DFS

DFS-VISIT(graph, node)

Do visited[int(node)-1] = 1

Printed.append(node)

For each node in graph[node]

if node not visited

DFS-VISIT(graph, node)

DFS(graph, endpoint):

For each node in graph

if node not visited

DFS-VISIT(graph, node)

Print "Printed" list till in a loop till the ^{no} endpoint

Here for adjacency list the first function will be traversing $\&$ in edges with which will take $O(E)$ time and in the case of matrix it will traverse for each vertices and edges and it will take time for $O(V)$

Now for the other function in case of adjacency list it will traverse through all vertices and it will take $O(V)$ and for matrix it will also take the same time.

So, for adjacency list time complexity is $O(V+E)$ and for matrix it is $O(V^2)$.

For both the tasks in case of adjacency list and for matrix the time complexity is same.

For bfs we see we have go through 9 nodes
but for dfs we had to go through only
7 nodes. For bfs we faced much more
nodes than dfs because it bfs is a
level wise traversal where dfs is a depth
wise traversal. And it's not a constant
result because it depends on the level
and depth of the graph. As here the
end ~~point~~ destination is a child node
and as ~~we~~ bfs is a parent-priority based
and ~~dfs~~ is a child + priority based
algorithm so dfs traveled through
few nodes than the bfs.

So Harry will get to the victory road
first because of the dfs.